



## **Technical Reference Guide**

### HP Compaq dx7300 and dc7700 Series Business Desktop Computers

Document Part Number: 433473-001

#### **September 2006**

This document provides information on the design, architecture, function, and capabilities of the HP Compaq dx7300 and dc7700 Series Business Desktop Computers. This information may be used by engineers, technicians, administrators, or anyone needing detailed information on the products covered.

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## **Technical Reference Guide**

HP Compaq dx7300 and dc7700 Series Business Desktop Computers

First Edition (September 2006)

Document Part Number: 433473-001

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# Introduction

## 1.1 About this Guide

This guide provides technical information about HP Compaq dx7300 and dc7700 series personal computers that feature Intel Pentium processors and the Intel Q965 chipset. This document describes in detail the system's design and operation for programmers, engineers, technicians, and system administrators, as well as end-users wanting detailed information.

The chapters of this guide primarily describe the hardware and firmware elements and primarily deal with the system board and the power supply assembly. The appendices contain general data such as error codes and information about standard peripheral devices such as keyboards, graphics cards, and communications adapters.

This guide can be used either as an online document or in hardcopy form.

### 1.1.1 Online Viewing

Online viewing allows for quick navigating and convenient searching through the document. A color monitor will also allow the user to view the color shading used to highlight differential data. A softcopy of the latest edition of this guide is available for downloading in .pdf file format at the URL listed below: [www.hp.com](http://www.hp.com)

Viewing the file requires a copy of Adobe Acrobat Reader available at no charge from Adobe Systems, Inc. at the following URL: [www.adobe.com](http://www.adobe.com)

### 1.1.2 Hardcopy

A hardcopy of this guide may be obtained by printing from the .pdf file. The document is designed for printing in an 8 1/2 x 11-inch format. Note that printing in black and white will lose color shading properties.

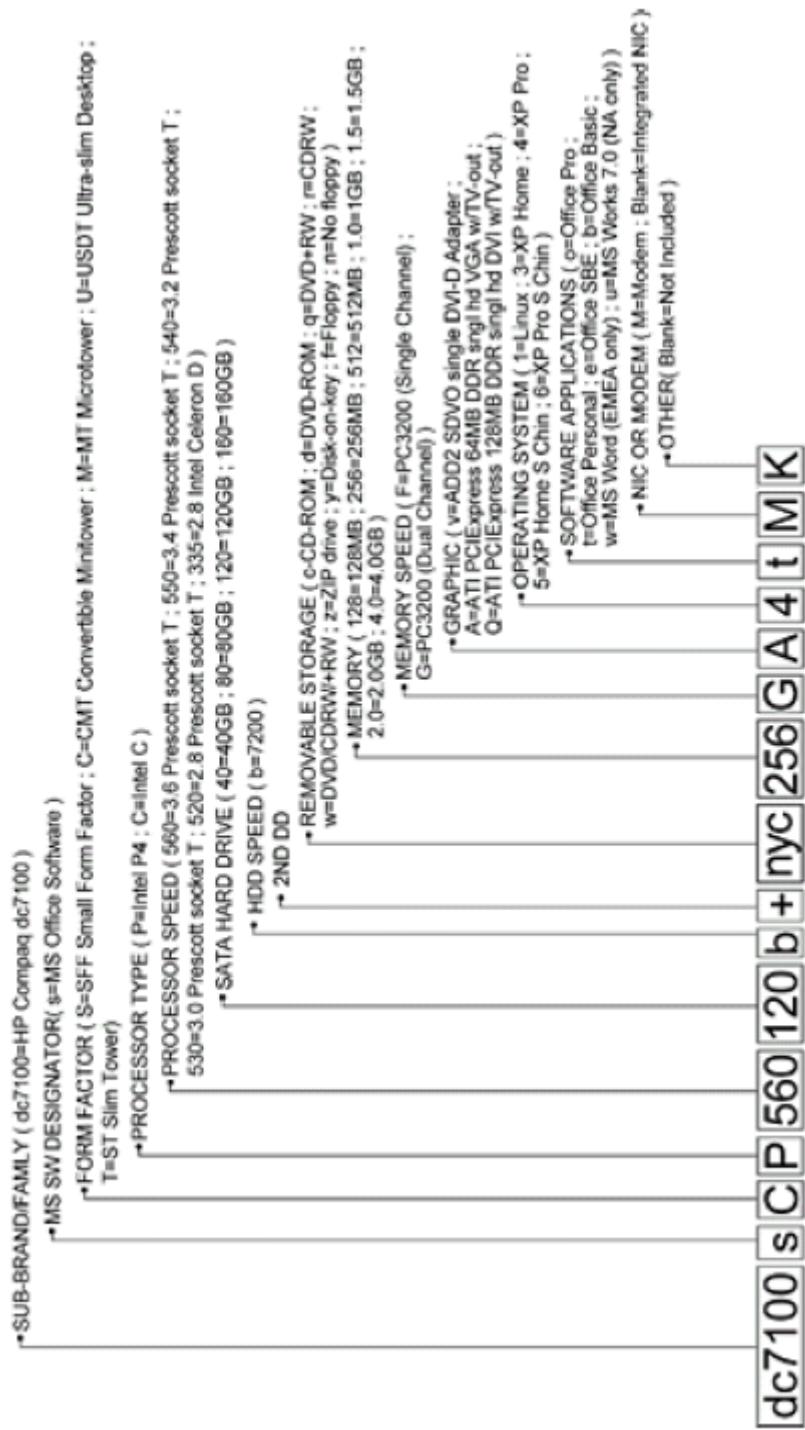
## 1.2 Additional Information Sources

For more information on components mentioned in this guide refer to the indicated manufacturers' documentation, which may be available at the following online sources:

- HP Corporation: [www.hp.com](http://www.hp.com)
- Intel Corporation: [www.intel.com](http://www.intel.com)
- Standard Microsystems Corporation: [www.smsc.com](http://www.smsc.com)
- Serial ATA International Organization (SATA-IO) : [www.serialATA.org](http://www.serialATA.org).
- USB user group: [www.usb.org](http://www.usb.org)

## 1.3 Model Numbering Convention

The model numbering convention for HP systems is as follows:



## 1.4 Serial Number

The unit's serial number is located on a sticker placed on the exterior cabinet. The serial number is also written into firmware and may be read with HP Diagnostics or Insight Manager utilities.

## 1.5 Notational Conventions

The notational guidelines used in this guide are described in the following subsections.

### 1.5.1 Values

Hexadecimal values are indicated by a numerical or alpha-numerical value followed by the letter “h.” Binary values are indicated by a value of ones and zeros followed by the letter “b.” Numerical values that have no succeeding letter can be assumed to be decimal unless otherwise stated.

### 1.5.2 Ranges

Ranges or limits for a parameter are shown using the following methods:

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Example A: Bits <7..4> = bits 7, 6, 5, and 4.

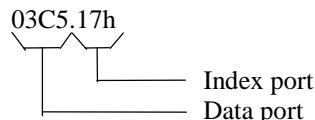
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Example B: IRQ3-7, 9 = IRQ signals 3 through 7, and IRQ signal 9

---

### 1.5.3 Register Notation and Usage

This guide uses standard Intel naming conventions in discussing the microprocessor's (CPU) internal registers. Registers that are accessed through programmable I/O using an indexing scheme are indicated using the following format:



In the example above, register 03C5.17h is accessed by writing the index port value 17h to the index address (03C4h), followed by a write to or a read from port 03C5h.

### 1.5.4 Bit Notation and Byte Values

Bit designations are labeled between brackets (i.e., “bit <0 >”). Binary values are shown with the most significant bit (MSb) on the far left, least significant bit (LSb) at the far right. Byte values in hexadecimal are also shown with the MSB on the left, LSB on the right.

## 1.6 Common Acronyms and Abbreviations

Table 1-1 lists the acronyms and abbreviations used in this guide.

**Table 1-1**

Acronyms and Abbreviations

Acronym or Abbreviation	Description
A	ampere
AC	alternating current
ACPI	Advanced Configuration and Power Interface
A/D	analog-to-digital
ADC	Analog-to-digital converter
ADD or ADD2	Advanced digital display (card)
AGP	Accelerated graphics port
API	application programming interface
APIC	Advanced Programmable Interrupt Controller
APM	advanced power management
AOL	Alert-On-LAN™
ASIC	application-specific integrated circuit
ASF	Alert Standard Format
AT	1. attention (modem commands) 2. 286-based PC architecture
ATA	AT attachment (IDE protocol)
ATAPI	ATA w/ packet interface extensions
AVI	audio-video interleaved
AVGA	Advanced VGA
AWG	American Wire Gauge (specification)
BAT	Basic assurance test
BCD	binary-coded decimal
BIOS	basic input/output system
bis	second/new revision
BNC	Bayonet Neill-Concelman (connector type)
bps or b/s	bits per second
BSP	Bootstrap processor
BTO	Built to order
CAS	column address strobe
CD	compact disk
CD-ROM	compact disk read-only memory
CDS	compact disk system
CGA	color graphics adapter

**Table 1-1**  
Acronyms and Abbreviations

Acronym or Abbreviation	Description
Ch	Channel, chapter
cm	centimeter
CMC	cache/memory controller
CMOS	complimentary metal-oxide semiconductor (configuration memory)
Cntrl	controller
Cntrl	control
codec	1. coder/decoder 2. compressor/decompressor
CPQ	Compaq
CPU	central processing unit
CRIMM	Continuity (blank) RIMM
CRT	cathode ray tube
CSM	1. Compaq system management 2. Compaq server management
DAC	digital-to-analog converter
DC	direct current
DCH	DOS compatibility hole
DDC	Display Data Channel
DDR	Double data rate (memory)
DIMM	dual inline memory module
DIN	Deutche IndustriNorm (connector type)
DIP	dual inline package
DMA	direct memory access
DMI	Desktop management interface
dpi	dots per inch
DRAM	dynamic random access memory
DRQ	data request
DVI	Digital video interface
dword	Double word (32 bits)
EDID	extended display identification data
EDO	extended data out (RAM type)
EEPROM	electrically erasable PROM
EGA	enhanced graphics adapter
EIA	Electronic Industry Association
EISA	extended ISA
EPP	enhanced parallel port
EIDE	enhanced IDE

**Table 1-1**  
Acronyms and Abbreviations

Acronym or Abbreviation	Description
ESCD	Extended System Configuration Data (format)
EV	Environmental Variable (data)
ExCA	Exchangeable Card Architecture
FIFO	first in/first out
FL	flag (register)
FM	frequency modulation
FPM	fast page mode (RAM type)
FPU	Floating point unit (numeric or math coprocessor)
FPS	Frames per second
ft	Foot/feet
GB	gigabyte
GMCH	Graphics/memory controller hub
GND	ground
GPIO	general purpose I/O
GPOC	general purpose open-collector
GART	Graphics address re-mapping table
GUI	graphic user interface
h	hexadecimal
HW	hardware
hex	hexadecimal
Hz	Hertz (cycles-per-second)
ICH	I/O controller hub
IDE	integrated drive element
IEEE	Institute of Electrical and Electronic Engineers
IF	interrupt flag
I/F	interface
IGC	integrated graphics controller
in	inch
INT	interrupt
I/O	input/output
IPL	initial program loader
IrDA	Infrared Data Association
IRQ	interrupt request
ISA	industry standard architecture

**Table 1-1**  
Acronyms and Abbreviations

Acronym or Abbreviation	Description
Kb/KB	kilobits/kilobytes (x 1024 bits/x 1024 bytes)
Kb/s	kilobits per second
kg	kilogram
KHz	kilohertz
kV	kilovolt
lb	pound
LAN	local area network
LCD	liquid crystal display
LED	light-emitting diode
LPC	Low pin count
LSI	large scale integration
LSb/LSB	least significant bit/least significant byte
LUN	logical unit (SCSI)
m	Meter
MCH	Memory controller hub
MMX	multimedia extensions
MPEG	Motion Picture Experts Group
ms	millisecond
MSb/MSB	most significant bit/most significant byte
mux	multiplex
MVA	motion video acceleration
MVV	motion video window
n	variable parameter/value
NIC	network interface card/controller
NiMH	nickel-metal hydride
NMI	non-maskable interrupt
NRZI	Non-return-to-zero inverted
ns	nanosecond
NT	nested task flag
NTSC	National Television Standards Committee
NVRAM	non-volatile random access memory
OS	operating system
PAL	1. programmable array logic 2. phase alternating line
PATA	Parallel ATA

**Table 1-1**  
Acronyms and Abbreviations

Acronym or Abbreviation	Description
PC	Personal computer
PCA	Printed circuit assembly
PCI	peripheral component interconnect
PCI-E	PCI Express
PCM	pulse code modulation
PCMCIA	Personal Computer Memory Card International Association
PEG	PCI express graphics
PFC	Power factor correction
PIN	personal identification number
PIO	Programmed I/O
PN	Part number
POST	power-on self test
PROM	programmable read-only memory
PTR	pointer
RAID	Redundant array of inexpensive disks (drives)
RAM	random access memory
RAS	row address strobe
rcvr	receiver
RDRAM	(Direct) Rambus DRAM
RGB	red/green/blue (monitor input)
RH	Relative humidity
RMS	root mean square
ROM	read-only memory
RPM	revolutions per minute
RTC	real time clock
R/W	Read/Write
SATA	Serial ATA
SCSI	small computer system interface
SDR	Singles data rate (memory)
SDRAM	Synchronous Dynamic RAM
SDVO	Serial digital video output
SEC	Single Edge-Connector
SECAM	sequential colour avec memoire (sequential color with memory)
SF	sign flag

**Table 1-1**  
Acronyms and Abbreviations

<b>Acronym or Abbreviation</b>	<b>Description</b>
SGRAM	Synchronous Graphics RAM
SIMD	Single instruction multiple data
SIMM	single in-line memory module
SMART	Self Monitor Analysis Report Technology
SMI	system management interrupt
SMM	system management mode
SMRAM	system management RAM
SPD	serial presence detect
SPDIF	Sony/Philips Digital Interface (IEC-958 specification)
SPN	Spare part number
SPP	standard parallel port
SRAM	static RAM
SSE	Streaming SIMD extensions
STN	super twist pneumatic
SVGA	super VGA
SW	software
TAD	telephone answering device
TAFI	Temperature-sensing And Fan control Integrated circuit
TCP	tape carrier package, transmission control protocol
TF	trap flag
TFT	thin-film transistor
TIA	Telecommunications Information Administration
TPE	twisted pair ethernet
TPI	track per inch
TTL	transistor-transistor logic
TV	television
TX	transmit
UART	universal asynchronous receiver/transmitter
UDMA	Ultra DMA
URL	Uniform resource locator
us/µs	microsecond
USB	Universal Serial Bus
UTP	unshielded twisted pair
V	volt

---

**Table 1-1**  
Acronyms and Abbreviations

---

<b>Acronym or Abbreviation</b>	<b>Description</b>
VAC	Volts alternating current
VDC	Volts direct current
VESA	Video Electronic Standards Association
VGA	video graphics adapter
VLSI	very large scale integration
VRAM	Video RAM
W	watt
WOL	Wake-On-LAN
WRAM	Windows RAM
ZF	zero flag
ZIF	zero insertion force (socket)

---

# System Overview

## 2.1 Introduction

The HP Compaq dx7300 and dc7700 Series Business Desktop Computers (Figure 2-1) deliver an outstanding combination of manageability, serviceability, and compatibility for enterprise environments. Based on the Intel Pentium 4 processor with the Intel Q965 Express chipset, these systems emphasize performance along with industry compatibility. These models feature a similar architecture incorporating both PCI 2.3 and PCIe buses. All models are easily upgradeable and expandable to keep pace with the needs of the office enterprise.



Figure 2-1. HP Compaq dx7300 and dc7700 Series Business Desktop Computers

This chapter includes the following topics:

- Features (2.2)
- Mechanical design (2.3)
- System architecture (2.4)
- Specifications (2.5)

## 2.2 Features

The following standard features are included on all series unless otherwise indicated:

- Intel Pentium processor in LGA775 (Socket T) package
- Integrated graphics controller
- PC2-6400 and PC2-5300 DIMM support on all models
- Serial ATA (SATA) interfaces supporting transfer rates up to 3.0 Gbps and RAID operation for dual drive arrays
- PCI 2.3 and PCI Express interfaces
- Hard drive fault prediction
- Eight USB 2.0-compliant ports
- High definition (HD) audio processor with one headphone output, at least one microphone input, one line output, and one line input
- Network interface controller providing 10/100/1000Base T support
- Plug 'n Play compatible (with ESCD support)
- Intelligent Manageability support
- Energy Star compliant
- Security features including:
  - Flash ROM Boot Block
  - Diskette drive disable, boot disable, write protect
  - Power-on password
  - Administrator password
  - Serial/parallel port disable
  - hood (cover) sense
  - USB port disable
- PS/2 enhanced keyboard
- PS/2 scroll mouse

Table 2-1 shows the differences in features between the different PC series based on form factor:

**Table 2-1**  
**Difference Matrix by Form Factor**

	<b>USDT</b>	<b>SFF</b>	<b>ST</b>	<b>MT</b>	<b>CMT</b>
Series	dc7700	dc7700	dx7300	dx7300	dc7700
System Board Type	custom	custom	custom	μATX	μATX
Serial and parallel ports	Optional [1]	Standard	Standard	Standard	Standard
Memory:					
# of sockets	3	4	4	4	4
Maximum memory	3 GB	4 GB	4 GB	4 GB	4 GB
Memory type	DDR2	DDR2	DDR2	DDR2	DDR2
Drive bays:					
Externally accessible	1	2	2	4	4
Internal	1	1	1	2	2
PCI Express slots:					
x16 graphics	1 [2a] x1	1 [3] [4] 1 [4]	1 [3] [4] 1 [4]	1 [5] 1	1 [5] 1
PCI 2.3 32-bit 5-V slots	1 full-height [2b]	2 half-height or 2 full-height [6]	2 half-height or 2 full-height [6]	2 full-height	2 or 4 full-height [7]
Smart Cover Sensor / Smart Cover Lock	Sensor only	Both	Both	Both	Both
Power Supply:					
Power rating	200-watt	240-watt	240-watt	365-watt	365-watt
PFC type	Active	Active	Active	Active	Active
Auto-ranging	Yes	Yes	Yes	Yes	Yes

NOTES:

- [1] Supported on system board. Requires optional cable/bracket assembly.
- [2] Configuration choice of:
  - a) 1 low-profile PCIe x16 graphics card support: height = 3.99 in., length = 6.60 in. when optional PCI Express riser card is installed.  
Or
  - b) 1 full height PCI card support when optional PCI riser is installed.
- [3] Accepts low-profile, reversed-layout ADD2/SDVO PCI-E card: height = 2.5 in., length = 6.6 in.
- [4] Slot not accessible in configuration using PCI riser card.
- [5] Accepts standard height, normal (non-reversed) layout ADD2/SDVO card: height = 4.2 in., length = 10.5 in.
- [6] Full-height PCI slots require installation of PCI riser card field option.  
Half-height dimensions: height = 2.5 in., length = 6.6 in.  
Full-height dimensions: height = 4.2 in., length = 6.875 in
- [7] PCI expansion board required for 4-slot support.  
Full-height dimensions: height = 4.2 in., length = 6.875 in

## 2.3 Mechanical Design

This guide covers five form factors:

- Ultra-slim Desktop (USDT)—Very slim design that can be used in a tradition desktop (horizontal) orientation or as a small tower mounted in the supplied tower stand.
- Small Form Factor (SFF)—A small footprint design that can be used in a desktop configuration (default) or as a small tower mounted in a tower stand.
- Slim Tower (ST)—Slim design that can be used in a tradition desktop (horizontal) orientation or as a small tower (default) mounted in the supplied tower stand.
- MicroTower (MT)—Compact tower design that is easily placed on a desktop or floor
- Convertible Minitower (CMT) —an ATX-type unit providing the most expandability and being adaptable to desktop (horizontal) or floor-standing (vertical) placement.

The following subsections describe the mechanical (physical) aspects of models.



**CAUTION:** Voltages are present within the system unit whenever the unit is plugged into a live AC outlet, regardless of the system's "Power On" condition. Always disconnect the power cable from the power outlet and/or from the system unit before handling the system unit in any way.

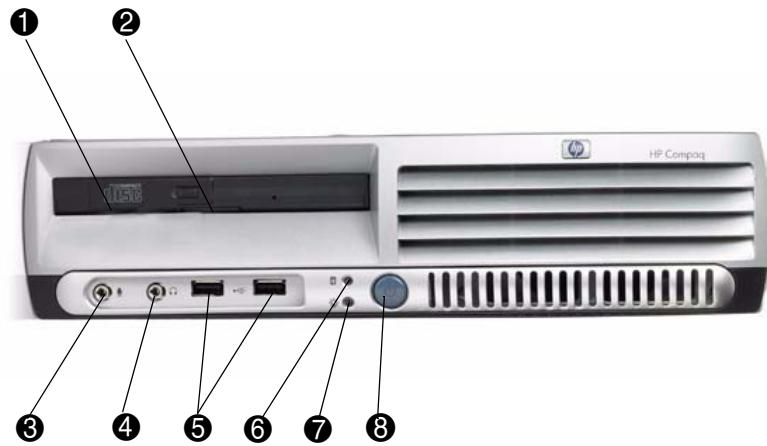


The following information is intended primarily for identification purposes only. Before servicing these systems, refer to the applicable Service Reference Guide. Service personnel should review training materials also available on these products.

## 2.3.1 Cabinet Layouts

### Front Views

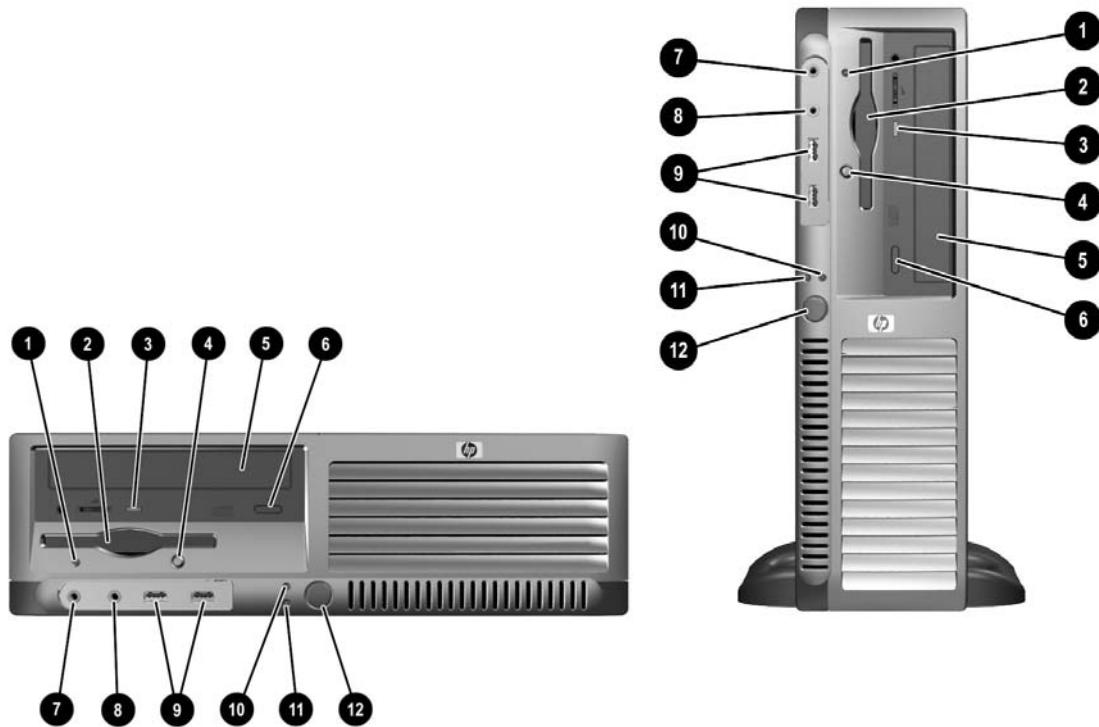
Figure 2-2 shows the front panel components of the Ultra Slim Desktop (USDT) format factor.



Item	Description	Item	Description
1	Slimline drive bay	5	USB ports 7, 8
2	CD-ROM eject button	6	HD activity LED
3	Microphone audio In jack	7	Power LED
4	Headphone audio Out jack	8	Power button

Figure 2-2. HP Compaq dc7700 USDT Front View

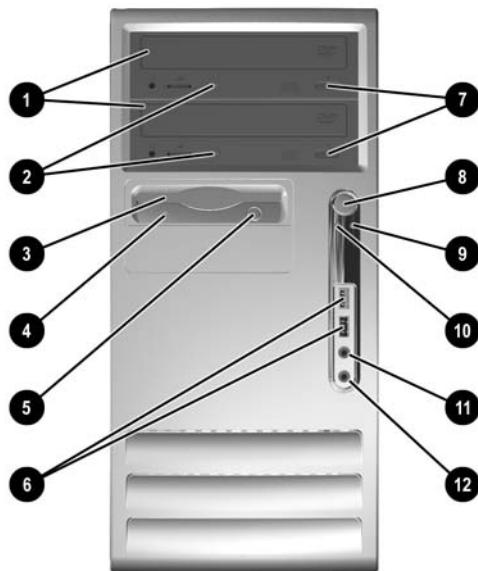
Figure 2-3 shows the front panel components of the Small Form Factor (SFF). and Slim Tower (ST)



Item	Description	Item	Description
1	Diskette drive activity LED	7	Microphone audio In jack
2	Diskette drive media door	8	Headphone audio Out jack
3	CD-ROM drive activity LED	9	USB ports 7, 8
4	Diskette drive eject button	10	Hard drive activity LED
5	CD-ROM media tray	11	Power LED
6	CD-ROM drive open/close button	12	Power button

Figure 2-3. HP Compaq dc7700 SFF (left)/dx7300 ST (right) Front View

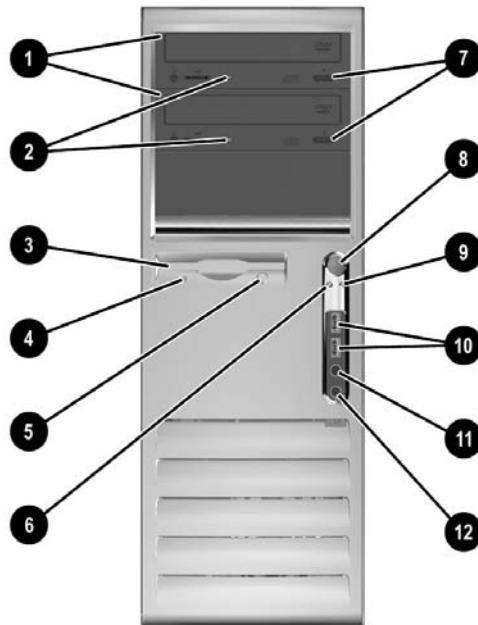
Figure 2-4 shows the front panel components of the microtower (uT) form factor.



Item	Description	Item	Description
1	CD-ROM drive	7	CD-ROM drive open/close button
2	CD-ROM drive activity LED	8	Power button
3	Diskette drive media door	9	Power LED
4	Diskette drive activity LED	10	Hard drive activity LED
5	Diskette drive eject button	11	Headphone audio Out jack
6	USB ports 7, 8	12	Microphone audio In jack

Figure 2-4. HP Compaq dx7300 MT Front View

Figure 2-5 shows the front panel components of the Convertable Minitower (CMT) form factor.



<b>Item</b>	<b>Description</b>	<b>Item</b>	<b>Description</b>
1	CD-ROM drive	7	CD-ROM drive open/close button
2	CD-ROM drive activity LED	8	Power button
3	Diskette drive media door	9	Power LED
4	Diskette drive activity LED	10	USB ports 7, 8
5	Diskette drive eject button	11	Headphone audio Out jack
6	Hard drive activity LED	12	Microphone audio In jack

Figure 2-5. HP Compaq dc7700 CMT Front View

## Rear Chassis Connections

Table 2-2 describes the signal connections available on the rear panels of the dx7300 and dc7700 models. Note that not all connectors listed are provided on all form factors.

**Table 2-2**  
**Rear Panel Signal Connections**

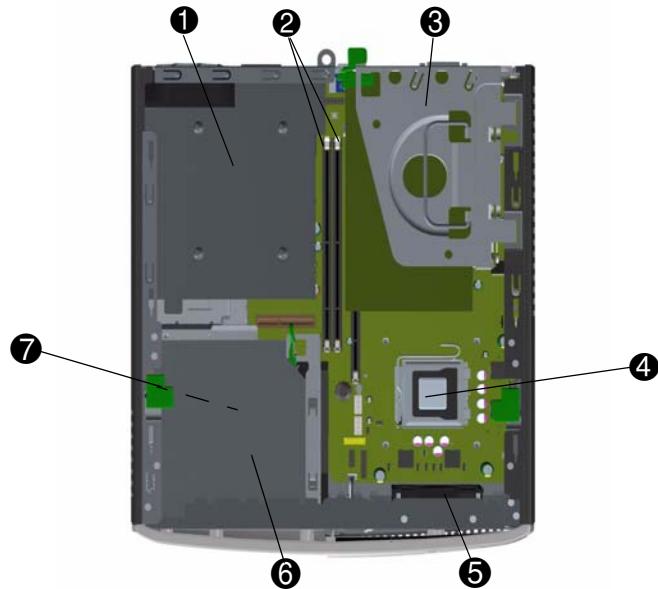
Connector & Icon	Description
 (no icon)	AC input connector.
 	PS/2 female connector (color-coded purple) for keyboard interface.
 	PS/2 female connector (color-coded green) for mouse interface
 	Universal serial bus (USB) connector for USB interface
 	DB-9 male connector for RS-232 serial (COM1 or COM2) interface.
 	RJ-45 jack for Local Area Network (LAN) interface.
 	DB-25 female connector for parallel (LPT1) interface.
 	DB-15 female connector for video monitor.
 	1/8 inch, 3-conductor phone jack (color-coded blue) for stereo audio line input.
 	1/8-inch, 3-conductor phone jack (color-coded green) for stereo audio line output.
 	1/8-inch, 3-conductor phone jack (color-coded pink) for stereo audio microphone input.

## 2.3.2 Chassis Layouts

This section describes the internal layouts of the chassis. For detailed information on servicing the chassis refer to the multimedia training and/or the maintenance and service guide for these systems.

### Ultra Slim Desktop Chassis

The Ultra Slim Desktop (USDT) chassis used for the HP Compaq dc7700 models uses a compact, space-saving form factor.



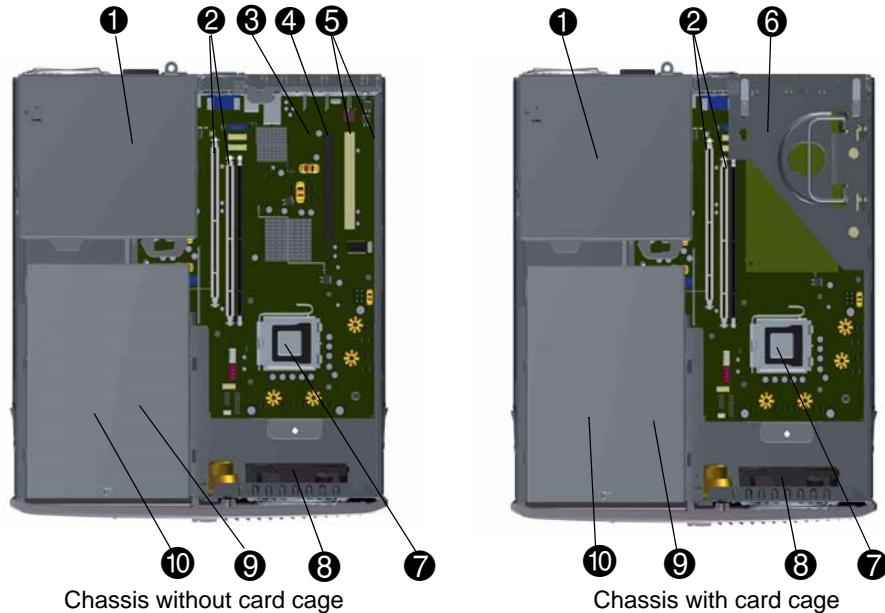
Item	Description	Item	Description
1	Power supply assembly	5	Chassis fan
2	DIMM sockets (3)	6	Slimline Optical Drive bay
3	PCI or PCle riser card cage	7	Hard drive (under item 6)
4	Processor socket	--	--

Figure 2-6. USDT Chassis Layout, TopView

## Small Form Factor / Slim Tower Chassis

The chassis layouts for the Small Form Factor (SFF) used for the HP Compaq dc7700 models and the Slim Tower (ST) used for the HP Compaq dx7300 models are shown in Figure 2-8. Features include:

- Tilting drive cage assembly for easy access to processor and memory sockets
- Two configurations available:
  - Without card cage:
    - ◆ Two half-height, full length PCI 2.3 slots
    - ◆ One PCI Express x16 graphics/SDVO reverse-layout slot
    - ◆ One PCI Express x1 slot
  - With card cage:
    - ◆ Two full-height, full-length PCI 2.3 slots



Item	Description	Item	Description
1	Power supply assembly	6	Card cage
2	DIMM sockets (4)	7	Processor socket
3	PCI Express x1 slot	8	Chassis fan
4	PCI Express x16 graphics/reverse-layout slot [1]	9	Optical drive bay
5	PCI 2.3 slots (2)	10	Diskette drive bay (under item 9)

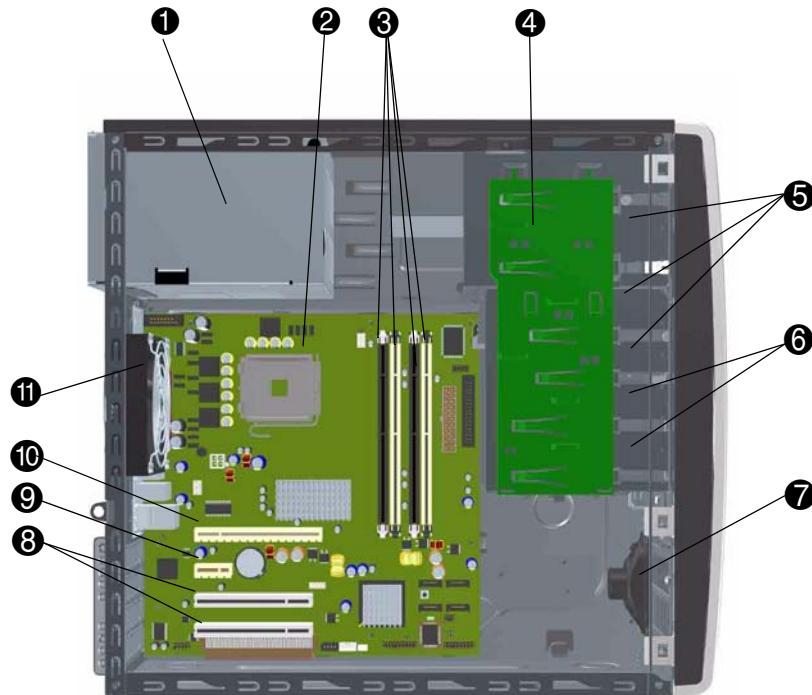
NOTE:  
[1] Accepts PCI-E graphics or reversed-layout ADD2 card.

Figure 2-7. SFF / ST Chassis Layout, Top / Right Side Views

## Microtower Chassis

Figure 2-8 shows the layout for the Microtower (MT) chassis used for the HP Compaq dx7300 models. Features include:

- Externally accessible drive bay assembly.
- Easy access to expansion slots and all socketed system board components.



Item	Description	Item	Description
1	Power supply assembly	7	Speaker
2	Processor socket	8	PCI 2.3 slots
3	DIMM sockets (4)	9	PCI Express x1 slot
4	DriveLock	10	PCI Express x16 graphics/normal-layout SDVO slot [1]
5	Externally accessible drive bays	11	Chassis fan
6	Internally accessible drive bays	-	-

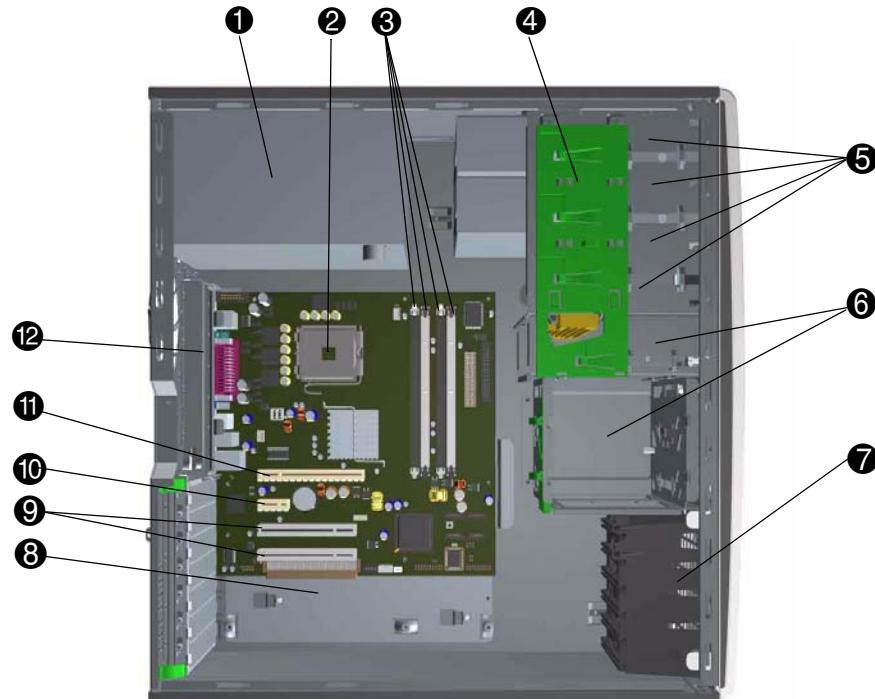
NOTE:  
[1] Accepts PCI-E graphics or normal-layout ADD2 card.

Figure 2-8. MT Chassis Layout, Left Side View

## Convertible Minitower

Figure 2-9 shows the layout for the Convertible Minitower (CMT) chassis in the minitower configuration used for HP Compaq dc7700 models. Features include:

- Externally accessible drive bay assembly may be configured for minitower (vertical) or desktop (horizontal) position.
- Easy access to expansion slots and all socketed system board components.



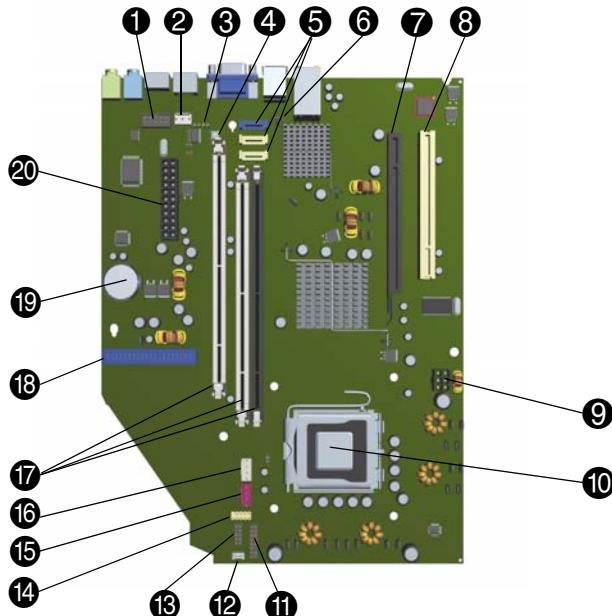
Item	Description	Item	Description
1	Power supply assembly	7	Speaker (inside optional card guide assembly, if installed)
2	Processor socket	8	Expansion board area
3	DIMM sockets (4)	9	PCI 2.3 slots
4	DriveLock	10	PCI Express x1 slot
5	Externally accessible drive bays	11	PCI Express x16 graphics/normal-layout SDVO slot [1]
6	Internally accessible drive bays	12	Chassis fan

NOTE:  
[1] Accepts PCI-E graphics or normal-layout ADD2 card.

Figure 2-9. CMT Chassis Layout, Left Side View (Minitower configuration)

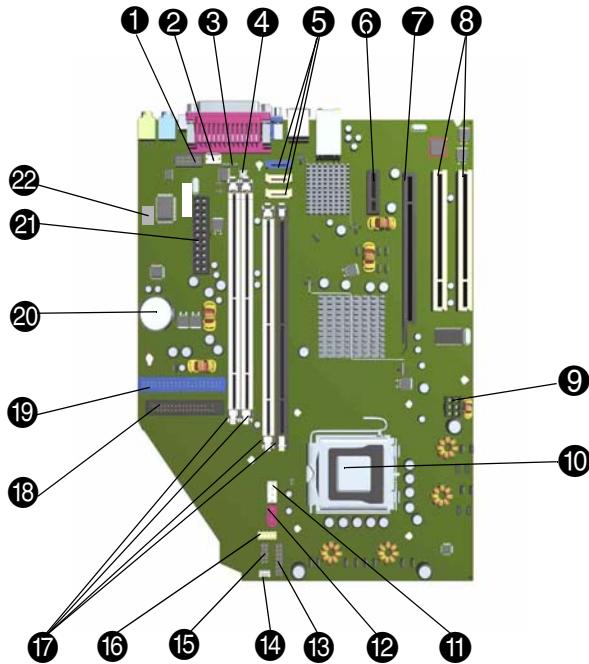
### 2.3.3 Board Layouts

Figures 2-10 through 2-12 show the system and expansion board layouts. Figure 2-9 shows the layout for the USDT system board.



Item	Description	Item	Description
1	Serial port option header	11	Power button, power LED, HD LED, temp sensor header
2	Hood sense header	12	Chassis speaker connector
3	Parallel port option header	13	Front panel audio connector
4	CMOS clear button	14	Front panel USB port connector
5	SATA #0 (blue), 1 (white), 2 (white) connectors	15	Chassis fan connector
6	Password clear jumper/header	16	Processor fan connector
7	PCI Express x16 slot	17	DIMM sockets (3)
8	PCI 2.3 slot	18	IDE (PATA) connector
9	Power supply (VccP) connector	19	Battery
10	Processor socket	20	Power supply connector

Figure 2-10. USDT System Board

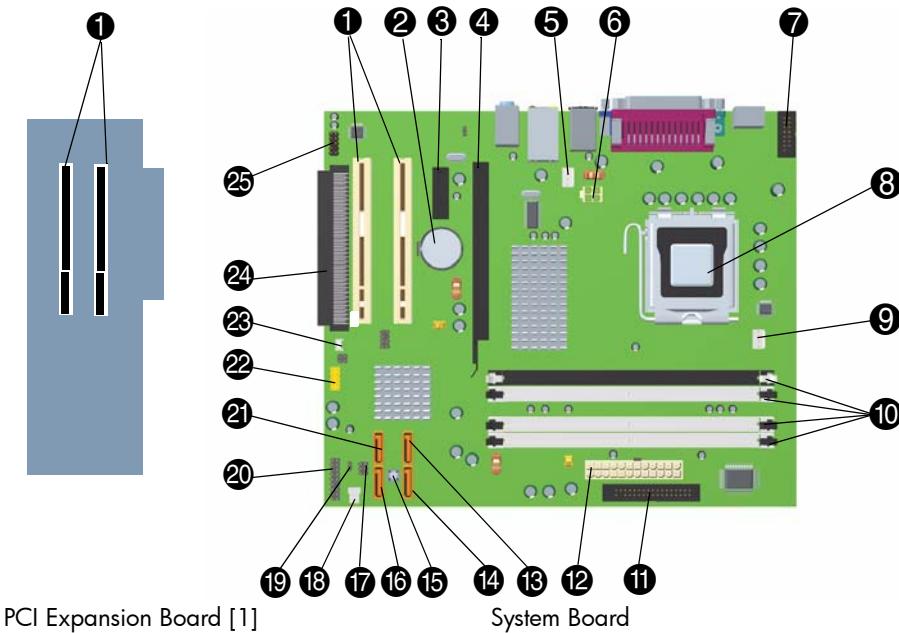


Item	Description	Item	Description
1	Serial port header	13	Power button, power LED, HD LED header
2	Hood sense header	14	Chassis speaker connector
3	Password clear jumper	15	Front panel audio header
4	CMOS clear button	16	Front panel USB port connector
5	SATA #0 (blue), 1 (white), 2 (white)	17	DIMM sockets (4)
6	PCI Express x1 slot	18	Diskette drive connector
7	PCI Express x16 graphics/reversed-layout SDVO slot	19	IDE (PATA) connector
8	PCI 2.3 slots	20	Battery
9	Power supply (VccP) connector	21	Power supply connector
10	Processor socket	22	Hood lock header
11	Processor fan connector		
12	Chassis fan conenctor		
		-	-

## NOTE:

See SFF and ST rear chassis illustrations for externally accessible I/O connectors.

Figure 2-11. SFF/ST System Board



Item	Description	Item	Description
1	PCI 2.3 slots	14	SATA #3 connector
2	Battery	15	CMOS clear switch
3	PCI Express x1 slot	16	SATA #0 connector
4	PCI Express x16 graphics	17	Hood lock header
5	Chassis fan header	18	Hood sense header
6	Power supply (VccP) connector	19	Password clear jumper header
7	Serial port B header	20	Power LED/button, HD LED header
8	Processor socket	21	SATA #1 connector
9	Processor fan connector	22	Front panel USB port connector
10	DIMM sockets (4)	23	Internal speaker connector
11	Diskette drive connector	24	PCI expansion board connector [2]
12	Power supply connector	25	Front panel audio connector
13	SATA #2 connector	-	-

## NOTES:

See CMT rear chassis illustration for externally accessible I/O connectors.

[1] Applicable to CMT chassis only.

[2] Not included on MT system boards.

Figure 2-12. MT and CMT System Board and CMT PCI Expansion Board

## 2.4 System Architecture

The systems covered in this guide feature an architecture based on the Intel Q965 Express chipset (Figure 2-13). All systems covered in this guide include the following key components:

- Intel Pentium 4, Pentium D, or Core 2 Duo processor.
- Intel Q965 Express chipset - Includes Q965 GMCH north bridge and 82801 ICH8-DO south bridge
- SMC SCH5317 super I/O controller supporting PS/2 keyboard and mouse peripherals
- ALC262 audio controller supporting line in, line out, microphone in, and headphones out
- Intel 82566DM 10/100/1000 network interface controller

The Q965 chipset provides a major portion of system functionality. Designed to compliment the latest Intel processors, the Q965 GMCH interfaces with the processor through a 533/800/1066-MB Front-Side Bus (FSB) and communicates with the ICH8-DO component through the Direct Media Interface (DMI). The integrated graphics controller of the Q965 may be upgraded through a PCI Express x16 graphics slot. All systems include at least one PCI 2.3 slot and feature as standard a serial ATA (SATA) hard drive. The USDT model supports a Slimline Optical Drive through a legacy parallel ATA 100 interface.

Table 2-3 lists the differences between models by form factor.

**Table 2-3.**  
**Architectural Differences By Form Factor**

Model	USDT	SFF	ST	MT	CMT
Memory sockets	3	4	4	4	4
PCI Express x16 graphics slot?	Yes [1]	Yes [2]	Yes [2]	Yes	Yes
# of PCI Express x1 slots	0	Yes [2]	Yes [2]	Yes	Yes
# of PCI 2.3 slots	1 [3]	2 [4]	2 [4]	2	4
Serial / parallel ports	Optional [5]	Standard [6]	Standard [6]	Standard [6]	Standard [6]
SATA interfaces	1	3	3	4	4

Notes:

- [1] Supports an ADD2 card in the reverse-layout, or a PCIe x16 graphics card (with PCIe riser card installed)
- [2] Slot not accessible if PCI riser is installed.
- [3] Full-height slot (requires PCI riser)
- [4] Low-profile slots without PCI riser, full-height slots with optional PCI riser
- [5] Requires adapter.
- [6] 2nd serial port requires adapter

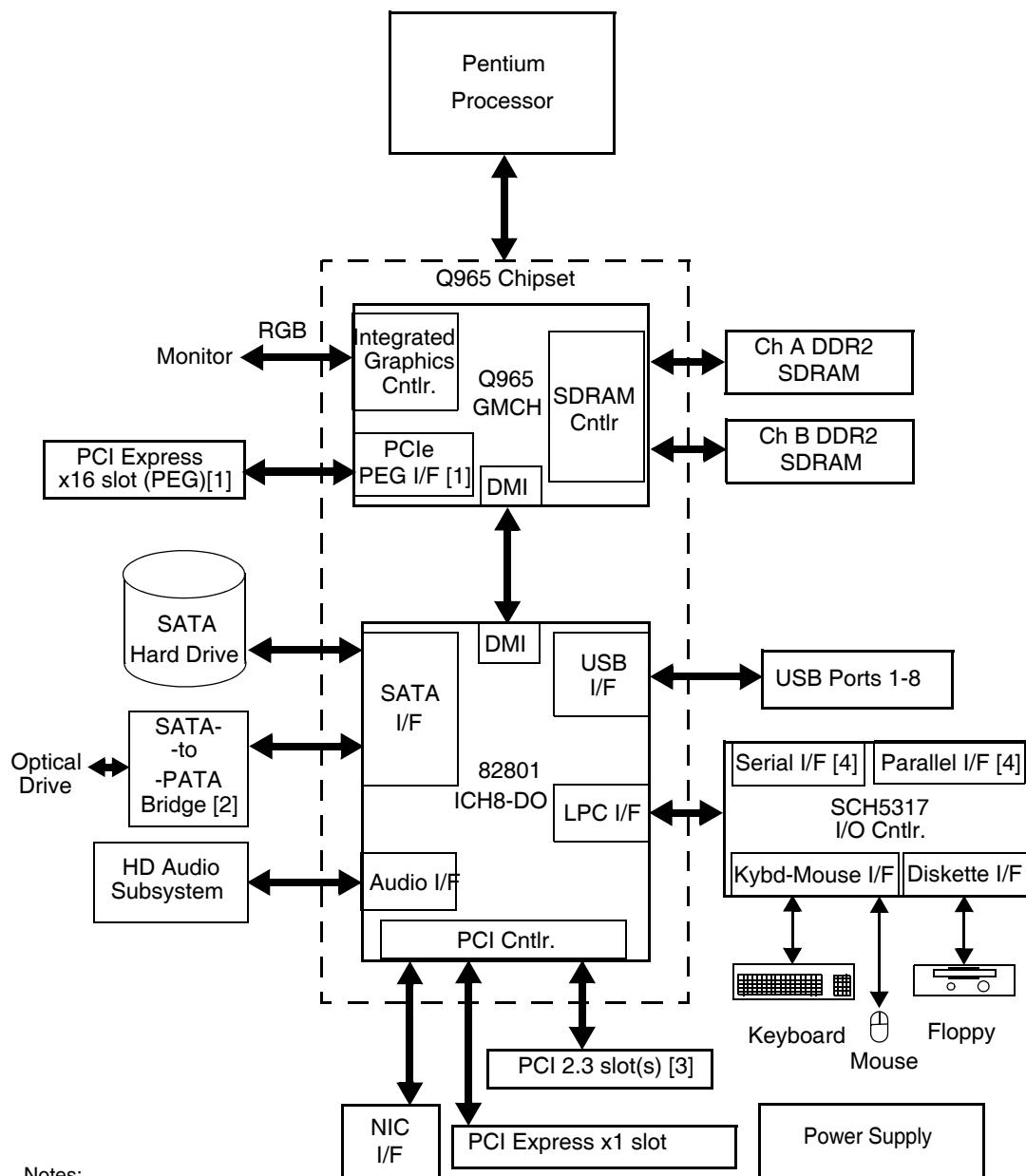


Figure 2-13. System Architecture, Block diagram

## 2.4.1 Intel Processor Support

The models covered in this guide support the following processor types:

- Intel Pentium Processor Extreme Edition - dual-core design with Hyper-Threading (HT) technology
- Intel Pentium D Processor - dual-core design
- Intel Pentium 4 Processor - single-core design with HT technology
- Intel Core2 Duo - (when available) energy-efficient dual-core performance
- Intel Celeron D Processor

These processors are backward-compatible with software written for earlier x86 microprocessors and include streaming SIMD extensions (SSE, SSE2, and SSE3) for enhancing 3D graphics and speech processing performance.

The system board includes a zero-insertion-force (ZIF) Socket-T designed for mounting an LGA775-type processor package (Figure 2-14).

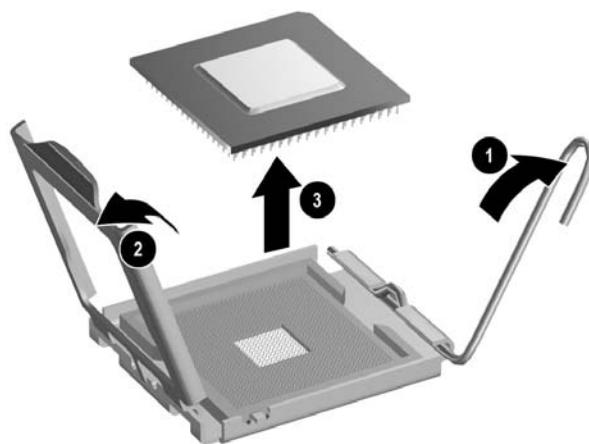


Figure 2-14. Processor Socket and Processor Package

To remove the processor:

1. Remove the processor heat sink/fan assembly (not shown).
2. Release the locking lever (1) by first pushing down, then out and up.
3. Pull up the securing frame (2).
4. Grasp the processor (3) by the edges and lift straight up from the socket.



The processor heatsink/fan assembly mounting differs between form factors. Always use the same assembly or one of the same type when replacing the processor. Refer to the applicable Service Reference Guide for detailed removal and replacement procedures of the heatsink/fan assembly and the processor.

## 2.4.2 Chipset

The Intel Q965 Express chipset consists of a Graphics Memory Controller Hub (GMCH) and an enhanced I/O controller hub with Digital Office (ICH8-DO). Table 2-4 compares the functions provided by the chipsets.

**Table 2-4**  
**Chipset Components**

Components	Function
G965 GMCH	Intel Graphics Media Accelerator 950 (integrated graphics controller) PCI Express x16 graphics interface (Q965 only) SDRAM controller supporting unbuffered, non-ECC PC2-6400 DDR2 DIMMs 533-, 800-, or 1066-MHz FSB
82801GB ICH8-DO	PCI 2.3 bus I/F PCI Express x1 LPC bus I/F SMBus I/F IDE I/F with SATA and PATA support HD audio interface RTC/CMOS IRQ controller Power management logic USB 1.1/2.0 controllers supporting eight (8) ports Gigabit Ethernet Controller

The I/O controller hub (ICH8-DO) features Intel Digital Office, which includes Active Management Technology (AMT). AMT is a hardware/firmware solution that operates on auxiliary power to allow 24/7 support of network alerting and management of the unit without regard to the power state or operating system. AMT capabilities include:

- System asset recovery (hardware and software configuration data)
- OS-independent system wellness and healing
- Software (virus) protection/management

### 2.4.3 Support Components

Input/output functions not provided by the chipset are handled by other support components. Some of these components also provide “housekeeping” and various other functions as well. Table 2-5 shows the functions provided by the support components.

**Table 2-5**  
**Support Component Functions**

Component Name	Function
SCH5317 I/O Controller	Keyboard and pointing device I/F Diskette I/F Serial I/F (COM1 and COM2) Parallel I/F (LPT1, LPT2, or LPT3) PCI reset generation Interrupt (IRQ) serializer Power button and front panel LED logic GPIO ports Processor over temperature monitoring Fan control and monitoring Power supply voltage monitoring SMBus and Low Pin Count (LPC) bus I/F
Intel 82566DM Network Interface Controller	10/100/1000 Fast Ethernet network interface controller.
AIC262 HD Audio Codec	Audio mixer One digital-to-analog 2-channel converter Two analog-to-digital 2-channel converters Analog I/O 2-channel audio support

### 2.4.4 System Memory

These systems implement a dual-channel Double Data Rate (DDR2) memory architecture. All models support DDR2 800-, 667-, and 533-MHz DIMMs and ship with DDR2 800- or 667-MHz DIMMs.



DDR and DDR2 DIMMs are NOT interchangeable.

The USDT system provides three DIMM sockets supporting up to 3 GB of memory while all other form factors provide four DIMM sockets and support a total of four gigabytes of memory.



The maximum memory amounts stated above are with 1-GB memory modules using 1-Gb technology DIMMs.

## 2.4.5 Mass Storage

All models support at least two mass storage devices, with one being externally accessible for removable media. These systems provide the following interfaces for internal storage devices:

USDT: one SATA interface, one SATA-to-PATA bridge/interface for a Slimline optical drive

SFF/ST: three SATA interfaces

MT/CMT: four SATA interfaces

These systems may be preconfigured or upgraded with a 80-, 160-, or 250-GB SATA hard drive and one removable media drive such as a CD-ROM drive.

## 2.4.6 Serial and Parallel Interfaces

All models except those that use the USDT form factor include a serial port and a parallel port, both of which are accessible at the rear of the chassis. The USDT form factor may be upgraded with an adapter to provide serial and parallel ports. The SFF, ST, MT, and CMT form factors may be upgraded with an optional second serial port.

The serial interface is RS-232-C/16550-compatible and supports standard baud rates up to 115,200 as well as two high-speed baud rates of 230K and 460K. The parallel interface is Enhanced Parallel Port (EPP1.9) and Enhanced Capability Port (ECP) compatible, and supports bi-directional data transfers.

## 2.4.7 Universal Serial Bus Interface

All models provide eight Universal Serial Bus (USB) ports, with two ports accessible at the front of the unit and six ports accessible on the rear panel. The USB interface provides hot plugging/unplugging functionality. These systems support USB 1.1 and 2.0 functionality on all ports.

## 2.4.8 Network Interface Controller

All models feature a Intel 82566 Gigabit Network Interface Controller (NIC) integrated on the system board. The controller provides automatic selection of 10BASE-T, 100BASE-TX, or 1000BASE-T operation with a local area network and includes power-down, wake-up, and Alert-On-LAN (AOL), and Alert Standard Format (ASF) features. An RJ-45 connector with status LEDs is provided on the rear panel.

## 2.4.9 Graphics Subsystem

These systems use the Q965 GMCH component that integrates an integrated graphics controller that can drive an external VGA monitor. The integrated graphics controller (IGC) features a 333-MHz core processor and a 400-MHz RAMDAC. The controller implements Dynamic Video Memory Technology (DVMT 3.0) for video memory. Table 2-6 lists the key features of the integrated graphics subsystem.

**Table 2-6**  
**Integrated Graphics Subsystem Statistics**

<b>Q965 GMCH</b> <b>Integrated Graphics Controller</b>	
Recommended for:	Hi 2D, Entry 3D
Bus Type	Int. PCI Express
Memory Amount	8 MB pre-allocated
Memory Type	DVMT 3.0
DAC Speed	400 MHz
Maximum 2D Res.	2048x1536 @ 85 Hz
Software Compatibility	Quick Draw, DirectX 9.0, Direct Draw, Direct Show, Open GL 1.4, MPEG 1-2, Indeo
Outputs	1 RGB
The IGC supports dual independent display for expanding the desktop viewing area across two monitors. The graphics subsystem of all form factors supports upgrading through the PCI Express x16 graphics slot.	
 Note	The PCI Express x16 slot of the USDT form factor supports either a reverse-layout SDVO ADD2 card or a low-profile PCIe x16 graphics card.

## 2.4.10 Audio Subsystem

These systems use the integrated High Definitions audio controller of the chipset and the Realtek ALC262 High Definition audio codec. HD audio provides improvements over AC'97 audio such as higher sampling rates, refined signal interfaces, and higher signal-to-noise ratio audio processors. These systems include a 1.5-watt output amplifier driving an internal speaker. All models feature front panel-accessible stereo microphone in and headphone out audio jacks as standard.

## 2.5 Specifications

This section includes the environmental, electrical, and physical specifications for the systems covered in this guide. Where provided, metric statistics are given in parenthesis. Specifications are subject to change without notice.

**Table 2-7**  
**Environmental Specifications (Factory Configuration)**

Parameter	Operating	Non-operating
Ambient Air Temperature	50° to 95° F (10° to 35° C, max. rate of change $\leq 10^{\circ}\text{C}/\text{Hr}$ )	-22° to 140° F (-30° to 60° C, max. rate of change $\leq 20^{\circ}\text{C}/\text{Hr}$ )
Shock (w/o damage)	5 Gs [1]	20 Gs [1]
Vibration	0.000215 G <sup>2</sup> /Hz, 10-300 Hz	0.0005 G <sup>2</sup> /Hz, 10-500 Hz
Humidity	10-90% Rh @ 28° C max. wet bulb temperature	5-95% Rh @ 38.7° C max. wet bulb temperature
Maximum Altitude	10,000 ft (3048 m) [2]	30,000 ft (9144 m) [2]

NOTE:

[1] Peak input acceleration during an 11 ms half-sine shock pulse.

[2] Maximum rate of change: 1500 ft/min.

**Table 2-8**  
**Electrical Specifications**

Parameter	U.S.	International
Input Line Voltage:		
Nominal:	100-240 VAC	100-240 VAC
Maximum:	90-264 VAC	90-264 VAC
Input Line Frequency Range:		
Nominal:	50-60 Hz	50-60 Hz
Maximum:	47-63 Hz	47-63 Hz
Power Supply:		
Maximum Continuous Power:		
USDT	200 watts	200 watts
ST or SFF	240 watts	240 watts
MT/CMT	365 watts	365 watts
Maximum Line Current Draw:		
USDT	4 A @ 100 VAC	2 A @ 200 VAC
SF or SFF	5 A @ 100 VAC	2.5 A @ 200 VAC
MT/CMT	6 A @ 100 VAC	3.0 A @ 200 VAC

**Table 2-9**  
**Physical Specifications**

<b>Parameter</b>	<b>USDT</b>	<b>ST</b>	<b>SFF</b>	<b>MT</b>	<b>CMT [2]</b>
Height	2.95 in (7.49 cm)	13.3 in (33.78 cm)	3.95 in (10.03 cm)	14.5 in (36.8 cm)	17.65 in (44.8 cm)
Width	12.4 in (31.5 cm)	3.95 in (10.03 cm)	13.3 in (33.78 cm)	6.88 in (17.5 cm)	6.60 in (16.8 cm)
Depth	13.18 in (33.48 cm)	14.9 in (37.85 cm)	14.9 in (37.85 cm)	16.31 in (41.1 cm)	17.8 in (45.21 cm)
Weight [1]	13.2 lb (6.0 kg)	19.5 lb (8.8 kg)	19.5 lb (3.61 kg)	23.8 lb (10.8 kg)	32.5 lb (14.7 kg)
Load-bearing ability of chassis [3]	72.1 lb (35 kg)	100 lb (45.4 kg)	72.1 lb (35 kg)	100 lb (45.4 kg)	72.1 lb (35 kg)

## NOTES:

- [1] System weight may vary depending on installed drives/peripherals.
- [2] Minitower configuration. For desktop configuration, swap Height and Width dimensions
- [3] Applicable to unit in desktop orientation only and assumes reasonable type of load such as a monitor .

**Table 2-10**  
**Diskette Drive Specifications**

Parameter	Measurement
Media Type	3.5 in 1.44 MB/720 KB diskette
Height	1/3 bay (1 in)
Bytes per Sector	512
Sectors per Track:	
High Density	18
Low Density	9
Tracks per Side:	
High Density	80
Low Density	80
Read/Write Heads	2
Average Access Time:	
Track-to-Track (high/low)	3 ms/6 ms
Average (high/low)	94 ms/169 ms
Settling Time	15 ms
Latency Average	100 ms

**Table 2-11**  
**Optical Drive Specifications**

Parameter	48x CD-ROM	48/32/48x CD-RW Drive
Interface Type	SATA [1]	SATA [1]
Media Type (reading)	Mode 1,2, Mixed Mode, CD-DA, Photo CD, Cdi, CD-XA	Mode 1,2, Mixed Mode, CD-DA, Photo CD, Cdi, CD-XA
Media Type (writing)	N/a	CD-R, CD-RW
Transfer Rate (Reads)	4.8 Kb/s (max sustained)	CD-ROM, 4.8 Kb/s; CD-ROM/CD-R, 1.5-6 Kb/s
Transfer Rate (Writes):	N/a	CD-R, 2.4 Kbps (sustained); CD-RW, 1.5 Kbps (sustained);
Capacity:		
Mode 1, 12 cm	550 MB	540 MB
Mode 2, 12 cm	640 MB	650/700 MB
8 cm	180 MB	180 MB
Center Hole Diameter	15 mm	15 mm
Disc Diameter	8/12 cm	8/12 cm
Disc Thickness	1.2 mm	1.2 mm
Track Pitch	1.6 um	1.6 um
Laser		
Beam Divergence	+/- 1.5 °	53.5 + 1.5°
Output Power	0.14 mW	53.6 0.14 mW
Type	GaAs	GaAs
Wave Length	790 +/- 25 nm	790 +/- 25 nm
Average Access Time:		
Random	<100 ms	<125 ms
Full Stroke	<150 ms	<210 ms
Audio Output Level	0.7 Vrms	0.7 Vrms
Cache Buffer	128 KB	2 MB

NOTE:

[1] IDE interface on USDT models (through SATA bridge)

**Table 2-12**  
**Hard Drive Specifications**

<b>Parameter</b>	<b>80 GB</b>	<b>160 GB</b>	<b>250 GB</b>
Drive Size	3.5 in	3.5 in	3.5 in
Interface	SATA	SATA	SATA
Transfer Rate	300 Gb/s	300 Gb/s	300 Gb/s
Drive Protection System Support?	Yes	Yes	Yes
Typical Seek Time (w/settling)			
Single Track	0.8 ms	0.8 ms	1.0 ms
Average	9 ms	9 ms	11 ms
Full Stroke	17 ms	17 ms	18 ms
Disk Format (logical blocks)	156,301,488	320,173,056	488,397,168
Rotation Speed	5400/7200	7200 RPM	7200 RPM
Drive Fault Prediction	SMART III	SMART III	SMART III

# Processor/Memory Subsystem

## 3.1 Introduction

This chapter describes the processor/memory subsystem. These systems include an Intel Celeron D, Pentium 4, Pentium D, or Core 2 Duo processor and the Q965 chipset (Figure 3-1). These models support PC2-6400 and PC2-5300 DDR2 DIMMs.

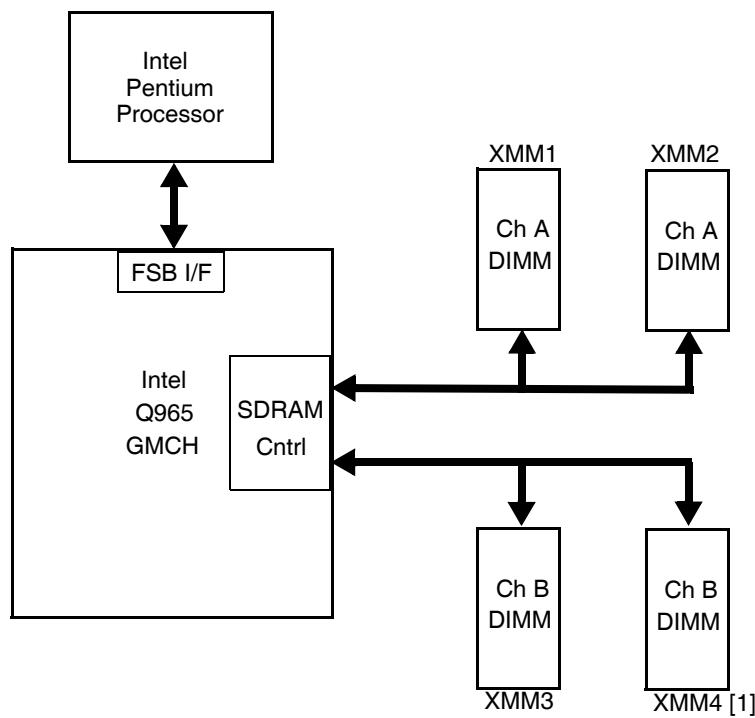


Figure 3-1. Processor/Memory Subsystem Architecture

This chapter includes the following topics:

- Intel Pentium processor (3.2)
- Memory subsystem (3.3)

## 3.2 Intel Pentium Processors

These systems each feature an Intel processor in a FC-LGA775 package mounted with a heat sink in a zero-insertion force socket. The mounting socket allows the processor to be easily changed for upgrading.

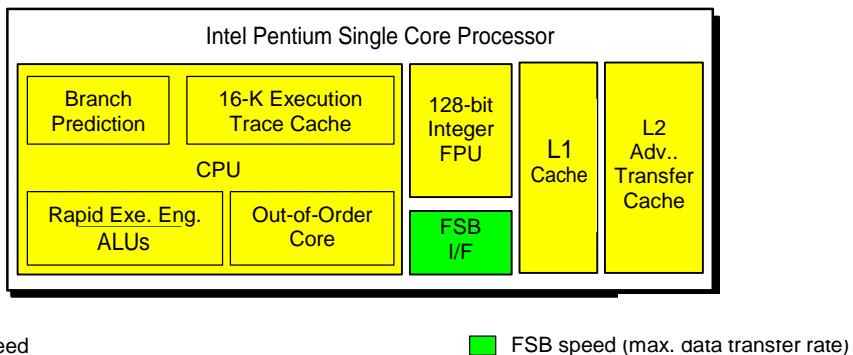
### 3.2.1 Intel Processor Overview

These models support the latest generation of Intel Pentium processors, including those which feature Intel's NetBurst architecture and Hyper-Threading technology. The processors are designed for handling the intensive multimedia and internet applications of today while maintaining compatibility with software written for earlier x86 microprocessors.

Key features of supported Intel Pentium processors include:

- Dual-core architecture—Featured on all Intel Pentium Processor Extreme Editions and Pentium D processors, provides full parallel processing .
- Hyper-Threading Technology—Featured in some Intel Pentium Processor Extreme Editions and Pentium 4 Processors, the main processing loop has twice the depth (20 stages) of earlier processors allowing for increased processing frequencies.
- Execution Trace Cache— A new feature supporting the branch prediction mechanism, the trace cache stores translated sequences of branching micro-operations ( ops) and is checked when suspected re-occurring branches are detected in the main processing loop. This feature allows instruction decoding to be removed from the main processing loop.
- Rapid Execution Engine—Arithmetic Logic Units (ALUs) run at twice (2x) processing frequency for higher throughput and reduced latency.
- 1-/2-/4-MB Advanced transfer L2 cache—Using 32-byte-wide interface at processing speed, the large L2 cache provides a substantial increase.
- Advanced dynamic execution—Using a larger (4K) branch target buffer and improved prediction algorithm, branch mis-predictions are reduced by an average of 33 % over the Pentium III.
- Enhanced Floating Point Processor —With 128-bit integer processing and deeper pipelining the Pentium's FPU provides a 2x performance boost over the Pentium III.
- Additional Streaming SIMD extensions (SSE2 and SSE3)—In addition to the SSE support provided by previous Pentium processors, the Pentium 4 processor includes an additional 144 MMX instructions, further enhancing:
  - Streaming video/audio processing
  - Photo/video editing
  - Speech recognition
  - 3D processing
  - Encryption processing
- Quad-pumped Front Side Bus (FSB)—The FSB uses a 200-MHz clock for qualifying the buses' control signals. However, address information is transferred using a 2x strobe while data is transferred with a 4x strobe, providing a maximum data transfer rate that is four times that of earlier processors.

Figure 3-2 illustrates the basic internal architecture of an Intel Pentium single-core processor. Dual-core processors feature two cores operating in parallel. The table below provides a representative listing of supported processors. Other models may also be supported.



Intel Model No.	Dual Core?	Core Speed	FSB Speed	L2 Cache Size	Hyper-Threading Technology?
E6700	Yes	2.66 GHz	1066 MHz	4 MB	No
E6600	Yes	2.40 GHz	1066 MHz	4 MB	No
E6400	Yes	2.13 GHz	1066 MHz	2 MB	No
E6300	Yes	1.86 GHz	1066 MHz	2 MB	No
965	Yes	3.73 GHz	1066 MHz	2 x 2 MB	Yes
960	Yes	3.60 GHz	800 MHz	2 x 2 MB	No
955	Yes	3.46 GHz	1066 MHz	2 x 2 MB	Yes
950	Yes	3.40 GHz	800 MHz	2 x 2 MB	No
940	Yes	3.20 GHz	800 MHz	2 x 2 MB	No
930	Yes	3.00 GHz	800 MHz	2 x 2 MB	No
920	Yes	2.80 GHz	800 MHz	2 x 2 MB	No
840	Yes	3.20 GHz	800 MHz	2 x 1 MB	No
672	No	3.80 GHz	800 MHz	2 MB	Yes
670	No	3.80 GHz	800 MHz	2 MB	Yes
660	No	3.60 GHz	800 MHz	2 MB	Yes
650	No	3.40 GHz	800 MHz	2 MB	Yes
640	No	3.20 GHz	800 MHz	2 MB	Yes
630	No	3.00 GHz	800 MHz	2 MB	Yes

Figure 3-2. Supported Pentium and Core 2 Duo Processors (partial listing)

The Intel Pentium processor increases processing speed by using higher clock speeds with hyper-pipelined technology, therefore handling significantly more instructions at a time. The Arithmetic Logic Units (ALUs) of all processors listed above run at twice the core speed.

An improved branch prediction mechanism features an execution trace cache and a refined prediction algorithm. The execution trace cache can store 12 kilobytes of micro-ops (decoded instructions dealing with branching sequences) that are checked when re-occurring branches are processed. Code that is not executed (bypassed) is no longer stored in the L1 cache as was the case in earlier generation Pentium processors.

The Pentium processor is compatible with software written for x86 processors. These systems also support the Intel Celeron D processors and the energy-efficient Intel Core<sup>TM</sup> 2 Duo processors.

### 3.2.2 Processor Upgrading

All models use the LGA775 ZIF (Socket T) mounting socket. These systems require that the processor use an integrated heatsink/fan assembly. A replacement processor must use the same type heatsink/fan assembly as the original to ensure proper cooling.

The processor uses a PLGA775 package consisting of the processor die mounted “upside down” on a PC board. This arrangement allows the heat sink to come in direct contact with the processor die. The heat sink and attachment clip are specially designed provide maximum heat transfer from the processor component.

 **CAUTION:** Attachment of the heatsink to the processor is critical on these systems. Improper attachment of the heatsink will likely result in a thermal condition. Although the system is designed to detect thermal conditions and automatically shut down, such a condition could still result in damage to the processor component. Refer to the applicable Service Reference Guide for processor installation instructions.

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 **CAUTION:** Installing a processor that is not supported by the system board may cause damage to the system board and/or the processor. Processors rated above 95 watts are not recommended.

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### 3.3 Memory Subsystem

All models support non-ECC PC2-5300 and PC2-6400 DDR2 memory. The USDT form factor supports up to 3 gigabytes of memory while the SFF, ST, MT, and CMT form factors support up to 4 gigabytes of memory.

 The DDR SDRAM “PCxxxx” reference designates bus bandwidth (i.e., a PC2-5300 DIMM can, operating at a 667-MHz effective speed, provide a throughput of 5300 MBps (8 bytes × 667MHz)). Memory speed types may be mixed within a system, although the system BIOS will set the memory controller to work at speed of the slowest DIMM.

---

The system board provides three or four DIMM sockets depending on form factor:

- XMM1, channel A
- XMM2, channel A
- XMM3, channel B
- XMM4, channel B (not present in USDT form factor)

DIMMs do not need to be installed in pairs although installation of pairs (an equal DIMM for each channel) provides the best performance. The XMM1 socket must be populated for proper support of Intel Advanced Management Technology (AMT). The BIOS will detect the DIMM population and set the system accordingly as follows:

- Single-channel mode - DIMMs installed for one channel only
- Dual-channel asymmetric mode - DIMMs installed for both channels but of unequal channel capacities.
- Dual-channel interleaved mode (recommended)- DIMMs installed for both channels and offering equal channel capacities, proving the highest performance.

These systems support DIMMs with the following parameters:

- Unbuffered, compatible with SPD rev. 1.0
- 256-Mb, 512-Mb, and 1-Gb memory technologies for x8 and x16 devices
- CAS latency (CL) of 5 or 6 (depending on memory speed)
- Single or double-sided
- Non-ECC memory only

The SPD format supported by these systems complies with the JEDEC specification for 128-byte EEPROMs. This system also provides support for 256-byte EEPROMs to include additional HP-added features such as part number and serial number. The SPD format as supported in this system (SPD rev. 1) is shown in Table 3-1.

If BIOS detects an unsupported DIMM, a “**memory incompatible**” message will be displayed and the system will halt. **These systems are shipped with non-ECC DIMMs only.** Refer to chapter 8 for a description of the BIOS procedure of interrogating DIMMs.

An installed mix of DIMM types is acceptable but operation will be constrained to the level of the DIMM with the lowest (slowest) performance specification.

If an incompatible DIMM is detected the NUM LOCK will blink for a short period of time during POST and an error message may or may not be displayed before the system hangs.

Table 3-1 shows suggested memory configurations for these systems. Note that the USDT form factor provides only three DIMM sockets and therefore cannot match the SFF, ST, MT, and CMT form factors in maximum memory capacity.

NOTE: Table 3-1 does not list all possible configurations. Balanced-capacity, dual-channel loading yields best performance.

**Table 3-1.  
DIMM Socket Loading**

Channel A		Channel B		Total
Socket 1	Socket 2 [1]	Socket 3	Socket 4	
128-MB	none	none	none	128-MB
128-MB	none	128-MB	none	256-MB (dual-channel)
128-MB	128-MB	128-MB	none	384-MB (dual-channel)
128-MB	128-MB	128-MB	128-MB	512-MB (dual-channel)
256-MB	none	none	none	256-MB
256-MB	none	256-MB	none	512-MB (dual-channel)
512-MB	none	none	none	512-MB
512-MB	none	512-MB	none	1-GB (dual-channel)
1-GB	none	none	none	1-GB
1-GB	none	1-GB	none	2-GB (dual-channel)
1-GB	1-GB	1-GB	none	3-GB (dual-channel)
1-GB	1-GB	1-GB	1-GB	4-GB (dual-channel)

NOTE:

[1] Not present on USDT form factor.

The SPD address map is shown in Table 3-2.

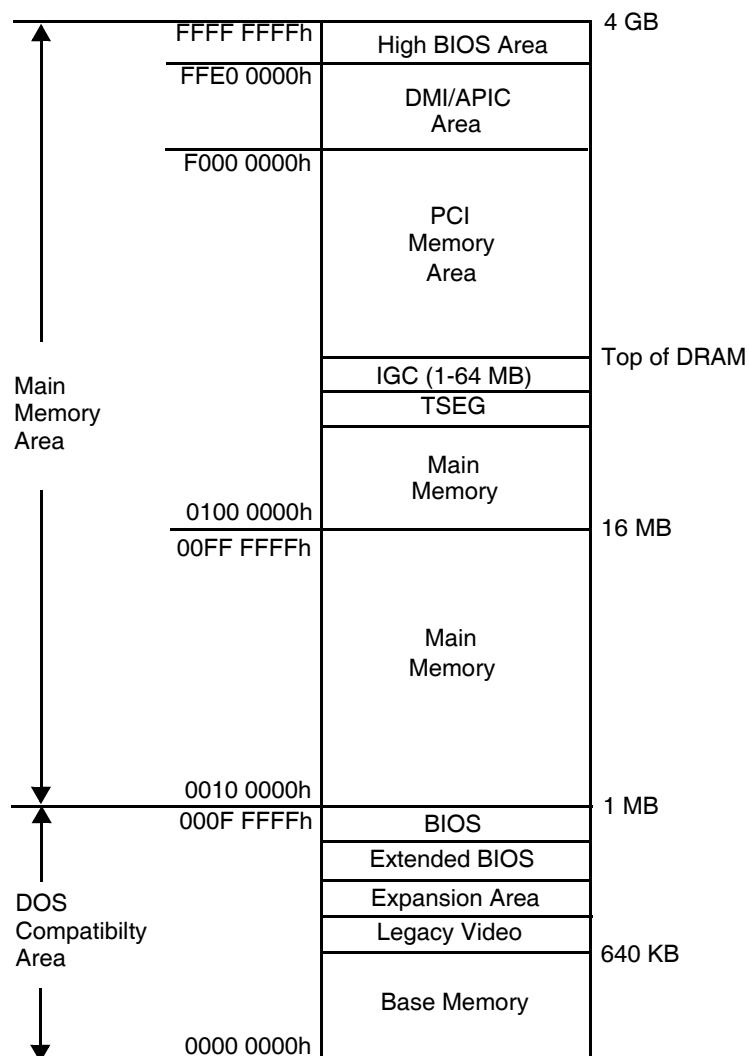
**Table 3-2**  
**SPD Address Map (SDRAM DIMM)**

Byte	Description	Notes	Byte	Description	Notes
0	No. of Bytes Written Into EEPROM	[1]	25	Min. CLK Cycle Time at CL X-2	[7]
1	Total Bytes (#) In EEPROM	[2]	26	Max. Acc. Time From CLK @ CL X-2	[7]
2	Memory Type		27	Min. Row Prechge. Time	[7]
3	No. of Row Addresses On DIMM	[3]	28	Min. Row Active to Delay	[7]
4	No. of Column Addresses On DIMM		29	Min. RAS to CAS Delay	[7]
5	No. of Module Banks On DIMM		30-31	Reserved	
6, 7	Data Width of Module		32-61	Superset Data	[7]
8	Voltage Interface Standard of DIMM		62	SPD Revision	[7]
9	Cycletime @ Max CAS Latency (CL)	[4]	63	Checksum Bytes 0-62	
10	Access From Clock	[4]	64-71	JEP-106E ID Code	[8]
11	Config. Type (Parity, Nonparity...)		72	DIMM OEM Location	[8]
12	Refresh Rate/Type	[4][5]	73-90	OEM's Part Number	[8]
13	Width, Primary DRAM		91-92	OEM's Rev. Code	[8]
14	Error Checking Data Width		93-94	Manufacture Date	[8]
15	Min. Clock Delay	[6]	95-98	OEM's Assembly S/N	[8]
16	Burst Lengths Supported		99-125	OEM Specific Data	[8]
17	No. of Banks For Each Mem. Device	[4]	126	Intel frequency check	
18	CAS Latencies Supported	[4]	127	Reserved	
19	CS# Latency	[4]	128 - 131	Compaq header "CPQ1"	[9]
20	Write Latency	[4]	132	Header checksum	[9]
21	DIMM Attributes		133 - 145	Unit serial number	[9][10]
22	Memory Device Attributes		146	DIMM ID	[9][11]
23	Min. CLK Cycle Time at CL X-1	[7]	147	Checksum	[9]
24	Max. Acc. Time From CLK @ CL X-1	[7]	148	Reserved	[9]

**NOTES:**

- [1] Programmed as 128 bytes by the DIMM OEM
- [2] Must be programmed to 256 bytes.
- [3] High order bit defines redundant addressing: if set (1), highest order RAS# address must be re-sent as highest order CAS# address.
- [4] Refer to memory manufacturer's datasheet
- [5] MSb is Self Refresh flag. If set (1), assembly supports self refresh.
- [6] Back-to-back random column addresses.
- [7] Field format proposed to JEDEC but not defined as standard at publication time.
- [8] Field specified as optional by JEDEC but required by this system.
- [9] HP usage. This system requires that the DIMM EEPROM have this space available for reads/writes.
- [10] Serial # in ASCII format (MSB is 133). Intended as backup identifier in case vendor data is invalid. Can also be used to indicate s/n mismatch and flag system administrator of possible system Tampering.
- [11] Contains the socket # of the module (first module is "1"). Intended as backup identifier (refer to note [10]).

Figure 3-3 shows the system memory map.



All locations in memory are cacheable. Base memory is always mapped to DRAM. The next 128 KB fixed memory area can, through the north bridge, be mapped to DRAM or to PCI space. Graphics RAM area is mapped to PCI or AGP locations.

Figure 3-3. System Memory Map

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## System Support

### 4.1 Introduction

This chapter covers subjects dealing with basic system architecture and covers the following topics:

- PCI bus overview (4.2), page 4-1
- System resources (4.3), page 4-11
- Real-time clock and configuration memory (4.4), page 4-19
- System management (4.5), page 4-20
- Register map and miscellaneous functions (4.6), page 4-24

This chapter covers functions provided by off-the-shelf chipsets and therefore describes only basic aspects of these functions as well as information unique to the systems covered in this guide. For detailed information on specific components, refer to the applicable manufacturer's documentation.

### 4.2 PCI Bus Overview



This section describes the PCI bus in general and highlights bus implementation in this particular system. For detailed information regarding PCI bus operation, refer to the appropriate PCI specification or the PCI web site: [www.pcisig.com](http://www.pcisig.com).

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These systems implement the following types of PCI buses:

- PCI 2.3 - Legacy parallel interface operating at 33-MHz
- PCI Express - High-performance interface capable of using multiple TX/RX high-speed lanes of serial data streams

The PCI bus handles address/data transfers through the identification of devices and functions on the bus. A device is typically defined as a component or slot that resides on the PCI bus (although some components such as the GMCH and ICH8 are organized as multiple devices). A function is defined as the end source or target of the bus transaction. A device may contain one or more functions. In the standard configuration these systems use a hierarchy of three PCI buses (Figure 4-1). The PCI bus #0 is internal to the chipset components and is not physically accessible. The Direct Media Interface (DMI) links the GMCH and ICH8 components and operates as a subset of the PCI bus. All PCI slots and the NIC function internal to the ICH8 reside on PCI bus #2.

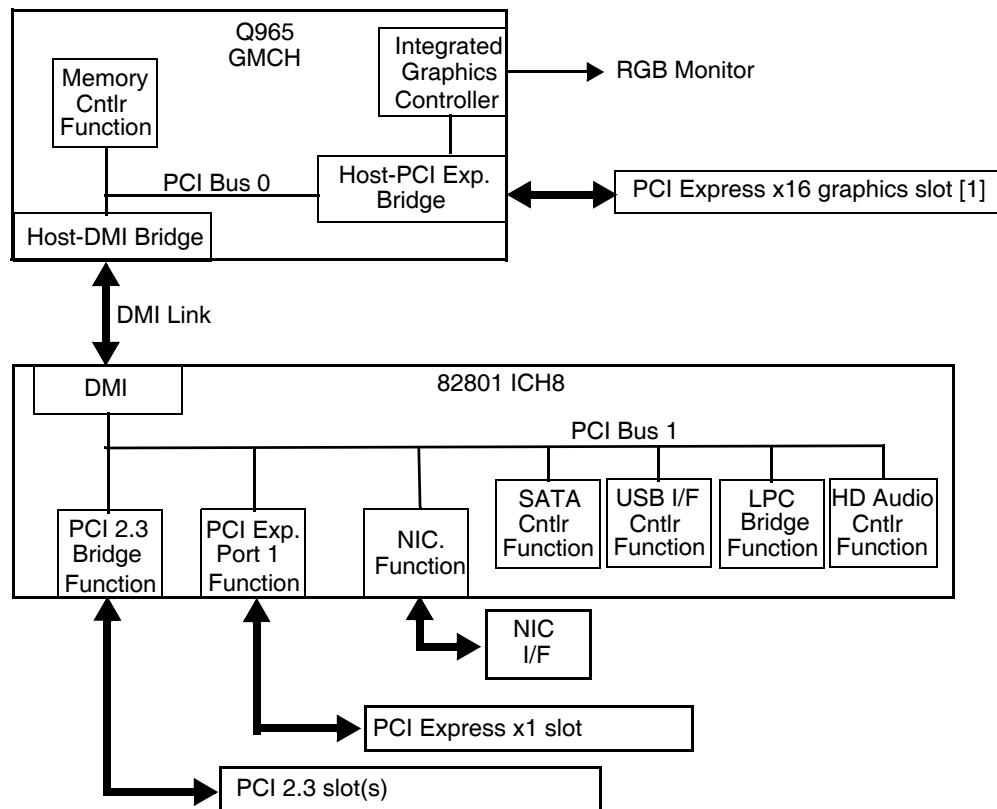


Figure 4-1. PCI Bus Devices and Functions

## 4.2.1 PCI 2.3 Bus Operation

The PCI 2.3 bus consists of a 32-bit path (AD31-00 lines) that uses a multiplexed scheme for handling both address and data transfers. A bus transaction consists of an address cycle and one or more data cycles, with each cycle requiring a clock (PCICLK) cycle. High performance is realized during burst modes in which a transaction with contiguous memory locations requires that only one address cycle be conducted and subsequent data cycles are completed using auto-incremented addressing. Four types of address cycles can take place on the PCI bus; I/O, memory, configuration, and special. Address decoding is distributed (left up to each device on the PCI bus).

### I/O and Memory Cycles

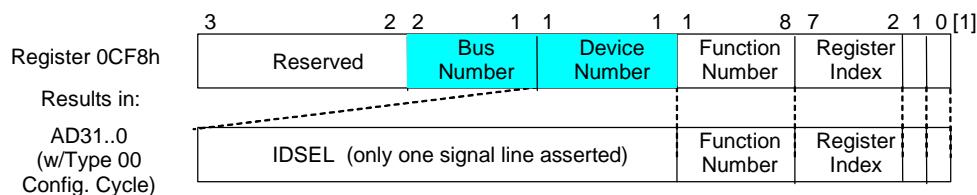
For I/O and memory cycles, a standard 32-bit address decode (AD31..0) for byte-level addressing is handled by the appropriate PCI device. For memory addressing, PCI devices decode the AD31..2 lines for dword-level addressing and check the AD1,0 lines for burst (linear-incrementing) mode. In burst mode, subsequent data phases are conducted a dword at a time with addressing assumed to increment accordingly (four bytes at a time).

## Configuration Cycles

Devices on the PCI bus must comply with PCI protocol that allows configuration of that device by software. In this system, configuration mechanism #1 (as described in the PCI Local Bus specification Rev. 2.3) is employed. This method uses two 32-bit registers for initiating a configuration cycle for accessing the configuration space of a PCI device. The configuration address register (CONFIG\_ADDRESS) at 0CF8h holds a value that specifies the PCI bus, PCI device, and specific register to be accessed. The configuration data register (CONFIG\_DATA) at 0CFCh contains the configuration data.

PCI Configuration Data Register I/O Port 0CFCh, R/W, (8-, 16-, 32-bit access)		PCI Configuration Address Register I/O Port 0CF8h, R/W, (32-bit access only)	
Bit	Function	Bit	Function
31	Configuration Enable 0 = Disabled 1 = Enable	31..0	Configuration Data.
30..24	Reserved—read/write 0s		
23..16	Bus Number. Selects PCI bus		
15..11	PCI Device Number. Selects PCI device for access		
10..8	Function Number. Selects function of selected PCI device.		
7..2	Register Index. Specifies config. reg.		
1,0	Configuration Cycle Type ID. 00 = Type 0 01 = Type 1		

Two types of configuration cycles are used. A Type 0 (zero) cycle is targeted to a device on the PCI bus on which the cycle is running. A Type 1 cycle is targeted to a device on a downstream PCI bus as identified by bus number bits <23..16>. With three or more PCI buses, a PCI bridge may convert a Type 1 to a Type 0 if it's destined for a device being serviced by that bridge or it may forward the Type 1 cycle unmodified if it is destined for a device being serviced by a downstream bridge. Figure 4-2 shows the configuration cycle format and how the loading of 0CF8h results in a Type 0 configuration cycle on the PCI bus. The Device Number (bits <15..11>) determines which one of the AD31..11 lines is to be asserted high for the IDSEL signal, which acts as a “chip select” function for the PCI device to be configured. The function number (CF8h, bits <10..8>) is used to select a particular function within a PCI component.



NOTES:

- [1] Bits <1,0> : 00 = Type 0 Cycle, 01 = Type 1 cycle
- Type 01 cycle only. Reserved on Type 00 cycle.

Figure 4-2. PCI Configuration Cycle

Table 4-1 shows the standard configuration of device numbers and IDSEL connections for components and slots residing on a PCI 2.3 bus.

**Table 4-1**  
**PCI Component Configuration Access**

<b>PCI Component</b>	<b>Notes</b>	<b>Function #</b>	<b>Device #</b>	<b>PCI Bus #</b>	<b>IDSEL Wired to:</b>
Q965 GMCH:					--
Host/DMI Bridge		0	28	0	
Host/PCI Expr. Bridge		0	1	0	
Integrated Graphics Cntrlr.		0	2	0	
PCI Express x16 graphics slot		0	0	32	-
82801EB ICH8					--
PCI Bridge		0	30	0	
LPC Bridge		0	31	0	
Serial ATA Controller #1		2	31	0	
SMBus Controller		3	31	0	
Serial ATA Controller #2	[1]	5	31	0	
Thermal System		6	31	0	
USB 1.1 Controller #1		0	29	0	
USB 1.1 Controller #2		1	29	0	
USB 1.1 Controller #3		2	29	0	
USB 1.1 Controller #4		3 [2]	29 [2]	0	
USB 1.1 Controller #5		1	26	0	
USB 2.0 Controller #1		7	29	0	
USB 2.0 Controller #2		7	26	0	
Network Interface Controller		0	25	0	
Intel HD audio controller		0	27	0	
PCI Express port 1		0	28	0	
PCI Express port 2	[1]	1	28	0	
PCI Express port 3	[1]	2	28	0	
PCI Express port 4	[1]	3	28	0	
PCI Express port 5	[1]	4	28	0	
PCI Express port 6	[1]	5	28	0	
PCI 2.3 slot 1		0	4	8	AD20
PCI 2.3 slot 2	[3]	0	9	8	AD25
PCI 2.3 slot 3	[4]	0	10	8	AD27
PCI 2.3 slot 4	[4]	0	11	8	AD29

NOTES:

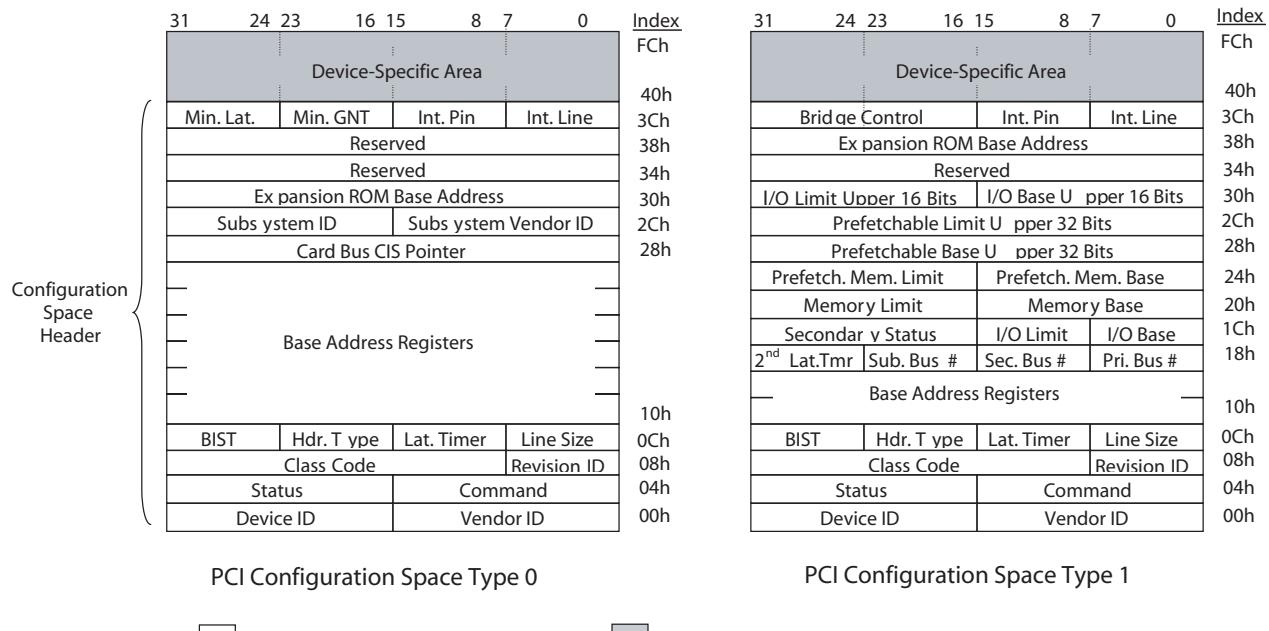
[1] Function not used in these systems.

[2] Mapping for USB 1.1 Controller #4 if USB ports 9 and 10 and USB 2.0 Controller #2 are disabled. Otherwise, mapping for USB 1.1 controller #4 is F0:D25.

[3] SFF, ST, & CMT form factors only.

[4] CMT form factor with PCI expansion board.

The register index (CF8h, bits <7..2>) identifies the 32-bit location within the configuration space of the PCI device to be accessed. All PCI devices can contain up to 256 bytes of configuration data (Figure 4-3), of which the first 64 bytes comprise the configuration space header.



Data required by PCI protocol       Not required

Figure 4-3. PCI Configuration Space Mapping

### PCI 2.3 Bus Master Arbitration

The PCI bus supports a bus master/target arbitration scheme. A bus master is a device that has been granted control of the bus for the purpose of initiating a transaction. A target is a device that is the recipient of a transaction. The Request (REQ), Grant (GNT), and FRAME signals are used by PCI bus masters for gaining access to the PCI bus. When a PCI device needs access to the PCI bus (and does not already own it), the PCI device asserts its REQn signal to the PCI bus arbiter (a function of the system controller component). If the bus is available, the arbiter asserts the GNTn signal to the requesting device, which then asserts FRAME and conducts the address phase of the transaction with a target. If the PCI device already owns the bus, a request is not needed and the device can simply assert FRAME and conduct the transaction. Table 4-3 shows the grant and request signals assignments for the devices on the PCI bus.

**Table 4-3.**  
**PCI Bus Mastering Devices**

Device	REQ/GNT Line	Note
PCI Connector Slot 1	REQ0/GNT0	
PCI Connector Slot 2	REQ1/GNT1	[1]
PCI Connector Slot 3	REQ2/GNT2	[2]
PCI Connector Slot 4	REQ3/GNT3	[2]

NOTE:

- [1] SFF, ST, MT, and CMT form factors only.
- [2] CMT form factor with PCI expansion board

PCI bus arbitration is based on a round-robin scheme that complies with the fairness algorithm specified by the PCI specification. The bus parking policy allows for the current PCI bus owner (excepting the PCI/ISA bridge) to maintain ownership of the bus as long as no request is asserted by another agent. Note that most CPU-to-DRAM accesses can occur concurrently with PCI traffic, therefore reducing the need for the Host/PCI bridge to compete for PCI bus ownership.

## 4.2.2 PCI Express Bus Operation

The PCI Express bus is a high-performance extension of the legacy PCI bus specification. The PCI Express bus uses the following layers:

- Software/driver layer
- Transaction protocol layer
- Link layer
- Physical layer

### Software/Driver Layer

The PCI Express bus maintains software compatibility with PCI 2.3 and earlier versions so that there is no impact on existing operating systems and drivers. During system initialization, the PCI Express bus uses the same methods of device discovery and resource allocation that legacy PCI-based operating systems and drivers are designed to use. The use of PCI configuration space and the programmability of I/O devices are also used in the same way as for legacy PCI buses (although PCI Express operation uses more configuration space). The software/driver layer provides read and write requests to the transaction layer for handling a data transfer.

### Transaction Protocol Layer

The transaction protocol layer processes read and write requests from the software/driver layer and generates request packets for the link layer. Each packet includes an identifier allowing any required response packets to be directed to the originator.

PCI Express protocol supports the three legacy PCI address spaces (memory, I/O, configuration) as well as a new message space. The message space allows in-band processing of interrupts through use of the Message Signal Interrupt (MSI) introduced with the PCI 2.2 specification. The MSI method eliminates the need for hard-wired sideband signals by incorporating those functions into packets.

## Link Layer

The link layer provides data integrity by adding a sequence information prefix and a CRC suffix to the packet created by the transaction layer. Flow-control methods ensure that a packet will only be transferred if the receiving device is ready to accommodate it. A corrupted packet will be automatically re-sent.

## Physical Layer

The PCI Express bus uses a point-to-point, high-speed TX/RX serial lane topology. One or more full-duplex lanes transfer data serially, and the design allows for scalability depending on end-point capabilities. Each lane consists of two differential pairs of signal paths; one for transmit, one for receive (Figure 4-4).

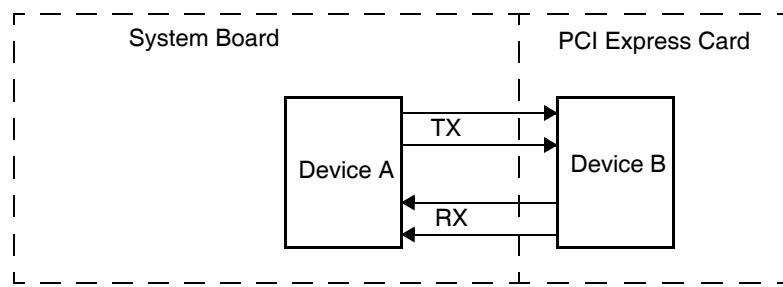


Figure 4-4. PCI Express Bus Lane

Each byte is transferred using 8b/10b encoding, which embeds the clock signal with the data. Operating at a 2.5 Gigabit transfer rate, a single lane can provide a data flow of 200 MBps. The bandwidth is increased if additional lanes are available for use. During the initialization process, two PCI Express devices will negotiate for the number of lanes available and the speed the link can operate at.

In a x1 (single lane) interface, all data bytes are transferred serially over the lane. In a multi-lane interface, data bytes are distributed across the lanes using a multiplex scheme as shown in Table 4-4:

**Table 4-4.**  
**PCI Express Byte Transfer**

Byte #	x1 Transfer Lane #	x4 Transfer Lane #	x8 Transfer Lane #
0	0	0	0
1	0	1	1
2	0	2	2
3	0	3	3
4	0	0	4
5	0	1	5
6	0	2	6
7	0	3	7

For a PCI Express x16 transfer, a lane will be re-used for the transfer of every 17th byte. The mux-demux process provided by the physical layer is transparent to the other layers and to software/drivers.

The SFF, ST, MT, and CMT form factors provide two PCI Express slots: a PCI Express x16 (16-lane) slot specifically designed for a graphics controller, and a general purpose PCI Express x1 (1-lane) slot.

### **4.2.3 Option ROM Mapping**

During POST, the PCI bus is scanned for devices that contain their own specific firmware in ROM. Such option ROM data, if detected, is loaded into system memory's DOS compatibility area (refer to the system memory map shown in chapter 3).

### **4.2.4 PCI Interrupts**

Eight interrupt signals (INTA- thru INTH-) are available for use by PCI devices. These signals may be generated by on-board PCI devices or by devices installed in the PCI slots. For more information on interrupts including PCI interrupt mapping refer to the "System Resources" section 4.3.

### **4.2.5 PCI Power Management Support**

This system complies with the PCI Power Management Interface Specification (rev 1.0). The PCI Power Management Enable (PME-) signal is supported by the chipset and allows compliant PCI peripherals to initiate the power management routine.

## 4.2.6 PCI Connectors

### PCI 2.3 Connector

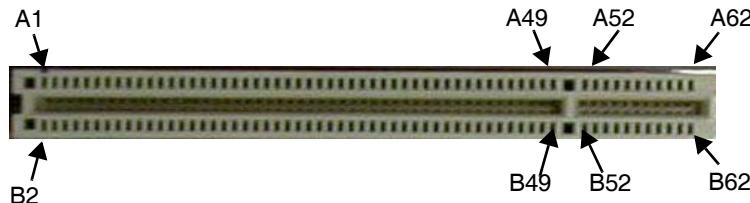


Figure 4-5. 32-bit, 5.0-volt PCI 2.3 Bus Connector (J20, J21 on system board)

**Table 4-5.**  
**PCI 2.3 Bus Connector Pinout**

Pin	B Signal	A Signal	Pin	B Signal	A Signal	Pin	B Signal	A Signal
01	-12 VDC	TRST-	22	GND	AD28	43	+3.3 VDC	PAR
02	TCK	+12 VDC	23	AD27	AD26	44	C/BE1-	AD15
03	GND	TMS	24	AD25	GND	45	AD14	+3.3 VDC
04	TDO	TDI	25	+3.3 VDC	AD24	46	GND	AD13
05	+5 VDC	+5 VDC	26	C/BE3-	IDSEL	47	AD12	AD11
06	+5 VDC	INTA-	27	AD23	+3.3 VDC	48	AD10	GND
07	INTB-	INTC-	28	GND	AD22	49	GND	AD09
08	INTD-	+5 VDC	29	AD21	AD20	50	Key	Key
09	PRSNT1-	Reserved	30	AD19	GND	51	Key	Key
10	RSVD	+5 VDC	31	+3.3 VDC	AD18	52	AD08	C/BE0-
11	PRSNT2-	Reserved	32	AD17	AD16	53	AD07	+3.3 VDC
12	GND	GND	33	C/BE2-	+3.3 VDC	54	+3.3 VDC	AD06
13	GND	GND	34	GND	FRAME-	55	AD05	AD04
14	RSVD	+3.3 AUX	35	IRDY-	GND	56	AD03	GND
15	GND	RST-	36	+3.3 VDC	TRDY-	57	GND	AD02
16	CLK	+5 VDC	37	DEVSEL-	GND	58	AD01	AD00
17	GND	GNT-	38	GND	STOP-	59	+5 VDC	+5 VDC
18	REQ-	GND	39	LOCK-	+3.3 VDC	60	ACK64-	REQ64-
19	+5 VDC	PME-	40	PERR-	SDONE n	61	+5 VDC	+5 VDC
20	AD31	AD30	41	+3.3 VDC	SBO-	62	+5 VDC	+5 VDC
21	AD29	+3.3 VDC	42	SERR-	GND			

## PCI Express Connectors

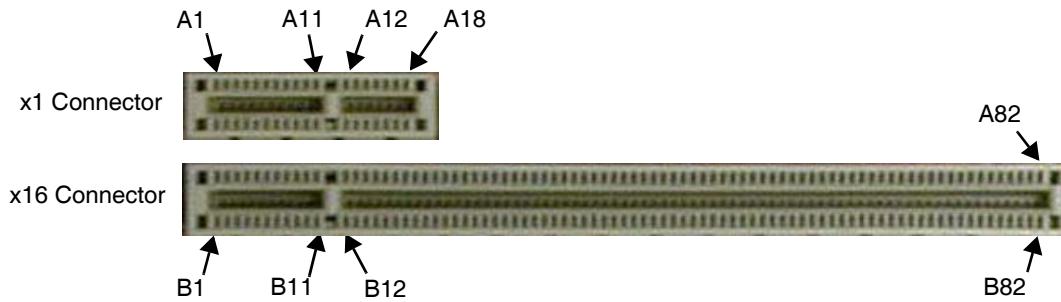


Figure 4-6. PCI Express Bus Connectors J31 (x1) and J41(x16) on system board

**Table 4-6.**  
**PCI Express Bus Connector Pinout**

Pin	B Signal	A Signal	Pin	B Signal	A Signal	Pin	B Signal	A Signal
01	+12 VDC	PRSNT1#	29	GND	PERp3	57	GND	PERn9
02	+12 VDC	+12 VDC	30	RSVD	PERn3	58	PETp10	GND
03	RSVD	+12 VDC	31	PRSNT2#	GND	59	PETn10	GND
04	GND	GND	32	GND	RSVD	60	GND	PERp10
05	SMCLK	+5 VDC	33	PETp4	RSVD	61	GND	PERn10
06	+5 VDC	JTAG2	34	PETn4	GND	62	PETp11	GND
07	GND	JTAG4	35	GND	PERp4	63	PETn11	GND
08	+3.3 VDC	JTAG5	36	GND	PERn4	64	GND	PERp11
09	JTAG1	+3.3 VDC	37	PETp5	GND	65	GND	PERn11
10	3.3 Vaux	+3.3 VDC	38	PETn5	GND	66	PETp12	GND
11	WAKE	PERST#	39	GND	PERp5	67	PETn12	GND
12	RSVD	GND	40	GND	PERn5	68	GND	PERp12
13	GND	REFCLK+	41	PETp6	GND	69	GND	PERn12
14	PETp0	REFCLK-	42	PETn6	GND	70	PETp13	GND
15	PETn0	GND	43	GND	PERp6	71	PETn13	GND
16	GND	PERp0	44	GND	PERn6	72	GND	PERp13
17	PRSNT2#	PERn0	45	PETp7	GND	73	GND	PERn13
18	GND	GND	46	PETn7	GND	74	PETp14	GND
19	PETp1	RSVD	47	GND	PERp7	75	PETn14	GND
20	PETn1	GND	48	PRSNT2#	PERn7	76	GND	PERp14
21	GND	PERp1	49	GND	GND	77	GND	PERn14
22	GND	PERn1	50	PETp8	RSVD	78	PETp15	GND
23	PETp2	GND	51	PETn8	GND	79	PETn15	GND
24	PETn2	GND	52	GND	PERp8	80	GND	PERp15
25	GND	PERp2	53	GND	PERn8	81	PRSNT2#	PERn15
26	GND	PERn2	54	PETp9	GND	82	RSVD	GND
27	PETp3	GND	55	PETn9	GND			
28	PETn3	GND	56	GND	PERp9			

## 4.3 System Resources

This section describes the availability and basic control of major subsystems, otherwise known as resource allocation or simply “system resources.” System resources are provided on a priority basis through hardware interrupts and DMA requests and grants.

### 4.3.1 Interrupts

The microprocessor uses two types of hardware interrupts; maskable and nonmaskable. A maskable interrupt can be enabled or disabled within the microprocessor by the use of the STI and CLI instructions. A nonmaskable interrupt cannot be masked off within the microprocessor, although it may be inhibited by hardware or software means external to the microprocessor.

#### Maskable Interrupts

The maskable interrupt is a hardware-generated signal used by peripheral functions within the system to get the attention of the microprocessor. Peripheral functions produce a unique INTA-H (PCI) or IRQ0-15 (ISA) signal that is routed to interrupt processing logic that asserts the interrupt (INTR-) input to the microprocessor. The microprocessor halts execution to determine the source of the interrupt and then services the peripheral as appropriate.

Most IRQs are routed through the I/O controller of the super I/O component, which provides the serializing function. A serialized interrupt stream is then routed to the ICH component.

Interrupts may be processed in one of two modes (selectable through the F10 Setup utility):

- 8259 mode
- APIC mode

These modes are described in the following subsections.

## 8259 Mode

The 8259 mode handles interrupts IRQ0-IRQ15 in the legacy (AT-system) method using 8259-equivalent logic. Table 4-7 lists the standard source configuration for maskable interrupts and their priorities in 8259 mode. If more than one interrupt is pending, the highest priority (lowest number) is processed first.

---

**Table 4-7.**  
**Maskable Interrupt Priorities and Assignments**

Priority	Signal Label	Source (Typical)
1	IRQ0	Interval timer 1, counter 0
2	IRQ1	Keyboard
3	IRQ8-	Real-time clock
4	IRQ9	Unused
5	IRQ10	PCI devices/slots
6	IRQ11	Audio codec
7	IRQ12	Mouse
8	IRQ13	Coprocessor (math)
9	IRQ14	Primary IDE controller
10	IRQ15	Sec. IDE I/F controller (not available on SATA units)
11	IRQ3	Serial port (COM2)
12	IRQ4	Serial port (COM1)
13	IRQ5	Network interface controller
14	IRQ6	Diskette drive controller
15	IRQ7	Parallel port (LPT1)
-	IRQ2	NOT AVAILABLE (Cascade from interrupt controller 2)

---

## APIC Mode

The Advanced Programmable Interrupt Controller (APIC) mode provides enhanced interrupt processing with the following advantages:

- Eliminates the processor's interrupt acknowledge cycle by using a separate (APIC) bus
- Programmable interrupt priority
- Additional interrupts (total of 24)

The APIC mode accommodates eight PCI interrupt signals (PIRQA-..PIRQH-) for use by PCI devices. The PCI interrupts are evenly distributed to minimize latency and wired as follows:

System Board Connector	System Interrupts							
	PIRQ A	PIRQ B	PIRQ C	PIRQ D	PIRQ E	PIRQ F	PIRQ G	PIRQ H
PCI slot 1					A	B	C	D
PCI slot 2 [1]					D	A	B	C
PCI Expansion Connector (J30) [1]					D	A	B	C
PCI slot 3 [1]					C	D	A	B
PCI slot 4 [1]					A	B	C	D

NOTES:

[1] If present.

The PCI interrupts can be configured by PCI Configuration Registers 60h..63h to share the standard ISA interrupts (IRQn).



The APIC mode is supported by the Windows NT, Windows 2000, and Windows XP operating systems. Systems running the Windows 95 or 98 operating system will need to run in 8259 mode.

Maskable Interrupt processing is controlled and monitored through standard AT-type I/O-mapped registers. These registers are listed in Table 4-8.

---

**Table 4-8.**  
**Maskable Interrupt Control Registers**

I/O Port	Register
020h	Base Address, Int. Cntrlr. 1
021h	Initialization Command Word 2-4, Int. Cntrlr. 1
0A0h	Base Address, Int. Cntrlr. 2
0A1h	Initialization Command Word 2-4, Int. Cntrlr. 2

---

The initialization and operation of the interrupt control registers follows standard AT-type protocol.

## **Non-Maskable Interrupts**

Non-maskable interrupts cannot be masked (inhibited) within the microprocessor itself but may be maskable by software using logic external to the microprocessor. There are two non-maskable interrupt signals: the NMI- and the SMI-. These signals have service priority over all maskable interrupts, with the SMI- having top priority over all interrupts including the NMI-.

### **NMI- Generation**

The Non-Maskable Interrupt (NMI-) signal can be generated by one of the following actions:

- Parity errors detected on a PCI bus (activating SERR- or PERR-).
- Microprocessor internal error (activating IERRA or IERRB)

The SERR- and PERR- signals are routed through the ICH8 component, which in turn activates the NMI to the microprocessor.

The NMI Status Register at I/O port 061h contains NMI source and status data as follows:

### NMI Status Register 61h

Bit	Function
7	NMI Status: 0 = No NMI from system board parity error. 1 = NMI requested, read only
6	IOCHK- NMI: 0 = No NMI from IOCHK- 1 = IOCHK- is active (low), NMI requested, read only
5	Interval Timer 1, Counter 2 (Speaker) Status
4	Refresh Indicator (toggles with every refresh)
3	IOCHK- NMI Enable/Disable: 0 = NMI from IOCHK- enabled 1 = NMI from IOCHK- disabled and cleared (R/W)
2	System Board Parity Error (PERR/SERR) NMI Enable: 0 = Parity error NMI enabled 1 = Parity error NMI disabled and cleared (R/W)
1	Speaker Data (R/W)
0	Interval Timer 1, Counter 2 Gate Signal (R/W) 0 = Counter 2 disabled 1 = Counter 2 enabled

Yellow box: Functions not related to NMI activity

After the active NMI has been processed, status bits <7> or <6> are cleared by pulsing bits <2> or <3> respectively.

The NMI Enable Register (070h, <7>) is used to enable/disable the NMI signal. Writing 80h to this register masks generation of the NMI-. Note that the lower six bits of register at I/O port 70h affect RTC operation and should be considered when changing NMI- generation status.

### SMI- Generation

The SMI- (System Management Interrupt) is typically used for power management functions. When power management is enabled, inactivity timers are monitored. When a timer times out, SMI- is asserted and invokes the microprocessor's SMI handler. The SMI- handler works with the APM BIOS to service the SMI- according to the cause of the timeout.

Although the SMI- is primarily used for power management the interrupt is also employed for the QuickLock/QuickBlank functions as well.

## 4.3.2 Direct Memory Access

Direct Memory Access (DMA) is a method by which a device accesses system memory without involving the microprocessor. Although the DMA method has been traditionally used to transfer blocks of data to or from an ISA I/O device, PCI devices may also use DMA operation as well. The DMA method reduces the amount of CPU interactions with memory, freeing the CPU for other processing tasks.



This section describes DMA in general. For detailed information regarding DMA operation, refer to the data manual for the Intel 82801 I/O Controller Hub.

The 82801 ICH8 component includes the equivalent of two 8237 DMA controllers cascaded together to provide eight DMA channels, each (excepting channel 4) configurable to a specific device. Table 4-9 lists the default configuration of the DMA channels.

**Table 4-9.**  
**Default DMA Channel Assignments**

DMA Channel	Device ID
Controller 1 (byte transfers)	
0	Spare
1	Audio subsystem
2	Diskette drive
3	Parallel port
Controller 2 (word transfers)	
4	Cascade for controller 1
5	Spare
6	Spare
7	Spare

All channels in DMA controller 1 operate at a higher priority than those in controller 2. Note that channel 4 is not available for use other than its cascading function for controller 1. The DMA controller 2 can transfer words only on an even address boundary. The DMA controller and page register define a 24-bit address that allows data transfers within the address space of the CPU.

In addition to device configuration, each channel can be configured (through PCI Configuration Registers) for one of two modes of operation:

- LPC DMA
- PC/PCI DMA

The LPC DMA mode uses the LPC bus to communicate DMA channel control and is implemented for devices using DMA through the SCH5317 I/O controller such as the diskette drive controller.

The PC/PCI DMA mode uses the REQ#/GNT# signals to communicate DMA channel control and is used by PCI expansion devices.

The DMA logic is accessed through two types of I/O mapped registers; page registers and controller registers.

## DMA Page Registers

The DMA page register contains the eight most significant bits of the 24-bit address and works in conjunction with the DMA controllers to define the complete (24-bit) address for the DMA channels. Table 4-10 lists the page register port addresses.

**Table 4-10.**  
**DMA Page Register Addresses**

<b>DMA Channel</b>	<b>Page Register I/O Port</b>
Controller 1 (byte transfers)	
Ch 0	087h
Ch 1	083h
Ch 2	081h
Ch 3	082h
Controller 2 (word transfers)	
Ch 4	n/a
Ch 5	08Bh
Ch 6	089h
Ch 7	08Ah
Refresh	08Fh [see note]

NOTE:

The DMA memory page register for the refresh channel must be programmed with 00h for proper operation.

The memory address is derived as follows:

**24-Bit Address—Controller 1 (Byte Transfers)**

8-Bit Page Register	8-Bit DMA Controller
A23..A16	A15..A00

**24-Bit Address—Controller 2 (Word Transfers)**

8-Bit Page Register	16-Bit DMA Controller
A23..A17	A16..A01, (A00 = 0)

Note that address line A16 from the DMA memory page register is disabled when DMA controller 2 is selected. Address line A00 is not connected to DMA controller 2 and is always 0 when word-length transfers are selected.

By not connecting A00, the following applies:

- The size of the the block of data that can be moved or addressed is measured in 16-bits (words) rather than 8-bits (bytes).
- The words must always be addressed on an even boundary.

DMA controller 1 can move up to 64 Kbytes of data per DMA transfer. DMA controller 2 can move up to 64 Kwords (128 Kbytes) of data per DMA transfer. Word DMA operations are only possible between 16-bit memory and 16-bit peripherals.

The RAM refresh is designed to perform a memory read cycle on each of the 512 row addresses in the DRAM memory space. Refresh operations are used to refresh memory on the 32-bit memory bus and the ISA bus. The refresh address is provided on lines SA00 through SA08. Address lines LA23..17, SA18,19 are driven low.

The remaining address lines are in an undefined state during the refresh cycle. The refresh operations are driven by a 69.799-KHz clock generated by Interval Timer 1, Counter 1. The refresh rate is 128 refresh cycles in 2.038 ms.

## DMA Controller Registers

Table 4-11 lists the DMA Controller Registers and their I/O port addresses. Note that there is a set of registers for each DMA controller.

**Table 4-11.**  
**DMA Controller Registers**

Register	Controller 1	Controller 2	R/W
Status	008h	0D0h	R
Command	008h	0D0h	W
Mode	00Bh	0D6h	W
Write Single Mask Bit	00Ah	0D4h	W
Write All Mask Bits	00Fh	0DEh	W
Software DRQx Request	009h	0D2h	W
Base and Current Address—Ch 0	000h	0C0h	W
Current Address—Ch 0	000h	0C0h	R
Base and Current Word Count—Ch 0	001h	0C2h	W
Current Word Count—Ch 0	001h	0C2h	R
Base and Current Address—Ch 1	002h	0C4h	W
Current Address—Ch 1	002h	0C4h	R
Base and Current Word Count—Ch 1	003h	0C6h	W
Current Word Count—Ch 1	003h	0C6h	R
Base and Current Address—Ch 2	004h	0C8h	W
Current Address—Ch 2	004h	0C8h	R
Base and Current Word Count—Ch 2	005h	0CAh	W
Current Word Count—Ch 2	005h	0CAh	R
Base and Current Address—Ch 3	006h	0CCh	W
Current Address—Ch 3	006h	0CCh	R
Base and Current Word Count—Ch 3	007h	0CEh	W
Current Word Count—Ch 3	007h	0CEh	R
Temporary (Command)	00Dh	0DAh	R
Reset Pointer Flip-Flop (Command)	00Ch	0D8h	W
Master Reset (Command)	00Dh	0DAh	W
Reset Mask Register (Command)	00Eh	0DCh	W

## 4.4 Real-Time Clock and Configuration Memory

The Real-time clock (RTC) and configuration memory (also referred to as “CMOS”) functions are provided by the 82801 component and is MC146818-compatible. As shown in the following figure, the 82801 ICH8 component provides 256 bytes of battery-backed RAM divided into two 128-byte configuration memory areas. The RTC uses the first 14 bytes (00-0Dh) of the standard memory area. All locations of the standard memory area (00-7Fh) can be directly accessed using conventional OUT and IN assembly language instructions through I/O ports 70h/71h, although the suggested method is to use the INT15 AX=E823h BIOS call.

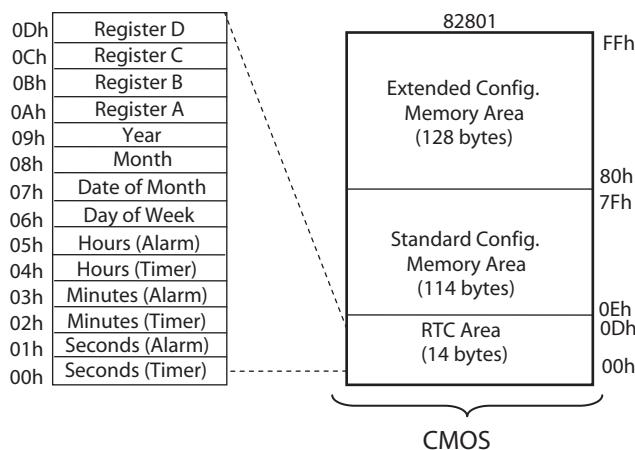


Figure 4.11. Configuration Memory Map

A lithium 3-VDC battery is used for maintaining the RTC and configuration memory while the system is powered down. During system operation a wire-Ored circuit allows the RTC and configuration memory to draw power from the power supply. The battery is located in a battery holder on the system board and has a life expectancy of three or more years. When the battery has expired it is replaced with a Renata CR2032 or equivalent 3-VDC lithium battery.

### 4.4.1 Clearing CMOS

The contents of configuration memory (including the Power-On Password) can be cleared by the following procedure:

1. Turn off the unit.
2. Disconnect the AC power cord from the outlet and/or system unit.
3. Remove the chassis hood (cover) and insure that no LEDs on the system board are illuminated.
4. On the system board, press and hold the CMOS clear button (colored yellow) for at least 5 seconds.
5. Replace the chassis hood (cover).
6. Reconnect the AC power cord to the outlet and/or system unit.
7. Turn the unit on.

To clear only the Power-On Password refer to section 4.5.1.

## 4.4.2 Standard CMOS Locations

Table 4-12 describes standard configuration memory locations 0Ah-3Fh. These locations are accessible through using OUT/IN assembly language instructions using port 70/71h or BIOS function INT15, AX=E823h.

**Table 4-12.**  
**Configuration Memory (CMOS) Map**

Location	Function	Location	Function
00-0Dh	Real-time clock	24h	System board ID
0Eh	Diagnostic status	25h	System architecture data
0Fh	System reset code	26h	Auxiliary peripheral configuration
10h	Diskette drive type	27h	Speed control external drive
11h	Reserved	28h	Expanded/base mem. size, IRQ12
12h	Hard drive type	29h	Miscellaneous configuration
13h	Security functions	2Ah	Hard drive timeout
14h	Equipment installed	2Bh	System inactivity timeout
15h	Base memory size, low byte/KB	2Ch	Monitor timeout, Num Lock Cntrl
16h	Base memory size, high byte/KB	2Dh	Additional flags
17h	Extended memory, low byte/KB	2Eh-2Fh	Checksum of locations 10h-2Dh
18h	Extended memory, high byte/KB	30h-31h	Total extended memory tested
19h	Hard drive 1, primary controller	32h	Century
1Ah	Hard drive 2, primary controller	33h	Miscellaneous flags set by BIOS
1Bh	Hard drive 1, secondary controller	34h	International language
1Ch	Hard drive 2, secondary controller	35h	APM status flags
1Dh	Enhanced hard drive support	36h	ECC POST test single bit
1Eh	Reserved	37h-3Fh	Power-on password
1Fh	Power management functions	40-FFh	Feature Control/Status

NOTES:

Assume unmarked gaps are reserved.

Higher locations (>3Fh) contain information that should be accessed using the INT15, AX=E845h BIOS function (refer to Chapter 8 for BIOS function descriptions).

## 4.5 System Management

This section describes functions having to do with security, power management, temperature, and overall status. These functions are handled by hardware and firmware (BIOS) and generally configured through the Setup utility.

### 4.5.1 Security Functions

These systems include various features that provide different levels of security. Note that this subsection describes only the hardware functionality (including that supported by Setup) and does not describe security features that may be provided by the operating system and application software.

## Power-On / Setup Password

These systems include a power-on and setup passwords, which may be enabled or disabled (cleared) through a jumper on the system board. The jumper controls a GPIO input to the 82801 ICH8 that is checked during POST. The password is stored in configuration memory (CMOS) and if enabled and then forgotten by the user will require that either the password be cleared (preferable solution and described below) or the entire CMOS be cleared (refer to section 4.4.1).

To clear the password, use the following procedure:

1. Turn off the system and disconnect the AC power cord from the outlet and/or system unit.
2. Remove the cover (hood) as described in the appropriate User Guide or Maintainance And Service Reference Guide. Insure that all system board LEDs are off (not illuminated).
3. Locate the password clear jumper (header is colored green and labeled E49 on these systems) and move the jumper from pins 1 and 2 and place on (just) pin 2 (for safekeeping).
4. Replace the cover.
5. Re-connect the AC power cord to the AC outlet and/or system unit.
6. Turn on the system. The POST routine will clear and disable the password.
7. To re-enable the password feature, repeat steps 1-6, replacing the jumper on pins 1 and 2 of header E49.

## Setup Password

The Setup utility may be configured to be always changeable or changeable only by entering a password. Refer to the previous procedure (Power On / Setup Password) for clearing the Setup password.

## Cable Lock Provision

These systems include a chassis cutout (on the rear panel) for the attachment of a cable lock mechanism.

## I/O Interface Security

The serial, parallel, USB, and diskette interfaces may be disabled individually through the Setup utility to guard against unauthorized access to a system. In addition, the ability to write to or boot from a removable media drive (such as the diskette drive) may be enabled through the Setup utility. The disabling of the serial, parallel, and diskette interfaces are a function of the SCH5317 I/O controller. The USB ports are controlled through the 82801.

## Chassis Security

Some systems feature Smart Cover (hood) Sensor and Smart Cover (hood) Lock mechanisms to inhibit unauthorized tampering of the system unit.

### Smart Cover Sensor

Some systems include a plunger switch that, when the cover (hood) is removed, closes and grounds an input of the 82801 component. The battery-backed logic will record this "intrusion" event by setting a specific bit. This bit will remain set (even if the cover is replaced) until the system is powered up and the user completes the boot sequence successfully, at which time the bit will be cleared. Through Setup, the user can set this function to be used by Alert-On-LAN and or one of three levels of support for a "cover removed" condition:

**Level 0**—Cover removal indication is essentially disabled at this level. During POST, status bit is cleared and no other action is taken by BIOS.

**Level 1**—During POST the message “The computer's cover has been removed since the last system start up” is displayed and time stamp in CMOS is updated.

**Level 2**—During POST the “The computer's cover has been removed since the last system start up” message is displayed, time stamp in CMOS is updated, and the user is prompted for the administrator password. (A Setup password must be enabled in order to see this option).

### **Smart Cover Lock (Optional)**

Some systems support an optional solenoid-operated locking bar that, when activated, prevents the cover (hood) from being removed. The GPIO ports 44 and 45 of the SCH5317 I/O controller provide the lock and unlock signals to the solenoid. A locked hood may be bypassed by removing special screws that hold the locking mechanism in place. The special screws are removed with the Smart Cover Lock Failsafe Key.

## **4.5.2 Power Management**

This system provides baseline hardware support of ACPI- and APM-compliant firmware and software. Key power-consuming components (processor, chipset, I/O controller, and fan) can be placed into a reduced power mode either automatically or by user control. The system can then be brought back up (“wake-up”) by events defined by the ACPI 2.0 specification. The ACPI wake-up events supported by this system are listed as follows:

<b>ACPI Wake-Up Event</b>	<b>System Wakes From</b>
Power Button	Suspend or soft-off
RTC Alarm	Suspend or soft-off
Wake On LAN (w/NIC)	Suspend or soft-off
PME	Suspend or soft-off
Serial Port Ring	Suspend or soft-off
USB	Suspend only
Keyboard	Suspend only
Mouse	Suspend only

### 4.5.3 System Status

These systems provide a visual indication of system boot, ROM flash, and operational status through the power LED and internal speaker, as described in Table 13.

**Table 4-13.**  
**System Operational Status LED Indications**

System Status	PowerLED	Beeps [2]	Action Required
S0: System on (normal operation)	Steady green	None	None
S1: Suspend	Blinks green @ .5 Hz	None	None
S3: Suspend to RAM	Blinks green @ .5 Hz	None	None
S4: Suspend to disk	Off – clear	None	None
S5: Soft off	Off – clear	None	None
Processor thermal shutdown	Blinks red 2 times @ 1 Hz [1]	2	Check air flow, fans, heatsink
Processor not seated / installed	Blinks red 3 times @ 1 Hz [1]	3	Check processor presence/seating
Power supply overload failure	Blinks red 4 times @ 1 Hz [1]	4	Check system board problem [3],
Memory error (pre-video)	Blinks red 5 times @ 1 Hz [1]	5	Check DIMMs, system board
Video error	Blinks red 6 times @ 1 Hz [1]	6	Check graphics card or system board
PCA failure detected by BIOS (pre-video)	Blinks red 7 times @ 1 Hz [1]	7	Replace system board
Invalid ROM checksum error	Blinks red 8 times @ 1 Hz [1]	8	Reflash BIOS ROM
Boot failure (after power on)	Blinks red 9 times @ 1 Hz [1]	9	Check power supply, processor, sys. bd
Bad option card	Blinks red 10 times @ 1 Hz [1]	None	Replace option card

NOTES:

Beeps are repeated for 5 cycles, after which only blinking LED indication continues.

[1] Repeated after 2 second pause.

[2] Beeps are produced by the internal chassis speaker.

[3] Check that CPU power connector P3 is plugged in.

### 4.5.4 Thermal Sensing and Cooling

All systems feature a variable-speed fan mounted as part of the processor heatsink assembly. All systems also provide or support an auxiliary chassis fan. All fans are controlled through temperature sensing logic on the system board and/or in the power supply. There are some electrical differences between form factors and between some models, although the overall functionality is the same. Typical cooling conditions include the following:

1. Normal—Low fan speed.
2. Hot processor—ASIC directs Speed Control logic to increase speed of fan(s).
3. Hot power supply—Power supply increases speed of fan(s).
4. Sleep state—Fan(s) turned off. Hot processor or power supply will result in starting fan(s).

The RPM (speed) of all fans is the result of the temperature of the CPU as sensed by speed control circuitry. The fans are controlled to run at the slowest (quietest) speed that will maintain proper cooling.



Units using chassis and CPU fans must have both fans connected to their corresponding headers to ensure proper cooling of the system.

## 4.6 Register Map and Miscellaneous Functions

This section contains the system I/O map and information on general-purpose functions of the ICH8 and I/O controller.

### 4.6.1 System I/O Map

Table 4-14 lists the fixed addresses of the input/output (I/O) ports.

**Table 4-14**  
**System I/O Map**

I/O Port	Function
0000..001Fh	DMA Controller 1
0020..002Dh	Interrupt Controller 1
002E, 002Fh	Index, Data Ports to SCH5317 I/O Controller (primary)
0030..003Dh	Interrupt Controller
0040..0042h	Timer 1
004E, 004Fh	Index, Data Ports to SCH5317 I/O Controller (secondary)
0050..0052h	Timer / Counter
0060..0067h	Microcontroller, NMI Controller (alternating addresses)
0070..0077h	RTC Controller
0080..0091h	DMA Controller
0092h	Port A, Fast A20/Reset Generator
0093..009Fh	DMA Controller
00A0..00B1h	Interrupt Controller 2
00B2h, 00B3h	APM Control/Status Ports
00B4..00BDh	Interrupt Controller
00C0..00DFh	DMA Controller 2
00F0h	Coprocessor error register
0170..0177h	IDE Controller 2 (active only if standard I/O space is enabled for secondary controller)
01F0..01F7h	IDE Controller 1 (active only if standard I/O space is enabled for primary controller)
0278..027Fh	Parallel Port (LPT2)
02E8..02EFh	Serial Port (COM4)
02F8..02FFh	Serial Port (COM2)
0370..0377h	Diskette Drive Controller Secondary Address
0376h	IDE Controller 2 (active only if standard I/O space is enabled for primary drive)
0378..037Fh	Parallel Port (LPT1)
03B0..03DFh	Graphics Controller
03BC..03BEh	Parallel Port (LPT3)
03E8..03EFh	Serial Port (COM3)
03F0..03F5h	Diskette Drive Controller Primary Addresses
03F6h	IDE Controller 1 (active only if standard I/O space is enabled for sec. drive)
03F8..03FFh	Serial Port (COM1)
04D0, 04D1h	Interrupt Controller
0678..067Fh	Parallel Port (LPT2)
0778..077Fh	Parallel Port (LPT1)
07BC..07BEh	Parallel Port (LPT3)
0CF8h	PCI Configuration Address (dword access only)
0CF9h	Reset Control Register
0CFCh	PCI Configuration Data (byte, word, or dword access)

NOTE:

Assume unmarked gaps are unused, reserved, or used by functions that employ variable I/O address mapping. Some ranges may include reserved addresses.

## 4.6.2 SCH5317 I/O Controller Functions

The SCH5317 I/O controller contains various functions such as the keyboard/mouse interfaces, diskette interface, serial interfaces, and parallel interface. While the control of these interfaces uses standard AT-type I/O addressing (as described in chapter 5) the configuration of these functions uses indexed ports unique to the SCH5317. In these systems, hardware strapping selects I/O addresses 02Eh and 02Fh at reset as the Index/Data ports for accessing the logical devices within the SCH5317. Table 4-15 lists the PnP standard control registers for the SCH5317.

**Table 4-15.**  
**SCH5317 I/O Controller Control Registers**

Index	Function	Reset Value
02h	Configuration Control	00h
03h	Reserved	
07h	Logical Device (Interface) Select: 00h = Diskette Drive I/F 01h = Reserved 02h = Reserved 03h = Parallel I/F 04h = Serial I/F (UART 1/Port A) 05h = Serial I/F (UART 2/Port B) 06h = Reserved 07h = Keyboard I/F 08h = Reserved 09h = Reserved 0Ah = Runtime Registers (GPIO Config.) 0Bh = SMBus Configuration	00h
20h	Super I/O ID Register (SID)	56h
21h	Revision	-
22h	Logical Device Power Control	00h
23h	Logical Device Power Management	00h
24h	PLL / Oscillator Control	04h
25h	Reserved	
26h	Configuration Address (Low Byte)	
27h	Configuration Address (High Byte)	
28-2Fh	Reserved	

NOTE:

For a detailed description of registers refer to appropriate documentation available from SMC Corporation.

The configuration registers are accessed through I/O registers 2Eh (index) and 2Fh (data) after the configuration phase has been activated by writing 55h to I/O port 2Eh. The desired interface (logical device) is initiated by firmware selecting logical device number of the 47B347 using the following sequence:

1. Write 07h to I/O register 2Eh.
2. Write value of logical device to I/O register 2Fh.
3. Write 30h to I/O register 2Eh.
4. Write 01h to I/O register 2Fh (this activates the interface).

Writing AAh to 2Eh deactivates the configuration phase.

The systems covered in this guide utilize the following specialized functions built into the LPC SCH5317 I/O Controller:

- Power/Hard drive LED control—The I/O controller provides color and blink control for the front panel LEDs used for indicating system events (refer to Table 4-14).
- Intruder sensing—The battery-backed D-latch logic internal to the SCH5317 is connected to the hood sensor switch to record hood (cover) removal.
- Hood lock/unlock—Supported on SFF, ST, MT, and CMT form factors, logic internal to the SCH5317 controls the lock bar mechanism.
- I/O security—The parallel, serial, and diskette interfaces may be disabled individually by software and the SCH5317's disabling register locked. If the disabling register is locked, a system reset through a cold boot is required to gain access to the disabling (Device Disable) register.
- Processor present/speed detection—One of the battery-back general-purpose inputs (GPI26) of the SCH5317 detects if the processor has been removed. The occurrence of this event is passed to the ICH8 that will, during the next boot sequence, initiate the speed selection routine for the processor.
- Legacy/ACPI power button mode control—The SCH5317 receives the pulse signal from the system's power button and produces the PS On signal according to the mode (legacy or ACPI) selected. Refer to chapter 7 for more information regarding power management.

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# Input/Output Interfaces

## 5.1 Introduction

This chapter describes the standard (i.e., system board) interfaces that provide input and output (I/O) porting of data and specifically discusses interfaces that are controlled through I/O-mapped registers. The following I/O interfaces are covered in this chapter:

- SATA interface (5.2)
- Diskette drive interface (5.3)
- Serial interfaces (5.4)
- Parallel interface (5.5)
- Keyboard/pointing device interface (5.6)
- Universal serial bus interface (5.7)
- Audio subsystem (5.8)
- Network interface controller (5.9)

## 5.2 SATA Interfaces

These systems provide one, three, or four serial ATA (SATA) interfaces that support transfer rates up to 3.0 Gb/s and RAID data protection functionality. The SATA interface duplicates most of the functionality of the EIDE interface through a register interface that is equivalent to that of the legacy IDE host adapter.

### 5.2.1 SATA Programming

The SATA interface is configured as a PCI device during POST and controlled through I/O-mapped registers at runtime. Non-DOS (non-Windows) operating systems may require using Setup (F10) for drive configuration.

## SATA Configuration Registers

The SATA controller is configured as a PCI device with bus mastering capability. The PCI configuration registers for the SATA controller function (PCI device #31, function #2) are listed in Table 5-1.

**Table 5-1.**  
**SATA PCI Configuration Registers (82801, Device 31/Function 2)**

PCI Conf. Addr.	Register	Reset Value	PCI Conf. Addr.	Register	Reset Value
00-01h	Vender ID	8086h	0F..1Fh	Reserved	0's
02-03h	Device ID	24D1h	10-17h	Pri. Cmd, Cntrl. Addrs.	1 (both)
04-05h	PCI Command	0000h	18-1Fh	Sec. Cmd, Cntrl. Addrs.	1 (both)
06-07h	PCI Status	02B0h	20-23h	BMstr Base Address	1
08h	Revision ID	00h	2C, 2Dh	Subsystem Vender ID	0000h
09h	Programming	8Ah	2E, 2Fh	Subsystem ID	0000h
0Ah	Sub-Class	01h	34h	Capabilities pointer	80h
0Bh	Base Class Code	01h	3Ch	Interrupt Line	00h
0Dh	Master Latency Timer	00h	3Dh	Interrupt Pin	01h
0Eh	Header Type	00h	40-57h	Timing, Control	All 0's

## SATA Bus Master Control Registers

The SATA interface can perform PCI bus master operations using the registers listed in Table 5-2. These registers occupy 16 bytes of variable I/O space set by software and indicated by PCI configuration register 20h in the previous table. As indicated, these registers are virtually a copy of those used by EIDE operations discussed in the EIDE section.

**Table 5-2.**  
**IDE Bus Master Control Registers**

I/O Addr. Offset	Size (Bytes)	Register	Default Value
00h	1	Bus Master IDE Command (Primary)	00h
02h	1	Bus Master IDE Status (Primary)	00h
04h	4	Bus Master IDE Descriptor Pointer (Primary)	0000 0000h
08h	1	Bus Master IDE Command (Secondary)	00h
0Ah	2	Bus Master IDE Status (Secondary)	00h
0Ch	4	Bus Master IDE Descriptor Pointer (Secondary)	0000 0000h

## 5.2.2 SATA Connector

The 7-pin SATA connector is shown in the figure below.

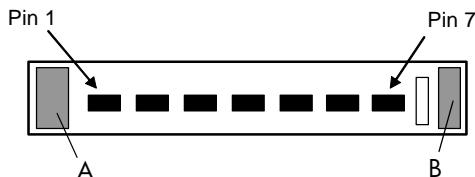


Figure 5-1. 7-Pin SATA Connector (P60-P63 on system board).

**Table 5-3.**  
**7-Pin SATA Connector Pinout**

Pin	Description	Pin	Description
1	Ground	6	RX positive
2	TX positive	7	Ground
3	TX negative	A	Holding clip
4	Ground	B	Holding clip
5	RX negative	--	--

## 5.2.3 RAID Functionality

The ICH8 DO component includes Intel RAID migration technology that simplifies the migration from a single hard to a RAID0 or RAID1 dual hard drive array without requiring OS reinstallation. Intel Matrix RAID provides exceptional storage performance with increased data protection for configurations using dual drive arrays. A software solution is included that provides full management and status reporting of the RAID array, and the BIOS ROM also supports RAID creation, naming, and deletion of RAID arrays.

## 5.3 Diskette Drive Interface

The MT and CMT form factors support a diskette drive through a standard 34-pin diskette drive connector. Selected models come standard with a 3.5-inch 1.44-MB diskette drive installed as drive A.

The diskette drive interface function is integrated into the SCH5317 super I/O component. The internal logic of the I/O controller is software-compatible with standard 82077-type logic. The diskette drive controller has three operational phases in the following order:

- Command phase—The controller receives the command from the system.
- Execution phase—The controller carries out the command.
- Results phase—Status and results data is read back from the controller to the system.

The Command phase consists of several bytes written in series from the CPU to the data register (3F5h/375h). The first byte identifies the command and the remaining bytes define the parameters of the command. The Main Status register (3F4h/374h) provides data flow control for the diskette drive controller and must be polled between each byte transfer during the Command phase.

The Execution phase starts as soon as the last byte of the Command phase is received. An Execution phase may involve the transfer of data to and from the diskette drive, a mechanical control function of the drive, or an operation that remains internal to the diskette drive controller.

Data transfers (writes or reads) with the diskette drive controller are by DMA, using the DRQ2 and DACK2- signals for control.

The Results phase consists of the CPU reading a series of status bytes (from the data register (3F5h/375h)) that indicate the results of the command. Note that some commands do not have a Result phase, in which case the Execution phase can be followed by a Command phase.

During periods of inactivity, the diskette drive controller is in a non-operation mode known as the Idle phase.

### 5.3.1 Diskette Drive Programming

Programming the diskette drive interface consists of configuration, which occurs typically during POST, and control, which occurs at runtime.

#### Diskette Drive Interface Configuration

The diskette drive controller must be configured for a specific address and also must be enabled before it can be used. Address selection and enabling of the diskette drive interface are affected by firmware through the PnP configuration registers of the SCH5317 I/O controller during POST.

The configuration registers are accessed through I/O registers 2Eh (index) and 2Fh (data) after the configuration phase has been activated by writing 55h to I/O port 2Eh. The diskette drive I/F is initiated by firmware selecting logical device 0 of the SCH5317 using the following sequence:

1. Write 07h to I/O register 2Eh.
2. Write 00h to I/O register 2Fh (this selects the diskette drive I/F).
3. Write 30h to I/O register 2Eh.
4. Write 01h to I/O register 2Fh (this activates the interface).

Writing AAh to 2Eh deactivates the configuration phase.

The diskette drive I/F configuration registers are listed in the following table:

**Table 5-4.**  
**Diskette Drive Interface Configuration Registers**

<b>Index Address</b>	<b>Function</b>	<b>R/W</b>	<b>Reset Value</b>
30h	Activate	R/W	01h
60-61h	Base Address	R/W	03F0h
70h	Interrupt Select	R/W	06h
74h	DMA Channel Select	R/W	02h
F0h	DD Mode	R/W	02h
F1h	DD Option	R/W	00h
F2h	DD Type	R/W	FFh
F4h	DD 0	R/W	00h
F5h	DD 1	R/W	00h

For detailed configuration register information refer to the SMSC data sheet for the SCH5317 I/O component.

## Diskette Drive Interface Control

The BIOS function INT 13 provides basic control of the diskette drive interface. The diskette drive interface can be controlled by software through the SCH5317's I/O-mapped registers listed in Table 5-5. The diskette drive controller of the SCH5317 operates in the PC/AT mode in these systems.

**Table 5-5.**  
**Diskette Drive Interface Control Registers**

Primary Address	Second. Address	Register	R/W
3F0h	370h	Status Register A: <7> Interrupt pending <6> Reserved (always 1) <5> STEP pin status (active high) <4> TRK 0 status (active high) <3> HDSEL status (0 = side 0, 1 = side 1) <2> INDEX status (active high) <1> WR PRTK status (0 = disk is write protected) <0> Direction (0 = outward, 1 = inward)	R
3F1h	371h	Status Register B: <7,6> Reserved (always 1's) <5> DOR bit 0 status <4> Write data toggle <3> Read data toggle <2> WGATE status (active high) <1,0> MTR 2, 1 ON- status (active high)	R
3F2h	372h	Digital Output Register (DOR): <7,6> Reserved <5,4> Motor 1, 0 enable (active high) <3> DMA enable (active high) <2> Reset (active low) <1,0> Drive select (00 = Drive 1, 01 = Drive 2, 10 = Reserved, 11 = Tape drive)	R/W
3F3h	373h	Tape Drive Register (available for compatibility)	R/W

**Table 5-5. (Continued)**  
**Diskette Drive Interface Control Registers**

<b>Primary Address</b>	<b>Second. Address</b>	<b>Register</b>	<b>R/W</b>
3F4h	374h	Main Status Register (MSR): <7> Request for master (host can transfer data) (active high) <6> Transfer direction (0 – write, 1 = read) <5> non-DMA execution (active high) <4> Command busy (active high) <3,2> Reserved <1,0> Drive 1, 2 busy (active high) Data Rate Select Register (DRSR): <7> Software reset (active high) <6> Low power mode enable (active high) <5> Reserved (0) <4..2> Precompensation select (default = 000) <1,0> Data rate select (00 = 500 Kb/s, 01 = 300 Kb/s, 10 = 250 Kb/s, 11 = 2/1 Mb/s)	R W
3F5h	375h	Data Register: <7..0> Data	R/W
3F6h	376h	Reserved	-
3F7h	377h	Digital Input Register (DIR): <7> DSK CHG status (records opposite value of pin) <6..0> Reserved (0's) Configuration Control Register (CCR): <7..2> Reserved <1,0> Data rate select (00 = 500 Kb/s, 01 = 300 Kb/s, 10 = 250 Kb/s, 11 = 2/1 Mb/s)	R W

NOTE: The most recently written data rate value to either DRSR or CCR will be in effect.

## 5.3.2 Diskette Drive Connector

The SFF, ST, MT, and CMT form factors use a standard 34-pin connector for diskette drives (refer to Figure 5-2 and Table 5-6 for the pinout). Drive power is supplied through a separate connector.

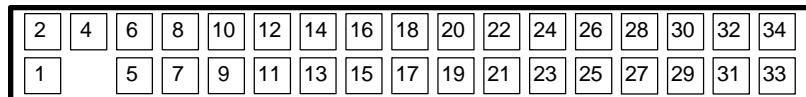


Figure 5-2. 34-Pin Diskette Drive Connector (P10 on system board).

**Table 5-6.**  
**34-Pin Diskette Drive Connector Pinout**

Pin	Signal	Description	Pin	Signal	Description
1	GND	Ground	18	DIR-	Drive head direction control
2	LOW DEN-	Low density select	19	GND	Ground
3	--	(KEY)	20	STEP-	Drive head track step cntrl.
4	MEDIA ID-	Media identification	21	GND	Ground
5	GND	Ground	22	WR DATA-	Write data
6	DRV 4 SEL-	Drive 4 select	23	GND	Ground
7	GND	Ground	24	WR ENABLE-	Enable for WR DATA-
8	INDEX-	Media index is detected	25	GND	Ground
9	GND	Ground	26	TRK 00-	Heads at track 00 indicator
10	MTR 1 ON-	Activates drive motor	27	GND	Ground
11	GND	Ground	28	WR PRTK-	Media write protect status
12	DRV 2 SEL-	Drive 2 select	29	GND	Ground
13	GND	Ground	30	RD DATA-	Data and clock read off disk
14	DRV 1 SEL-	Drive 1 select	31	GND	Ground
15	GND	Ground	32	SIDE SEL-	Head select (side 0 or 1)
16	MTR 2 ON-	Activates drive motor	33	GND	Ground
17	GND	Ground	34	DSK CHG-	Drive door opened indicator

## 5.4 Serial Interface

Systems covered in this guide may include one RS-232-C type serial interface to transmit and receive asynchronous serial data with external devices. Some systems may allow the installation of a second serial interface through an adapter that consists of a PCI bracket and a cable that attaches to header P52 on the system board. The serial interface function is provided by the SCH5317 I/O controller component that includes two NS16C550-compatible UARTs.

The UART supports the standard baud rates up through 115200, and also special high speed rates of 239400 and 460800 baud. The baud rate of the UART is typically set to match the capability of the connected device. While most baud rates may be set at runtime, baud rates 230400 and 460800 must be set during the configuration phase.

### 5.4.1 Serial Connector

The serial interface uses a DB-9 connector as shown in the following figure with the pinout listed in Table 5-7.

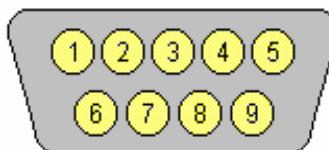


Figure 5-3. DB-9 Serial Interface Connector (as viewed from rear of chassis)

**Table 5-7.**  
**DB-9 Serial Connector Pinout**

Pin	Signal	Description	Pin	Signal	Description
1	CD	Carrier Detect	6	DSR	Data Set Ready
2	RX Data	Receive Data	7	RTS	Request To Send
3	TX Data	Transmit Data	8	CTS	Clear To Send
4	DTR	Data Terminal Ready	9	RI	Ring Indicator
5	GND	Ground	-	-	-

The standard RS-232-C limitation of 50 feet (or less) of cable between the DTE (computer) and DCE (modem) should be followed to minimize transmission errors. Higher baud rates may require shorter cables.

### 5.4.2 Serial Interface Programming

Programming the serial interfaces consists of configuration, which occurs during POST, and control, which occurs during runtime.

#### Serial Interface Configuration

The serial interface must be configured for a specific address range (COM1, COM2, etc.) and also must be activated before it can be used. Address selection and activation of the serial interface are affected through the PnP configuration registers of the SCH5317 I/O controller.

The serial interface configuration registers are listed in the following table:

**Table 5-8.**  
**Serial Interface Configuration Registers**

<b>Index Address</b>	<b>Function</b>	<b>R/W</b>
30h	Activate	R/W
60h	Base Address MSB	R/W
61h	Base Address LSB	R/W
70h	Interrupt Select	R/W
F0h	Mode Register	R/W

### **Serial Interface Control**

The BIOS function INT 14 provides basic control of the serial interface. The serial interface can be directly controlled by software through the I/O-mapped registers listed in Table 5-17

**Table 5-9.**  
**Serial Interface Control Registers**

<b>COM1 Addr.</b>	<b>COM2 Addr.</b>	<b>Register</b>	<b>R/W</b>
3F8h	2F8h	Receive Data Buffer	R
		Transmit Data Buffer	W
		Baud Rate Divisor Register 0 (when bit 7 of Line Control Reg. Is set)	W
3F9h	2F9h	Baud Rate Divisor Register 1 (when bit 7 of Line Control Reg. Is set)	W
		Interrupt Enable Register	R/W
3FAh	2FAh	Interrupt ID Register	R
		FIFO Control Register	W
3FBh	2FBh	Line Control Register	R/W
3FCh	2FCh	Modem Control Register	R/W
3FDh	2FDh	Line Status Register	R
3FEh	2FEh	Modem Status	R

## 5.5 Parallel Interface

Systems covered in this guide may include a parallel interface for connection to a peripheral device with a compatible interface, the most common being a printer. The parallel interface function is integrated into the SCH5317 I/O controller component and provides bi-directional 8-bit parallel data transfers with a peripheral device. The parallel interface supports three main modes of operation:

- Standard Parallel Port (SPP) mode
- Enhanced Parallel Port (EPP) mode
- Extended Capabilities Port (ECP) mode

These three modes (and their submodes) provide complete support as specified for an IEEE 1284 parallel port.

### 5.5.1 Standard Parallel Port Mode

The Standard Parallel Port (SPP) mode uses software-based protocol and includes two sub-modes of operation, compatible and extended, both of which can provide data transfers up to 150 KB/s. In the compatible mode, CPU write data is simply presented on the eight data lines. A CPU read of the parallel port yields the last data byte that was written.

The following steps define the standard procedure for communicating with a printing device:

1. The system checks the Printer Status register. If the Busy, Paper Out, or Printer Fault signals are indicated as being active, the system either waits for a status change or generates an error message.
2. The system sends a byte of data to the Printer Data register, then pulses the printer STROBE signal (through the Printer Control register) for at least 500 ns.
3. The system then monitors the Printer Status register for acknowledgment of the data byte before sending the next byte.

In extended mode, a direction control bit (CTR 37Ah, bit <5>) controls the latching of output data while allowing a CPU read to fetch data present on the data lines, thereby providing bi-directional parallel transfers to occur.

The SPP mode uses three registers for operation: the Data register (DTR), the Status register (STR) and the Control register (CTR). Address decoding in SPP mode includes address lines A0 and A1.

### 5.5.2 Enhanced Parallel Port Mode

In Enhanced Parallel Port (EPP) mode, increased data transfers are possible (up to 2 MB/s) due to a hardware protocol that provides automatic address and strobe generation. EPP revisions 1.7 and 1.9 are both supported. For the parallel interface to be initialized for EPP mode, a negotiation phase is entered to detect whether or not the connected peripheral is compatible with EPP mode. If compatible, then EPP mode can be used. In EPP mode, system timing is closely coupled to EPP timing. A watchdog timer is used to prevent system lockup.

Five additional registers are available in EPP mode to handle 16- and 32-bit CPU accesses with the parallel interface. Address decoding includes address lines A0, A1, and A2.

### 5.5.3 Extended Capabilities Port Mode

The Extended Capabilities Port (ECP) mode, like EPP, also uses a hardware protocol-based design that supports transfers up to 2 MB/s. Automatic generation of addresses and strobes as well as Run Length Encoding (RLE) decompression is supported by ECP mode. The ECP mode includes a bi-directional FIFO buffer that can be accessed by the CPU using DMA or programmed I/O. For the parallel interface to be initialized for ECP mode, a negotiation phase is entered to detect whether or not the connected peripheral is compatible with ECP mode. If compatible, then ECP mode can be used.

Ten control registers are available in ECP mode to handle transfer operations. In accessing the control registers, the base address is determined by address lines A2-A9, with lines A0, A1, and A10 defining the offset address of the control register. Registers used for FIFO operations are accessed at their base address + 400h (i.e., if configured for LPT1, then 378h + 400h = 778h).

The ECP mode includes several sub-modes as determined by the Extended Control register. Two submodes of ECP allow the parallel port to be controlled by software. In these modes, the FIFO is cleared and not used, and DMA and RLE are inhibited.

### 5.5.4 Parallel Interface Programming

Programming the parallel interface consists of configuration, which typically occurs during POST, and control, which occurs during runtime.

#### Parallel Interface Configuration

The parallel interface must be configured for a specific address range (LPT1, LPT2, etc.) and also must be enabled before it can be used. When configured for EPP or ECP mode, additional considerations must be taken into account. Address selection, enabling, and EPP/ECP mode parameters of the parallel interface are affected through the PnP configuration registers of the SCH5317 I/O controller. Address selection and enabling are automatically done by the BIOS during POST but can also be accomplished with the Setup utility and other software.

The parallel interface configuration registers are listed in the following table:

**Table 5-10.**  
**Parallel Interface Configuration Registers**

Index	Address	Function	R/W	Reset Value
	30h	Activate	R/W	00h
	60h	Base Address MSB	R/W	00h
	61h	Base Address LSB	R/W	00h
	70h	Interrupt Select	R/W	00h
	74h	DMA Channel Select	R/W	04h
	F0h	Mode Register	R/W	00h
	F1h	Mode Register 2	R/W	00h

## Parallel Interface Control

The BIOS function INT 17 provides simplified control of the parallel interface. Basic functions such as initialization, character printing, and printer status are provided by subfunctions of INT 17. The parallel interface is controllable by software through a set of I/O mapped registers. The number and type of registers available depends on the mode used (SPP, EPP, or ECP). Table 5-11 lists the parallel registers and associated functions based on mode.

**Table 5-11.**  
**Parallel Interface Control Registers**

<b>I/O Address</b>	<b>Register</b>	<b>SPP Mode Ports</b>	<b>EPP Mode Ports</b>	<b>ECP Mode Ports</b>
Base	Data	LPT1,2,3	LPT1,2	LPT1,2,3
Base + 1h	Printer Status	LPT1,2,3	LPT1,2	LPT1,2,3
Base + 2h	Control	LPT1,2,3	LPT1,2	LPT1,2,3
Base + 3h	Address	--	LPT1,2	--
Base + 4h	Data Port 0	--	LPT1,2	--
Base + 5h	Data Port 1	--	LPT1,2	--
Base + 6h	Data Port 2	--	LPT1,2	--
Base + 7h	Data Port 3	--	LPT1,2	--
Base + 400h	Parallel Data FIFO	--	--	LPT1,2,3
Base + 400h	ECP Data FIFO	--	--	LPT1,2,3
Base + 400h	Test FIFO	--	--	LPT1,2,3
Base + 400h	Configuration Register A	--	--	LPT1,2,3
Base + 401h	Configuration Register B	--	--	LPT1,2,3
Base + 402h	Extended Control Register	--	--	LPT1,2,3

Base Address:

LPT1 = 378h

LPT2 = 278h

LPT3 = 3BCh

### 5.5.5 Parallel Interface Connector

Figure 5-4 and Table 5-12 show the connector and pinout of the parallel interface connector. Note that some signals are redefined depending on the port's operational mode.



Figure 5-4. DB-25 Parallel Interface Connector (as viewed from rear of chassis)

**Table 5-12.**  
**DB-25 Parallel Connector Pinout**

Pin	Signal	Function	Pin	Signal	Function
1	STB-	Strobe / Write [1]	14	LF-	Line Feed [2]
2	D0	Data 0	15	ERR-	Error [3]
3	D1	Data 1	16	INIT-	Initialize Paper [4]
4	D2	Data 2	17	SLCTIN-	Select In / Address. Strobe [1]
5	D3	Data 3	18	GND	Ground
6	D4	Data 4	19	GND	Ground
7	D5	Data 5	20	GND	Ground
8	D6	Data 6	21	GND	Ground
9	D7	Data 7	22	GND	Ground
10	ACK-	Acknowledge / Interrupt [1]	23	GND	Ground
11	BSY	Busy / Wait [1]	24	GND	Ground
12	PE	Paper End / User defined [1]	25	GND	Ground
13	SLCT	Select / User defined [1]	-	-	-

NOTES:

[1] Standard and ECP mode function / EPP mode function

[2] EPP mode function: Data Strobe

ECP modes: Auto Feed or Host Acknowledge

[3] EPP mode: user defined

ECP modes: Fault or Peripheral Req.

[4] EPP mode: Reset

ECP modes: Initialize or Reverse Req.

## 5.6 Keyboard/Pointing Device Interface

The keyboard/pointing device interface function is provided by the SCH5317 I/O controller component, which integrates 8042-compatible keyboard controller logic (hereafter referred to as simply the “8042”) to communicate with the keyboard and pointing device using bi-directional serial data transfers. The 8042 handles scan code translation and password lock protection for the keyboard as well as communications with the pointing device. This section describes the interface itself. The keyboard is discussed in the Appendix C.

### 5.6.1 Keyboard Interface Operation

The data/clock link between the 8042 and the keyboard is uni-directional for Keyboard Mode 1 and bi-directional for Keyboard Modes 2 and 3. (These modes are discussed in detail in Appendix C). This section describes Mode 2 (the default) mode of operation.

Communication between the keyboard and the 8042 consists of commands (originated by either the keyboard or the 8042) and scan codes from the keyboard. A command can request an action or indicate status. The keyboard interface uses IRQ1 to get the attention of the CPU.

The 8042 can send a command to the keyboard at any time. When the 8042 wants to send a command, the 8042 clamps the clock signal from the keyboard for a minimum of 60 us. If the keyboard is transmitting data at that time, the transmission is allowed to finish. When the 8042 is ready to transmit to the keyboard, the 8042 pulls the data line low, causing the keyboard to respond by pulling the clock line low as well, allowing the start bit to be clocked out of the 8042. The data is then transferred serially, LSb first, to the keyboard (Figure 5-5). An odd parity bit is sent following the eighth data bit. After the parity bit is received, the keyboard pulls the data line low and clocks this condition to the 8042. When the keyboard receives the stop bit, the clock line is pulled low to inhibit the keyboard and allow it to process the data.

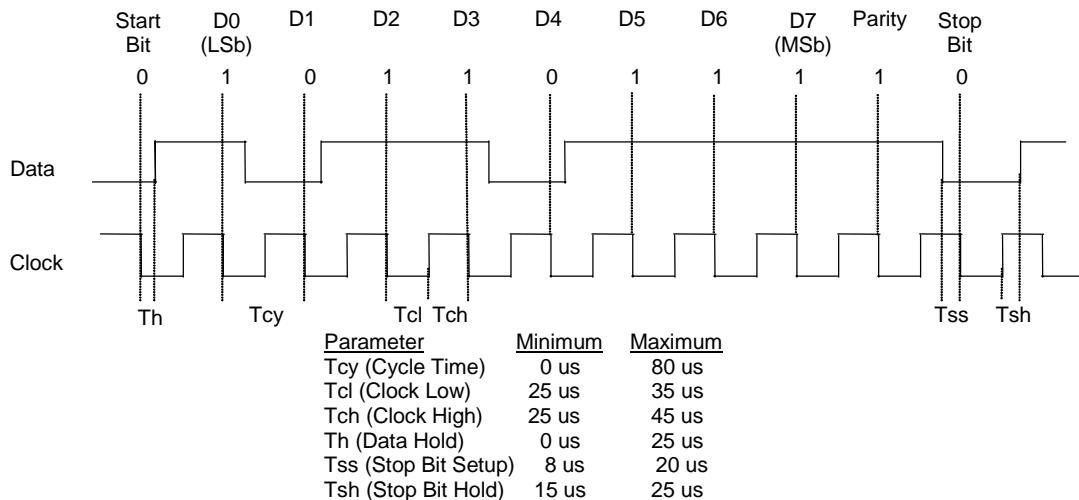


Figure 5-5. 8042-To-Keyboard Transmission of Code EDh, Timing Diagram

Control of the data and clock signals is shared by the 8042 and the keyboard depending on the originator of the transferred data. Note that the clock signal is always generated by the keyboard.

After the keyboard receives a command from the 8042, the keyboard returns an ACK code. If a parity error or timeout occurs, a Resend command is sent to the 8042.

Table 5-13 lists and describes commands that can be issued by the 8042 to the keyboard.

**Table 5-13.**  
**8042-To-Keyboard Commands**

<b>Command</b>	<b>Value</b>	<b>Description</b>
Set/Reset Status Indicators	EDh	Enables LED indicators. Value EDh is followed by an option byte that specifies the indicator as follows: Bits <7..3> not used Bit <2>, Caps Lock (0 = off, 1 = on) Bit <1>, NUM Lock (0 = off, 1 = on) Bit <0>, Scroll Lock (0 = off, 1 = on)
Echo	EEh	Keyboard returns EEh when previously enabled.
Invalid Command	EFh/F1h	These commands are not acknowledged.
Select Alternate Scan Codes	F0h	Instructs the keyboard to select another set of scan codes and sends an option byte after ACK is received: 01h = Mode 1 02h = Mode 2 03h = Mode 3
Read ID	F2h	Instructs the keyboard to stop scanning and return two keyboard ID bytes.
Set Typematic Rate/Display	F3h	Instructs the keyboard to change typematic rate and delay to specified values: Bit <7>, Reserved—0 Bits <6,5>, Delay Time 00 = 250 ms 01 = 500 ms 10 = 750 ms 11 = 1000 ms Bits <4..0>, Transmission Rate: 00000 = 30.0 ms 00001 = 26.6 ms 00010 = 24.0 ms 00011 = 21.8 ms : 11111 = 2.0 ms
Enable	F4h	Instructs keyboard to clear output buffer and last typematic key and begin key scanning.
Default Disable	F5h	Resets keyboard to power-on default state and halts scanning pending next 8042 command.
Set Default	F6h	Resets keyboard to power-on default state and enable scanning.
Set Keys—Typematic	F7h	Clears keyboard buffer and sets default scan code set. [1]

**Table 5-13. (Continued)**  
**8042-To-Keyboard Commands**

<b>Command</b>	<b>Value</b>	<b>Description</b>
Set Keys—Make/Brake	F8h	Clears keyboard buffer and sets default scan code set. [1]
Set Keys—Make	F9h	Clears keyboard buffer and sets default scan code set. [1]
Set Keys— Typematic/Make/Brake	FAh	Clears keyboard buffer and sets default scan code set. [1]
Set Type Key—Typematic	FBh	Clears keyboard buffer and prepares to receive key ID. [1]
Set Type Key—Make/Brake	FCh	Clears keyboard buffer and prepares to receive key ID. [1]
Set Type Key—Make	FDh	Clears keyboard buffer and prepares to receive key ID. [1]
Resend	FEh	8042 detected error in keyboard transmission.
Reset	FFh	Resets program, runs keyboard BAT, defaults to Mode 2.

Note: [1] Used in Mode 3 only.

## 5.6.2 Pointing Device Interface Operation

The pointing device (typically a mouse) connects to a 6-pin DIN-type connector that is identical to the keyboard connector both physically and electrically. The operation of the interface (clock and data signal control) is the same as for the keyboard. The pointing device interface uses the IRQ12 interrupt.

## 5.6.3 Keyboard/Pointing Device Interface Programming

Programming the keyboard interface consists of configuration, which occurs during POST, and control, which occurs during runtime.

### 8042 Configuration

The keyboard/pointing device interface must be enabled and configured for a particular speed before it can be used. Enabling and speed parameters of the 8042 logic are affected through the PnP configuration registers of the SCH5317 I/O controller. Enabling and speed control are automatically set by the BIOS during POST but can also be accomplished with the Setup utility and other software.

The keyboard interface configuration registers are listed in the following table:

**Table 5-14.**  
**Keyboard Interface Configuration Registers**

Index	Address	Function	R/W
	30h	Activate	R/W
	70h	Primary Interrupt Select	R/W
	72h	Secondary Interrupt Select	R/W
	F0h	Reset and A20 Select	R/W

## 8042 Control

The BIOS function INT 16 is typically used for controlling interaction with the keyboard. Sub-functions of INT 16 conduct the basic routines of handling keyboard data (i.e., translating the keyboard's scan codes into ASCII codes). The keyboard/pointing device interface is accessed by the CPU through I/O mapped ports 60h and 64h, which provide the following functions:

- Output buffer reads
- Input buffer writes
- Status reads
- Command writes

Ports 60h and 64h can be accessed using the IN instruction for a read and the OUT instruction for a write. Prior to reading data from port 60h, the “Output Buffer Full” status bit (64h, bit <0>) should be checked to ensure data is available. Likewise, before writing a command or data, the “Input Buffer Empty” status bit (64h, bit <1>) should also be checked to ensure space is available.

## I/O Port 60h

I/O port 60h is used for accessing the input and output buffers. This register is used to send and receive data from the keyboard and the pointing device. This register is also used to send the second byte of multi-byte commands to the 8042 and to receive responses from the 8042 for commands that require a response.

A read of 60h by the CPU yields the byte held in the output buffer. The output buffer holds data that has been received from the keyboard and is to be transferred to the system.

A CPU write to 60h places a data byte in the input byte buffer and sets the CMD/ DATA bit of the Status register to DATA. The input buffer is used for transferring data from the system to the keyboard. All data written to this port by the CPU will be transferred to the keyboard except bytes that follow a multibyte command that was written to 64h

## I/O Port 64h

I/O port 64h is used for reading the status register and for writing commands. A read of 64h by the CPU will yield the status byte defined as follows:

Bit	Function
7..4	General Purpose Flags.
3	CMD/DATA Flag (reflects the state of A2 during a CPU write). 0 = Data 1 = Command
2	General Purpose Flag.
1	Input Buffer Full. Set (to 1) upon a CPU write. Cleared by IN A, DBB instruction.
0	Output Buffer Full (if set). Cleared by a CPU read of the buffer.

A CPU write to I/O port 64h places a command value into the input buffer and sets the CMD/DATA bit of the status register (bit <3>) to CMD.

Table 5-15 lists the commands that can be sent to the 8042 by the CPU. The 8042 uses IRQ1 for gaining the attention of the CPU.

**Table 5-15.**  
**CPU Commands to the 8042**

Value	Command Description
20h	Put current command byte in port 60h.
60h	Load new command byte.
A4h	Test password installed. Tests whether or not a password is installed in the 8042: If FAh is returned, password is installed. If F1h is returned, no password is installed.
A5h	Load password. This multi-byte operation places a password in the 8042 using the following manner: 1. Write A5h to port 64h. 2. Write each character of the password in 9-bit scan code (translated) format to port 60h. 3. Write 00h to port 60h.
A6h	Enable security. This command places the 8042 in password lock mode following the A5h command. The correct password must then be entered before further communication with the 8042 is allowed.
A7h	Disable pointing device. This command sets bit <5> of the 8042 command byte, pulling the clock line of the pointing device interface low.
A8h	Enable pointing device. This command clears bit <5> of the 8042 command byte, activating the clock line of the pointing device interface.

**Table 5-15. (Continued)**  
**CPU Commands to the 8042**

<b>Value</b>	<b>Command Description</b>
A9h	<p>Test the clock and data lines of the pointing device interface and place test results in the output buffer.</p> <p>00h = No error detected  01h = Clock line stuck low  02h = Clock line stuck high  03h = Data line stuck low  04h = Data line stuck high</p>
AAh	Initialization. This command causes the 8042 to inhibit the keyboard and pointing device and places 55h into the output buffer.
ABh	<p>Test the clock and data lines of the keyboard interface and place test results in the output buffer.</p> <p>00h = No error detected  01h = Clock line stuck low  02h = Clock line stuck high  03h = Data line stuck low  04h = Data line stuck high</p>
ADh	Disable keyboard command (sets bit <4> of the 8042 command byte).
AEh	Enable keyboard command (clears bit <4> of the 8042 command byte).
C0h	Read input port of the 8042. This command directs the 8042 to transfer the contents of the input port to the output buffer so that they can be read at port 60h.
C2h	Poll Input Port High. This command directs the 8042 to place bits <7..4> of the input port into the upper half of the status byte on a continuous basis until another command is received.
C3h	Poll Input Port Low. This command directs the 8042 to place bits <3..0> of the input port into the lower half of the status byte on a continuous basis until another command is received.
D0h	Read output port. This command directs the 8042 to transfer the contents of the output port to the output buffer so that they can be read at port 60h.
D1h	Write output port. This command directs the 8042 to place the next byte written to port 60h into the output port (only bit <1> can be changed).
D2h	Echo keyboard data. Directs the 8042 to send back to the CPU the next byte written to port 60h as if it originated from the keyboard. No 11-to-9 bit translation takes place but an interrupt (IRQ1) is generated if enabled.
D3h	Echo pointing device data. Directs the 8042 to send back to the CPU the next byte written to port 60h as if it originated from the pointing device. An interrupt (IRQ12) is generated if enabled.
D4h	Write to pointing device. Directs the 8042 to send the next byte written to 60h to the pointing device.
E0h	Read test inputs. Directs the 8042 to transfer the test bits 1 and 0 into bits <1,0> of the output buffer.
F0h-FFh	Pulse output port. Controls the pulsing of bits <3..0> of the output port (0 = pulse, 1 = don't pulse). Note that pulsing bit <0> will reset the system.

## 5.6.4 Keyboard/Pointing Device Interface Connector

The legacy-light model provides separate PS/2 connectors for the keyboard and pointing device. Both connectors are identical both physically and electrically. Figure 5-6 and Table 5-16 show the connector and pinout of the keyboard/pointing device interface connectors.

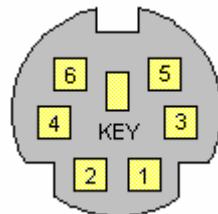


Figure 5-6. PS/2 Keyboard or Pointing Device Interface Connector (as viewed from rear of chassis)

**Table 5-16.**  
**Keyboard/Pointing Device Connector Pinout**

Pin	Signal	Description	Pin	Signal	Description
1	DATA	Data	4	+ 5 VDC	Power
2	NC	Not Connected	5	CLK	Clock
3	GND	Ground	6	NC	Not Connected

## 5.7 Universal Serial Bus Interface

The Universal Serial Bus (USB) interface provides asynchronous/isochronous data transfers with compatible peripherals such as keyboards, printers, or modems. This high-speed interface supports hot-plugging of compatible devices, making possible system configuration changes without powering down or even rebooting systems.

These systems provide eight USB ports, two front panel USB ports (which may be disabled) and six USB ports on the rear panel. The USB ports are dynamically configured to either a USB 1.1 controller or the USB 2.0 controller depending on the capability of the peripheral device. The 1.1 controllers provide a maximum transfer rate of 12 Mb/s while the 2.0 controller provides a maximum transfer rate of 480 Mb/s. Table 5-17 shows the mapping of the USB ports.

**Table 5-17.**  
**ICH8 USB Port Mapping**

<b>USB Connector Location</b>			
<b>ICH8 Controller</b>	<b>Signals</b>	<b>USDT, SFF, ST Form Factors</b>	<b>MT &amp; CMT Form Factors</b>
USB 1.1 #1, USB 2.0 #1	Data 0P, 0N	Rear panel quad USB stack	Rear panel quad USB stack
	Data 1P, 1N	Rear panel quad USB stack	Rear panel quad USB stack
USB 1.1 #2 USB 2.0 #1	Data 2P, 2N	Rear panel dual USB with RJ-45	Rear panel quad USB stack
	Data 3P, 3N	Rear panel dual USB with RJ-45	Rear panel quad USB stack
USB 1.1 #3 USB 2.0 #1	Data 4-5P/N	Not used	Not used
USB 1.1 #4 USB 2.0 #2	Data 6P, 6N	Rear panel quad USB stack	Rear panel dual USB with RJ-45
	Data 7P, 7N	Rear panel quad USB stack	Rear panel dual USB with RJ-45
USB 1.1 #5 USB 2.0 #2	Data 8P, 8N	Front panel USB	Front panel USB
	Data 9P, 9N	Front panel USB	Front panel USB

### 5.7.1 USB Data Formats

The USB I/F uses non-return-to-zero inverted (NRZI) encoding for data transmissions, in which a 1 is represented by no change (between bit times) in signal level and a 0 is represented by a change in signal level. Bit stuffing is employed prior to NRZI encoding so that in the event a string of 1's is transmitted (normally resulting in a steady signal level) a 0 is inserted after every six consecutive 1's to ensure adequate signal transitions in the data stream. The USB transmissions consist of packets using one of four types of formats (Figure 5-8) that include two or more of seven field types.

- Sync Field—8-bit field that starts every packet and is used by the receiver to align the incoming signal with the local clock.
- Packet Identifier (PID) Field—8-bit field sent with every packet to identify the attributes (in, out, start-of-frame (SOF), setup, data, acknowledge, stall, preamble) and the degree of error correction to be applied.
- Address Field—7-bit field that provides source information required in token packets.
- Endpoint Field—4-bit field that provides destination information required in token packets.
- Frame Field—11-bit field sent in Start-of-Frame (SOF) packets that are incremented by the host and sent only at the start of each frame.
- Data Field—0-1023-byte field of data.
- Cyclic Redundancy Check (CRC) Field—5- or 16-bit field used to check transmission integrity.

Token Packet	Sync Field (8 bits)	PID Field (8 bits)	Addr. Field (7 bits)	ENDP. Field (4 bits)	CRC Field (5 bits)	
SOF Packet	Sync Field (8 bits)	PID Field (8 bits)	Frame Field (11 bits)		CRC Field (5 bits)	
Data Packet	Sync Field (8 bits)	PID Field (8 bits)	Data Field (0-1023 bytes)		CRC Field (16 bits)	
Handshake Packet	Sync Field (8 bits)	PID Field (8 bits)				

Figure 5-8. USB Packet Formats

Data is transferred LSb first. A cyclic redundancy check (CRC) is applied to all packets (except a handshake packet). A packet causing a CRC error is generally completely ignored by the receiver.

## 5.7.2 USB Programming

Programming the USB interface consists of configuration, which typically occurs during POST, and control, which occurs at runtime.

### USB Configuration

Each USB controller functions as a PCI device within the 82801 component and is configured using PCI Configuration Registers as listed in Table 5-18.

NOTE:

**Table 5-18.**  
**USB Interface Configuration Registers**

PCI Config. Address	Register	Reset Value	PCI Config. Address	Register	Reset Value
00, 01h	Vendor ID	8086h	0Eh	Header Type	00h
02, 03h	Device ID	[1]	20-23h	I/O Space Base Address	1d
04, 05h	PCI Command	0000h	2C, 2Dh	Sub. Vender ID	00h
06, 07h	PCI Status	0280h	3Ch	Interrupt Line	00h
08h	Revision ID	00h	3Dh	Interrupt Pin	03h
09h	Programming I/F	00h	60h	Serial Bus Release No.	10h
0Ah	Sub Class Code	03h	C0, C1h	USB Leg. Kybd./Ms. Cntrl.	2000h
0Bh	Base Class Code	0Ch	C4h	USB Resume Enable	00h

Note:

[1] USB 1.1 #1 = 24D2h  
 USB 1.1 #2 = 24D4h  
 USB 1.1 #3 = 24D7h  
 USB 1.1 #4 = 24DDh  
 USB 2.0 = 24DDh

## USB Control

The USB is controlled through I/O registers as listed in table 5-19.

**Table 5-19.**  
**USB Control Registers**

I/O Address	Register	Default Value
00, 01h	Command	0000h
02, 03h	Status	0000h
04, 05h	Interrupt Enable	0000h
06, 07	Frame Number	0000h
08, 0B	Frame List Base Address	0000h
0Ch	Start of Frame Modify	40h
10, 11h	Port 1 Status/Control	0080h
12, 13h	Port 2 Status/Control	0080h
18h	Test Data	00h

### 5.7.3 USB Connector

These systems provide type-A USB ports as shown in Figure 5-9 below.

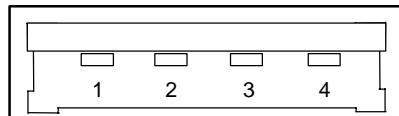


Figure 5-9. Universal Serial Bus Connector (as viewed from rear of chassis)

**Table 5-20.**  
**USB Connector Pinout**

Pin	Signal	Description	Pin	Signal	Description
1	Vcc	+5 VDC	3	USB+	Data (plus)
2	USB-	Data (minus)	4	GND	Ground

## 5.7.4 USB Cable Data

The recommended cable length between the host and the USB device should be no longer than sixteen feet for full-channel (12 MB/s) operation, depending on cable specification (see following table).

---

**Table 5-21.**  
**USB Cable Length Data**

<b>Conductor Size</b>	<b>Resistance</b>	<b>Maximum Length</b>
20 AWG	0.036 $\Omega$	16.4 ft (5.00 m)
22 AWG	0.057 $\Omega$	9.94 ft (3.03 m)
24 AWG	0.091 $\Omega$	6.82 ft (2.08 m)
26 AWG	0.145 $\Omega$	4.30 ft (1.31 m)
28 AWG	0.232 $\Omega$	2.66 ft (0.81 m)

---

NOTE:

For sub-channel (1.5 MB/s) operation and/or when using sub-standard cable shorter lengths may be allowable and/or necessary.

The shield, chassis ground, and power ground should be tied together at the host end but left unconnected at the device end to avoid ground loops.

---

<b>Color code</b>	
<b>Signal</b>	<b>Insulation color</b>
Data +	Green
Data -	White
Vcc	Red
Ground	Black

---

## 5.8 Audio Subsystem

These systems use the HD audio controller of the 82801 component to access and control a Realtek ALC262 HD Audio Codec, which provides 2-channel high definition analog-to-digital (ADC) and digital-to-analog (DAC) conversions. A block diagram of the audio subsystem is shown in Figure 5-10. All control functions such as volume, audio source selection, and sampling rate are controlled through software through the HD Audio Interface of the 82801 ICH component. Control data and digital audio streams (record and playback) are transferred between the ICH and the Audio Codec over the HD Audio Interface. The codec's speaker output is applied to a 1.5-watt amplifier that drives the internal speaker. A device plugged into the Headphone jack or the line input jack is sensed by the system, which will inhibit the Speaker Audio signal.

These systems provide the following analog interfaces for external audio devices:

**Mic In**—This input uses a three-conductor mini-jack that accepts a stereo microphone. This is the default recording input after a system reset. On MT/CMT systems with both front and rear microphone jacks, either jack is available for use (but not simultaneously).

**Line In**—This input uses a three-conductor (stereo) mini-jack that is specifically designed for connection of a high-impedance audio source such as a tape deck.

**Headphones Out**—This input uses a three-conductor (stereo) mini-jack that is designed for connecting a set of 32-ohm (nom.) stereo headphones. Plugging into the Headphones jack mutes the signal to the internal speaker and the Line Out jack as well.

**Line Out**—This output uses a three-conductor (stereo) mini-jack for connecting left and right channel line-level signals. Typical connections include a tape recorder's Line In (Record In) jacks, an amplifier's Line In jacks, or to powered speakers that contain amplifiers.

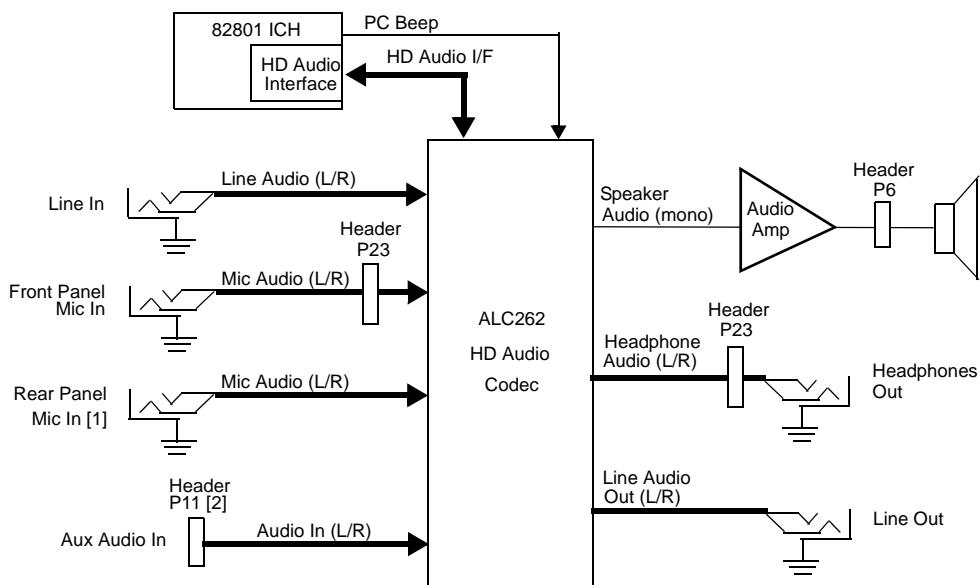


Figure 5-10. Audio Subsystem Functional Block Diagram

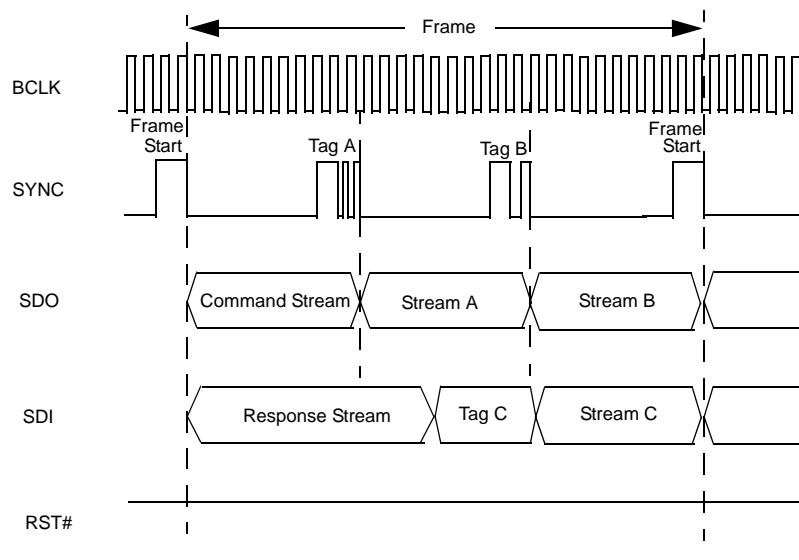
## 5.8.1 HD Audio Controller

The HD Audio Controller is a PCI Express device that is integrated into the 82801 ICH component and supports the following functions:

- Read/write access to audio codec registers
- Support for greater than 48-KHz sampling
- HD audio interface

## 5.8.2 HD Audio Interface

The HD audio controller and the HD audio codec communicate over a five-signal HD Audio Interface (Figure 5-11). The HD Audio Interface includes two serial data lines; serial data out (SDO, from the controller) and serial data in (SDI, from the audio codec) that transfer control and PCM audio data serially to and from the audio codec using a time-division multiplexed (TDM) protocol. The data lines are qualified by the 24-MHz BCLK signal driven by the audio controller. Data is transferred in frames synchronized by the 48-KHz SYNC signal, which is derived from the clock signal and driven by the audio controller. When asserted (typically during a power cycle), the RESET- signal (not shown) will reset all audio registers to their default values.

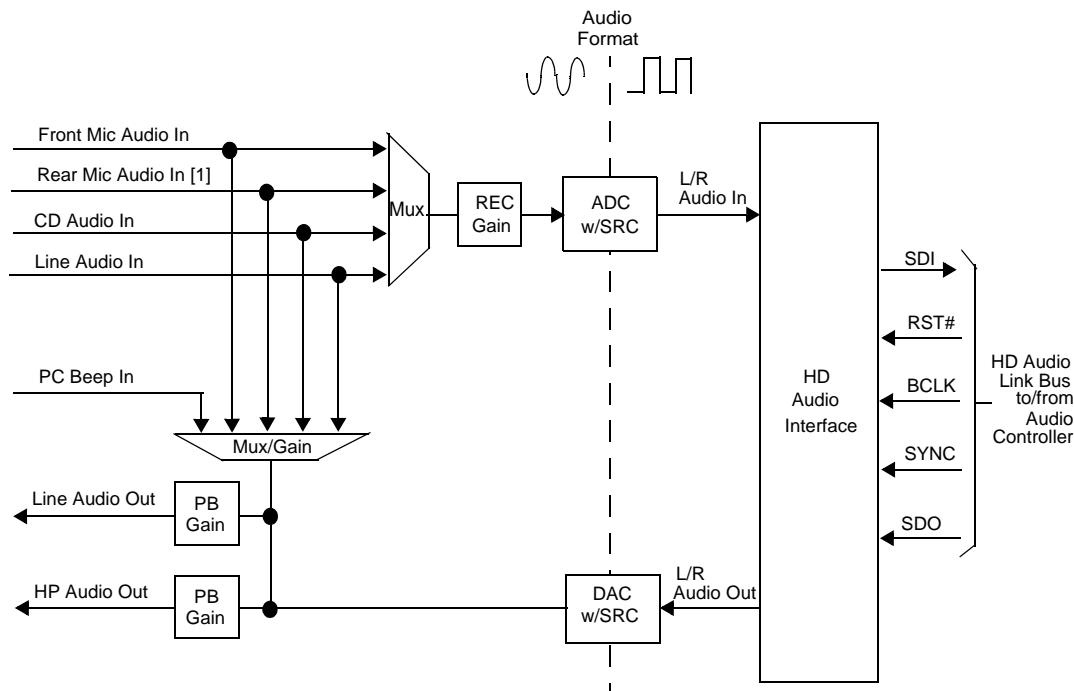


NOTE: Clock not drawn to scale.

Figure 5-11. HD Audio Interface Protocol

### 5.8.3 HD Audio Codec

The HD Audio Codec provides pulse code modulation (PCM) coding and decoding of audio information as well as the selection and/or mixing of analog channels. As shown in Figure 5-12, analog audio from an external microphone, tape, or internal CD can be selected and, if to be recorded (saved) onto a disk drive, routed through an analog-to-digital converter (ADC). The resulting left and right PCM record data are muxed into a time-division-multiplexed (TDM) data stream (SD IN signal) that is routed to the audio controller. Playback (PB) audio takes the reverse path from the audio controller to the audio codec as SD OUT data and is decoded and either routed through an equalizer or applied directly to the digital-to-analog converter (DAC). The codec supports simultaneous record and playback of stereo (left and right) audio. The sampling rate used by the Sample Rate Controllers (SRC) may be set independently for the ADCs and the DAC. The integrated analog mixer provides the computer control-console functionality handling multiple audio inputs.



**NOTE:**  
 The audio codec includes two ADCs. However, only one is typically used.  
 All audio lines represent both left and right channel information.  
 [1] CMT form factor only.

Figure 5-12. ALC262 HD Audio Codec Functional Block Diagram

All functions are controlled through index-addressed registers of the codec.

## 5.8.4 Audio Programming

Audio subsystem programming consists of configuration, typically accomplished during POST, and control, which occurs during runtime.

### Audio Configuration

The audio subsystem is configured according to PCI protocol through the HD audio controller function of the 82801 ICH. Table 5-22 lists the PCI configuration registers of the audio subsystem.

**Table 5-22.**  
**HD Audio Controller**  
**PCI Configuration Registers (82801 Device 27/Function 0)**

PCI Config. Address	Register	Value on Reset	PCI Config. Address	Register	Value on Reset
00-01h	Vendor ID	8086h	14-17h	HD Audio Upper Base. Addr.	0
02-03h	Device ID	24D5h	2C-2Dh	Subsystem Vender ID	0000h
04-05h	PCI Command	0000h	2E-2Fh	Subsystem ID	0000h
06-07h	PCI Status	0280h	34h	Capability List Pointer	50h
08h	Revision ID	XXh	3Ch	Interrupt Line	00h
09h	Programming	00h	3Dh	Interrupt Pin	02h
0Ah	Sub-Class	01h	40h	HD Audio Control	0's
0Bh	Base Class Code	04h	44h	Traffic Class Select	00h
0Eh	Header Type	00h	4C, 4Dh	Docking Control/Status	0080h
10-13h	HD Audio Lower Base Addr.	4	50-14Fh	-HD audio functions	[1]

NOTE:

Values without "h" suffix (denoting hexadecimal value) are decimal.

[1] Refer to Intel data sheet for more information.

## Audio Control

The audio subsystem is controlled through a set of verb commands listed in Table 5-23.

**Table 5-23.**  
**HD Audio Codec Commands**

Verb	Value	Verb	Value	Verb	Value
Get Parameter	F00h	Set Power State	705h	Get GPIO Enable Mask	F16h
Get Connection Select	F01h	Get Conv. Stream Ch.	F06h	Set GPIO Enable Mask	716h
Set Connection Select	701h	Set Conv. Stream Ch.	706h	Get GPIO Direction	F17h
Get Connection List	F02h	Get Pin Widget Cntrl.	F07h	Set GPIO Direction	717h
Get Processing State	F03h	Set Pin Widget Cntrl.	707h	Get GPIO Unsol. Resp. En. Mask	F19h
Set Processing State	703h	Get Unsol. Resp. Cntrl.	F08h	Set GPIO Unsol. Resp. En. Mask	719h
Get Coefficient Index	00Dh	Set Unsol. Resp. Cntrl.	708h	Function Reset	7FFh
Set Coefficient Index	005h	Get Pin Sense	F09h	Get Digital Converter Control	F0Dh
Get Processing Coefficient	00Ch	Execute Pin Sense	709h	Set Digital Conv. Cntrl. 1	70Dh
Set Processing Coefficient	004h	Get Default Config.	F1Ch	Set Digital Conv. Cntrl. 2	70Eh
Get Amplifier Gain	00Bh	Set Default Config.	71C-71Fh	Get EAPD Enable	F0Ch
Set Amplifier Gain	003h	Get Beep Generator	F0Ah	Set EAPD Enable	70Ch
Get Converter Format	00Ah	Set Beep Generator	70Ah	Get Volume Knob Widget	F0Fh
Set Converter Format	002h	Get GPIO Data	F15h	Set Volume Knob Widget	70Fh
Get Power State	F05h	Set GPIO Data	715h	-	-

NOTE:

Refer to vendor data sheet for more information.

Get Controller Format

## 5.8.5 Audio Specifications

The specifications for the HD Audio subsystem are listed in Table 5-24.

**Table 5-24.**  
**HD Audio Subsystem Specifications**

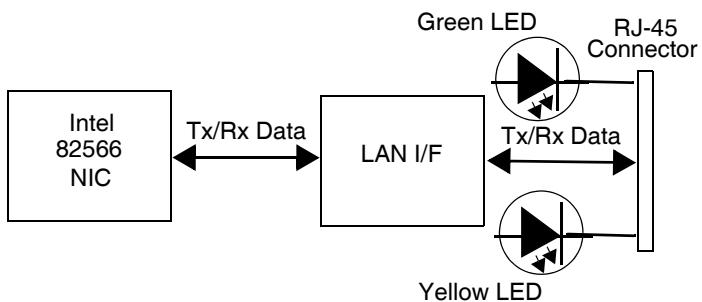
Parameter	Measurement
Sampling Rates:	
DAC	44.1, 48-, 96-, & 192-KHz [1]
ADC	44.1, 48-, & 96-KHz [1]
Resolution:	
DAC	24-bit
ADC	20-bit
Nominal Input Voltage:	
Mic In (w/+20 db gain)	.283 V <sub>p-p</sub>
Line In	2.83 V <sub>p-p</sub>
Subsystem Impedance (nominal):	
Mic In	64K ohms
Line In	64K ohms
Line Out	200 ohms
Headphones Out	32 Ohms
Signal-to-Noise Ratio	
ADC	90 db (nom)
DAC	100 db (nom)
Total Harmonic Distortion (THD)	
ADC	-82
DAC	-87
Max. Subsystem Power Output to 4-ohm Internal Speaker (with 10% THD):	1.5 watts
Gain Step	1.5 db
Master Volume Range	-94.5 db
Frequency Response:	
ADC/DAC	16 – 19,200 Hz
Internal Speaker	450–4000 Hz

NOTE:

[1] Device driver limitation: 48 KHz

## 5.9 Network Interface Controller

These systems provide 10/100/1000 Mbps network support through an Intel 82566 network interface controller (NIC), a PHY component, and a RJ-45 jack with integral status LEDs. The 82562-equivalent controller integrated into the 82801 ICH component is not used (disabled) in these systems. (Figure 5-13). The support firmware for the BCM5752 component is contained in the system (BIOS) ROM. The NIC can operate in half- or full-duplex modes, and provides auto-negotiation of both mode and speed. Half-duplex operation features an Intel-proprietary collision reduction mechanism while full-duplex operation follows the IEEE 802.3x flow control specification.



LED	Function
Green	Activity/Link. Indicates network activity and link pulse reception.
Yellow	Speed. Indicates link detection 100Mb/s mode.

Figure 5-13. Network Interface Controller Block Diagram

The Network Interface Controller includes the following features:

- VLAN tagging with Windows XP and Linux.
- Multiple VLAN support with Windows XP.
- Power management support for ACPI 1.1, PXE 2.0, WOL, ASF 1.0, IPMI
- Cisco Etherchannel support
- Link and Activity LED indicator drivers

The controller features high and low priority queues and provides priority-packet processing for networks that can support that feature. The controller's micro-machine processes transmit and receive frames independently and concurrently. Receive runt (under-sized) frames are not passed on as faulty data but discarded by the controller, which also directly handles such errors as collision detection or data under-run.

The NIC uses 3.3 VDC auxiliary power, which allows the controller to support Wake-On-LAN (WOL) and Alert-On-LAN (AOL) functions while the main system is powered down.



For the features in the following paragraphs to function as described, the system unit must be plugged into a live AC outlet. Controlling unit power through a switchable power strip will, with the strip turned off, disable any wake, alert, or power management functionality.

## 5.9.1 Wake-On-LAN Support

The NIC supports the Wired-for-Management (WfM) standard of Wake-On-LAN (WOL) that allows the system to be booted up from a powered-down or low-power condition upon the detection of special packets received over a network. The NIC receives 3.3 VDC auxiliary power while the system unit is powered down in order to process special packets. The detection of a Magic Packet by the NIC results in the PME- signal on the PCI bus to be asserted, initiating system wake-up from an ACPI S1 or S3 state.

## 5.9.2 Alert Standard Format Support

Alert Standard Format (ASF) support allows the NIC to communicate the occurrence of certain events over a network to an ASF 1.0-compliant management console and, if necessary, take action that may be required. The ASF communications can involve the following:

- Alert messages sent by the client to the management console.
- Maintenance requests sent by the management console to the client.
- Description of client's ASF capabilities and characteristics.

The activation of ASF functionality requires minimal intervention of the user, typically requiring only booting a client system that is connected to a network with an ASF-compliant management console.

## 5.9.3 Power Management Support

The NIC features Wired-for-Management (WfM) support providing system wake up from network events (WOL) as well as generating system status messages (AOL) and supports ACPI power management environments. The controller receives 3.3 VDC (auxiliary) power as long as the system is plugged into a live AC receptacle, allowing support of wake-up events occurring over a network while the system is powered down or in a low-power state.

The Advanced Configuration and Power Interface (ACPI) functionality of system wake up is implemented through an ACPI-compliant OS and is the default power management mode. The following wakeup events may be individually enabled/disabled through the supplied software driver:

- Magic Packet—Packet with node address repeated 16 times in data portion



The following functions are supported in NDIS5 drivers but implemented through remote management software applications (such as LanDesk).

- Individual address match—Packet with matching user-defined byte mask
- Multicast address match—Packet with matching user-defined sample frame
- ARP (address resolution protocol) packet
- Flexible packet filtering—Packets that match defined CRC signature

The PROSet Application software (pre-installed and accessed through the System Tray or Windows Control Panel) allows configuration of operational parameters such as WOL and duplex mode.

## 5.9.4 NIC Programming

Programming the NIC consists of configuration, which occurs during POST, and control, which occurs at runtime. The Intel 82566 NIC is configured as a PCI device and controlled through registers mapped in variable I/O space. The BIOS for the NIC is contained within the HP/Compaq BIOS in system ROM. Refer to Intel documentation for details regarding 82566 register programming.

## 5.9.5 NIC Connector

Figure 5-14 shows the RJ-45 connector used for the NIC interface. This connector includes the two status LEDs as part of the connector assembly.

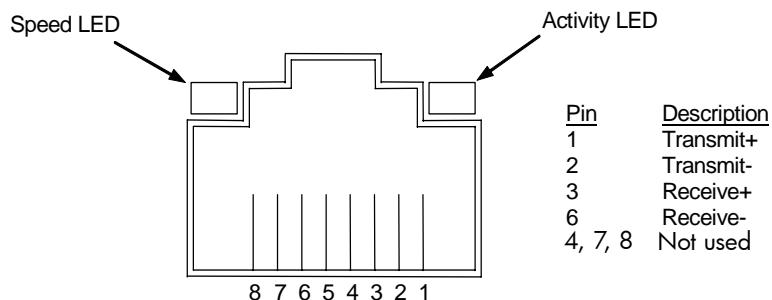


Figure 5-14. RJ-45 Ethernet TPE Connector (as viewed from rear of chassis)

## 5.9.6 NIC Specifications

**Table 5-25.**  
**NIC Specifications**

Parameter	
Modes Supported	10BASE-T half duplex @ 10 Mb/s 10Base-T full duplex @ 20 Mb/s 100BASE-TX half duplex @ 100 Mb/s 100Base-TX full duplex @ 200 Mb/s 1000BASE-T half duplex @ 1 Gb/s 1000BASE-TX full duplex @ 2 Gb/s
Standards Compliance	IEEE 802.1P, 802.1Q IEEE 802.2 IEEE 802.3, 802.3ab, 802.3ad, 802.3u, 802.3x, 802.3z
OS Driver Support	MS-DOS MS Windows 3.1 MS Windows 95 (pre-OSR2), 98, and 2000 Professional, XP Home, XP Pro MS Windows NT 3.51 & 4.0 Novell Netware 3.x, 4.x, 5x Novell Netware/IntraNetWare SCO UnixWare 7 Linux 2.2, 2.4 PXE 2.0
Boot ROM Support	Intel PRO/100 Boot Agent (PXE 3.0, RPL)
F12 BIOS Support	Yes
Bus Interface	PCI Express x1
Power Management Support	ACPI, PCI Power Management Spec.

---

# Integrated Graphics Subsystem

## 6.1 Introduction

This chapter describes graphics subsystem that is integrated into the Q965 GMCH component. This graphics subsystem employs the use of system memory to provide efficient, economical 2D and 3D performance.

These systems may be upgraded/modified one of two ways:

- Installing a DVI ADD2 or graphics card into the PCI-E x16 slot and either enabling or disabling the integrated controller

or

- Installing a graphics card in a PCIe x1 slot, which will disable the integrated controller.

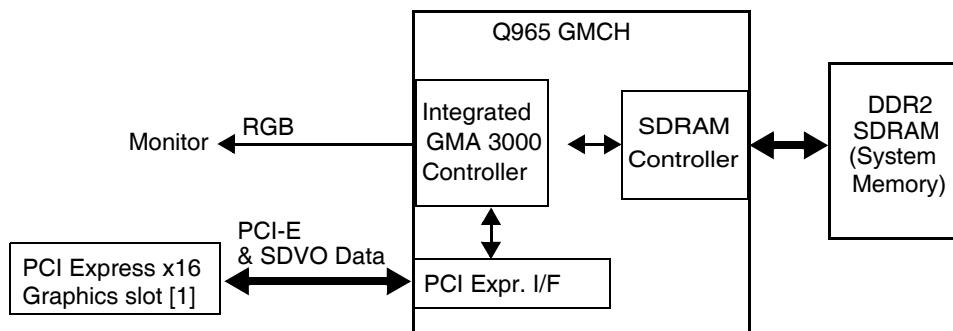
This chapter covers the following subjects:

- Functional description (6.2), page 6-2
- Display Modes (6.3), page 6-4
- Upgrading graphics (6.4) , page 6-5
- VGA Monitor connector (6.5), page 6-6

## 6.2 Functional Description

The Intel Q965 GMCH component includes an Intel Integrated Graphics Media Accelerator 3000 controller (Figure 6-1). This integrated graphics controller (IGC) operates internally of the PCIe x16 bus and can directly drive an external, analog multi-scan monitor at resolutions up to and including 2048 x 1536 pixels. The IGC includes a memory management feature that allocates portions of system memory for use as the frame buffer and for storing textures and 3D effects.

The IGC provides two SDVO channels that are multiplexed through the PCI Express graphics interface. These SDVO ports may be used by an Advanced Digital Display (ADD2) card installed in the PCI-E x16 graphics slot in driving two digital displays with a 200-megapixel clock.



NOTE:

[1] In USDT form factor, accepts reverse-layout SDVO ADD2 card only.  
In SFF, ST, MT, and CMT form factors, accepts normal-layout cards.

Figure 6-1. Q965-Based Graphics, Block diagram

The IGC provides the following features:

- 2x performance over previous generation controllers.
- Rapid pixel and texel rendering using four pipelines that allow 2D and 3D operations to overlap, speeding up visual effects, reducing the amount of memory for texture storage.
- Zone rendering for optimizing 3D drawing, eliminating the need for local graphics memory by reducing the bandwidth.
- Dynamic video memory allocation, where the amount of memory required by the application is acquired (or released) by the controller.
- Intelligent memory management allowing tiled memory addressing, deep display buffering, and dynamic data management.
- Provides two serial digital video out (SDVO) channels for use by an appropriate ADD2 accessory card.

The IGC includes 2D and 3D accelerator engines working with a deeply-pipelined pre-processor. Hardware cursor and overlay generators are also included as well as a legacy VGA processor core. The controller supports three display devices:

- One progressive-scan analog monitor
- Up to two additional video displays with the installation of an optional Advanced Digital Display (ADD2) card in the PCI Express x16 graphics slot.



The controller can support LVDS, TMDS, or TV output with the proper encoder option.

Special features of the integrated graphics controller include:

- 400-MHz core engine
- 400-MHz 24-bit RAMDAC
- 2D engine supporting GDI+ and alpha stretch blithering up to 2048 x 1536 w/32-bit color @ 75 Hz refresh (QVGA)
- 3D engine supporting Z-bias and up to 1600 x 1200 w/32-bit color @ 85 hz refresh
- Video DVD support:

The IGC uses a portion of system memory for instructions, textures, and frame (display) buffering. Using a process called Dynamic Video Memory Technology (DVMT), the controller dynamically allocates display and texture memory amounts according to the needs of the application running on the system.

The total memory allocation is determined by the amount of system memory installed in a system. The video BIOS pre-allocates 8 megabytes of memory during POST. System memory that is pre-allocated is not seen by the operating system, which will report the total amount of memory installed less the amount of pre-allocated memory.

Example: A system with 128 MB of SDRAM with the video BIOS set to 8 MB will be reported by MS Windows as having 120 MB.

The IGC will use, in standard VGA/SVGA modes, pre-allocated memory as a true dedicated frame buffer. If the system boots with the OS loading the IGC Extreme Graphics drivers, the pre-allocated memory will then be re-claimed by the drivers and may or may not be used by the IGC in the “extended” graphic modes. However, it is important to note that pre-allocated memory is available only to the IGC, not to the OS.

The Q965's DVMT function is an enhancement over the Unified Memory Architecture (UMA) of earlier systems. The DVMT of the Q965 selects, during the boot process, the maximum graphics memory allocation possible according on the amount of system memory installed:

SDRAM Installed	Maximum Memory Allocation
128 to 256 megabytes	8-32 MB
257 to 511 megabytes	8-64 MB
> 512 megabytes	8-128 MB

The actual amount of system memory used by the IGC in the “extended” or “extreme” modes will increase and decrease dynamically according to the needs of the application. The amount of memory used solely for graphics (video) may be reported in a message on the screen, depending on the operating system and/or applications running on the machine.

For viewing the maximum amount of available frame buffer memory MS Windows 2000 or XP, go to Display Properties > Settings> Adapter.

The Microsoft Direct diagnostic tool included in most versions of Windows may be used to check the amount of video memory being used. The Display tab of the utility the “Approx. Total Memory” label will indicate the amount of video memory. The value will vary according to OS (In Windows XP, the video memory size reported by DirectX will always be 32 MB, even if the total memory installed is over 128 MB).



Some applications, particularly games that require advanced 3D hardware acceleration, may not install or run correctly on systems using the IGC.

---

## 6.3 Display Modes

The IGC supports the following standard display modes for 2D video displays:

---

**Table 6-1.  
IGC Standard 2D Display Modes**

<b>Resolution</b>	<b>Maximum Refresh Rate</b>	
	<b>Analog Monitor</b>	<b>Digital Monitor</b>
640 x 480	85 Hz	60 Hz
800 x 600	85 Hz	60 Hz
1024 x 768	85 Hz	60 Hz
1280 x 1024	85 Hz	60 Hz
1600 x 1200	85 Hz	60 Hz
1920 x 1080	85 Hz	60 Hz
1920 x 1200	85 Hz	60 Hz
1920 x 1440	85 Hz	60 Hz
2048 x 1536	85 Hz	60 Hz

---

The highest resolution available will be determined by the following factors:

- Memory speed and amount
- Single or dual channel memory
- Number and type of monitors

---



The IGC is designed for optimum performance with multi-sync analog monitors. Digital displays may not provide an image as high in quality, depending on resolution.

---

## 6.4 Upgrading Graphics

The PCI-E x16 slot of SFF, ST, MT, and CMT systems can accept a normal-layout Advanced Digital Display 2 (ADD2) or a full-size PCIe x16 graphics controller card. The USDT system with a PCIe x16 riser card installed can accept a reverse-layout Advanced Digital Display 2 (ADD2) or a low-profile PCIe x16 graphics card. Depending on accessory, upgrading through the PCI Express x16 slot can provide digital monitor support and/or dual-monitor support allowing display-cloning or extended desktop functionality. Software drivers may need to be downloaded for specific cards.



Two SDVO channels are provided by the IGC for supporting two digital displays. Existing option cards and drivers support one CRT and digital display. Dual digital display support may be possible with future cards and drivers.

The upgrade procedure is as follows:

1. Shut down the system through the operating system.
2. Unplug the power cord from the rear of the system unit.
3. Remove the chassis cover.
4. Install the graphics or ADD2 card into the PCI Express x16 graphics slot.
5. Replace the chassis cover.
6. Reconnect the power cord to the system unit.
7. Power up the system unit and enter the ROM-based Setup utility using the **F10** key.
8. Select whether to enable or disable the IGC.
9. Reboot the system.



If a PCIe x1 graphics controller card is installed, the IGC cannot be enabled. The BIOS will detect the presence of the PCI card and disable the IGC of the Q965 GMCH.

## 6.5 VGA Monitor Connector

These systems includes a standard VGA connector (Figure 6-3) for attaching an analog monitor:

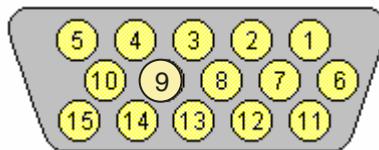


Figure 6 3. DB-15 VGA Monitor Connector, (as viewed from rear of chassis).

**Table 6-1.**  
**DB-15 Monitor Connector Pinout**

Pin	Signal	Description	Pin	Signal	Description
1	R	Red Analog	9	PWR	+5 VDC (fused) [1]
2	G	Blue Analog	10	GND	Ground
3	B	Green Analog	11	NC	Not Connected
4	NC	Not Connected	12	SDA	DDC2-B Data
5	GND	Ground	13	HSync	Horizontal Sync
6	R GND	Red Analog Ground	14	VSync	Vertical Sync
7	G GND	Blue Analog Ground	15	SCL	DDC2-B Clock
8	B GND	Green Analog Ground	--	--	--

NOTES:

[1] Fuse automatically resets when excessive load is removed.

# Power and Signal Distribution

## 7.1 Introduction

This chapter describes the power supply and method of general power and signal distribution. Topics covered in this chapter include:

- Power supply assembly/control (7.2) page 7-1
- Power distribution (7.3) page 7-8
- Signal distribution (7.4) page 7-12

## 7.2 Power Supply Assembly/Control

These systems feature a power supply assembly that is controlled through programmable logic (Figure 7-1).

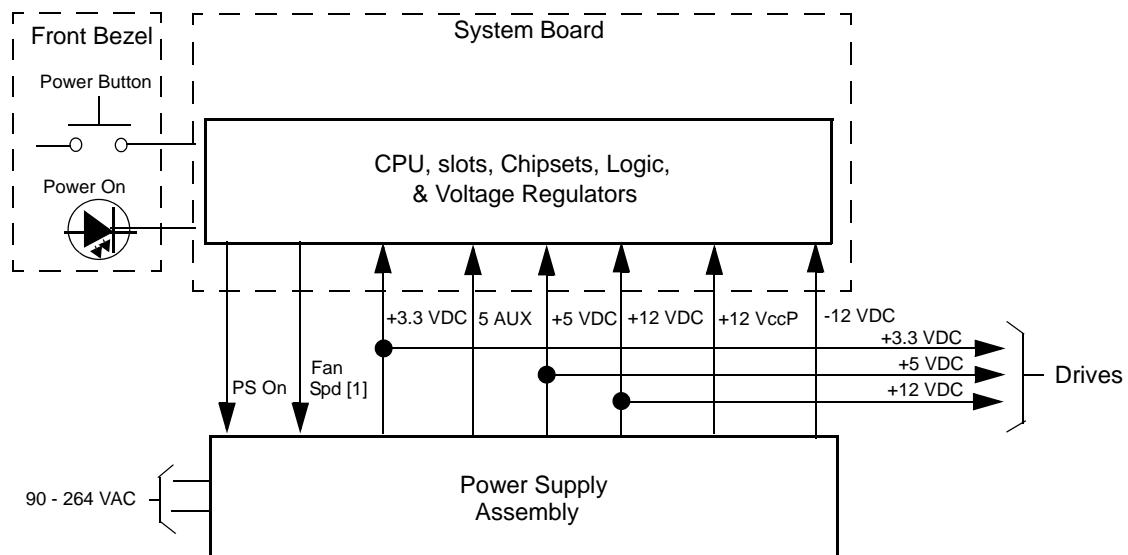


Figure 7-1. Power Distribution and Control, Block Diagram

## 7.2.1 Power Supply Assembly

These systems feature power supplies with power factor-correction logic. Four power supplies are used: a 200-watt power supply for the USDT unit, a 240-watt power supply for the SFF and ST units, a 300-watt power supply for the MT unit, and a 365-watt power supply for the CMT unit. All power supplies feature active power factor correction (PFC). Tables 7-1 through 7-4 list the specifications of the power supplies. Note that output load voltages are measured at the load-side of the output connectors.

**Table 7-1.**  
**200-Watt (USDT) Power Supply Assembly Specifications**

Range or Tolerance	Min. Current Loading [1]	Max. Current	Surge Current [2]	Max. Ripple
Input Line Voltage:				
100–240 VAC (auto-ranging)	90–264 VAC	--	--	--
Line Frequency	47–63 Hz	--	--	--
Input (AC) Current	--	--	4.0 A	--
+3.33 VDC Output	± 4 %	0.1 A	12.0 A	12.0 mV
+5.08 VDC Output	± 3.3 %	0.3 A	10.0 A	50 mV
+5.08 AUX Output	± 3.3 %	0.0 A	2.6 A	50 mV
+12 VDC Output [3]	± 5 %	0.1 A	15.5 A	17.0 A
-12 VDC Output	± 10 %	0.0 A	0.15 A	120 mV

## NOTES:

Total continuous power should not exceed 200 watts. Total surge power (<10 seconds w/duty cycle < 5 %) should not exceed 230 watts.

[1] Minimum loading requirements must be met at all times to ensure normal operation and specification compliance.

[2] Surge duration no longer than 10 seconds with 12-volt tolerance at +/- 10%.

[3] +12 VDC output can be split by the system board to +12 VDC (@ 3 A) and +12 Vcpu (@ 12.5 A) power planes.

**Table 7-2.**  
**240-Watt (SFF/ST) Power Supply Assembly Specifications**

Range/ Tolerance	Min. Current Loading [1]	Max. Current	Surge Current [2]	Max. Ripple
Input Line Voltage:				
100–240 VAC (auto-ranging)	90–264 VAC	--	--	--
Line Frequency	47–63 Hz	--	--	--
Input (AC) Current	--	--	5.0 A	--
+3.3 VDC Output	± 4%	0.1 A	15.0 A	15.0 mV
+5.08 VDC Output	± 3.3 %	0.3 A	17.0 A	50 mV
+5.08 AUX Output	± 3.3 %	0.0 A	3.0 A	50 mV
+12 VDC Output	± 5 %	0.1 A	7.5 A	9.0 A
+12 VDC Output (Vcpu)	± 5 %	0.1 A	11.0 A	14.5 A
-12 VDC Output	± 10 %	0.0 A	0.15 A	120 mV

## NOTES:

Total continuous power should not exceed 240 watts. Total surge power (<10 seconds w/duty cycle < 5 %) should not exceed 260 watts.

[1] The minimum current loading figures apply to a PS On start up only.

Table 7-3 lists the specifications for the 365-watt power supply used in the MT and CMT form factors

**Table 7-3.**  
**365-Watt (M/T & CMT) Power Supply Assembly Specifications**

Range or Tolerance	Min. Current Loading [1]	Max. Current	Surge Current [2]	Max. Ripple
Input Line Voltage:				
115–230 VAC (auto-ranging)	90–264 VAC	–	–	–
Line Frequency				
Input (AC) Current	–	–	6.0 A	–
+3.3 VDC Output	± 4 %	0.10 A	24.0 A	50 mV
+5.08 VDC Output	± 3.3 %	0.30 A	19.0 A	50 mV
+5.08 AUX Output	± 3.3 %	0.00 A	3.00 A	50 mV
+12 VDC Output	± 5 %	0.20 A	12.0 A	120 mV
+12 VDC Output (Vcpu)	± 5 %	0.00 A	14.5 A	200 mV
-12 VDC Output	± 10 %	0.00 A	0.15 A	200 mV

NOTES:

Total continuous output power should not exceed 365 watts. Maximum surge power should not exceed 385 watts.. Maximum combined power of +5 and +3.3 VDC is 160 watts.

[1] Minimum loading requirements must be met at all times to ensure normal operation and specification compliance.

[2] Maximum surge duration for +12Vcpu is 1 second with 12-volt tolerance +/- 10%.

## 7.2.2 Power Control

The power supply assembly is controlled digitally by the PS On signal (Figure 7-1). When PS On is asserted, the Power Supply Assembly is activated and all voltage outputs are produced. When PS On is de-asserted, the Power Supply Assembly is off and no voltages (except +5 AUX) are generated. Note that the +5 AUX voltages are always produced as long as the system is connected to a live AC source.

### Power Button

The PS On signal is typically controlled through the Power Button which, when pressed and released, applies a negative (grounding) pulse to the power control logic. The resultant action of pressing the power button depends on the state and mode of the system at that time and is described as follows:

System State	Pressed Power Button Results In:
Off	Negative pulse, of which the falling edge results in power control logic asserting PS On signal to Power Supply Assembly, which then initializes. ACPI four-second counter is not active.
On, ACPI Disabled	Negative pulse, of which the falling edge causes power control logic to de-assert the PS On signal. ACPI four-second counter is not active.
On, ACPI Enabled	Pressed and Released Under Four Seconds: Negative pulse, of which the falling edge causes power control logic to generate SMI-, set a bit in the SMI source register, set a bit for button status, and start four-second counter. Software should clear the button status bit within four seconds and the Suspend state is entered. If the status bit is not cleared by software in four seconds PS On is de-asserted and the power supply assembly shuts down (this operation is meant as a guard if the OS is hung). Pressed and Held At least Four Seconds Before Release: If the button is held in for at least four seconds and then released, PS On is negated, de-activating the power supply.

## Power LED Indications

A dual-color LED located on the front panel (bezel) is used to indicate system power status. The front panel (bezel) power LED provides a visual indication of key system conditions listed as follows:

Power LED	Condition
Steady green	Normal full-on operation
Blinks green @ 0.5 Hz	Suspend state (S1) or suspend to RAM (S3)
Blinks red 2 times @ 1 Hz [1]	Processor thermal shut down. Check air flow, fan operation, and CPU heat sink.
Blinks red 3 times @ 1 Hz [1]	Processor not installed. Install or reseat CPU.
Blinks red 4 times @ 1 Hz [1]	Power failure (power supply is overloaded). Check storage devices, expansion cards and/or system board (CPU power connector P3).
Blinks red 5 times @ 1 Hz [1]	Pre-video memory error. Incompatible or incorrectly seated DIMM.
Blinks red 6 times @ 1 Hz [1]	Pre-video graphics error. On system with integrated graphics, check/replace system board. On system with graphics card, check/replace graphics card.
Blinks red 7 times @ 1 Hz [1]	PCA failure. Check/replace system board.
Blinks red 8 times @ 1 Hz [1]	Invalid ROM (checksum error). Reflash ROM using CD or replace system board.
Blinks red 9 times @ 1 Hz [1]	System powers on but fails to boot. Check power supply, CPU, system board.
Blinks red 10 times @ 1 Hz [1]	Bad option card.
No light	System dead. Press and hold power button for <b>less</b> than 4 seconds. If HD LED turns green then check voltage select switch setting or expansion cards. If no LED light then check power button/power supply cables to system board or system board.

NOTE:

[1] Will be accompanied by the same number of beeps, with 2-second pause between cycles. Beeps stop after 5 cycles.

## Wake Up Events

The PS On signal can be activated with a power “wake-up” of the system due to the occurrence of a magic packet, serial port ring, or PCI power management event (PME). These events can be individually enabled through the Setup utility to wake up the system from a sleep (low power) state.



Wake-up functionality requires that certain circuits receive auxiliary power while the system is turned off. The system unit must be plugged into a live AC outlet for wake up events to function. Using an AC power strip to control system unit power will disable wake-up event functionality.

The wake up sequence for each event occurs as follows:

**Wake-On-LAN**

The network interface controller (NIC) can be configured for detection of a “Magic Packet” and wake the system up from sleep mode through the assertion of the PME- signal on the PCI bus. Refer to Chapter 5, “Network Support” for more information.

**Modem Ring**

A ring condition on a serial port can be detected by the power control logic and, if so configured, cause the PS On signal to be asserted.

**Power Management Event**

A power management event that asserts the PME- signal on the PCI bus can be enabled to cause the power control logic to generate the PS On. Note that the PCI card must be PCI ver. 2.2 (or later) compliant to support this function.

### 7.2.3 Power Management

These systems include power management functions designed to conserve energy. These functions are provided by a combination of hardware, firmware (BIOS) and software. The system provides the following power management features:

- ACPI v2.0 compliant (ACPI modes C1, S1, and S3-S5, )
- APM 1.2 compliant
- U.S. EPA Energy Star compliant

Table 7-5 shows the comparison in power states.

**Table 7-5.  
System Power States**

<b>Power State</b>	<b>System Condition</b>	<b>Power Consumption</b>	<b>Transition To S0 by [2]</b>	<b>OS Restart Required</b>
G0, S0, D0	System fully on. OS and application is running, all components.	Maximum	N/A	No
G1, S1, C1, D1	System on, CPU is executing and data is held in memory. Some peripheral subsystems may be on low power. Monitor is blanked.	Low	< 2 sec after keyboard or pointing device action	No
G1, S2/3, C2, D2 (Standby/or suspend)	System on, CPU not executing, cache data lost. Memory is holding data, display and I/O subsystems on low power.	Low	< 5 sec. after keyboard, pointing device, or power button action	No
G1, S4, D3 (Hibernation)	System off. CPU, memory, and most subsystems shut down. Memory image saved to disk for recall on power up.	Low	<25 sec. after power button action	Yes
G2, S5, D3 <sub>cold</sub>	System off. All components either completely shut down or receiving minimum power to perform system wake-up.	Minimum	<35 sec. after power button action	Yes
G3	System off (mechanical). No power to any internal components except RTC circuit. [1]	None	—	—

NOTES:

Gn = Global state.

Sn = Sleep state.

Cn = ACPI state.

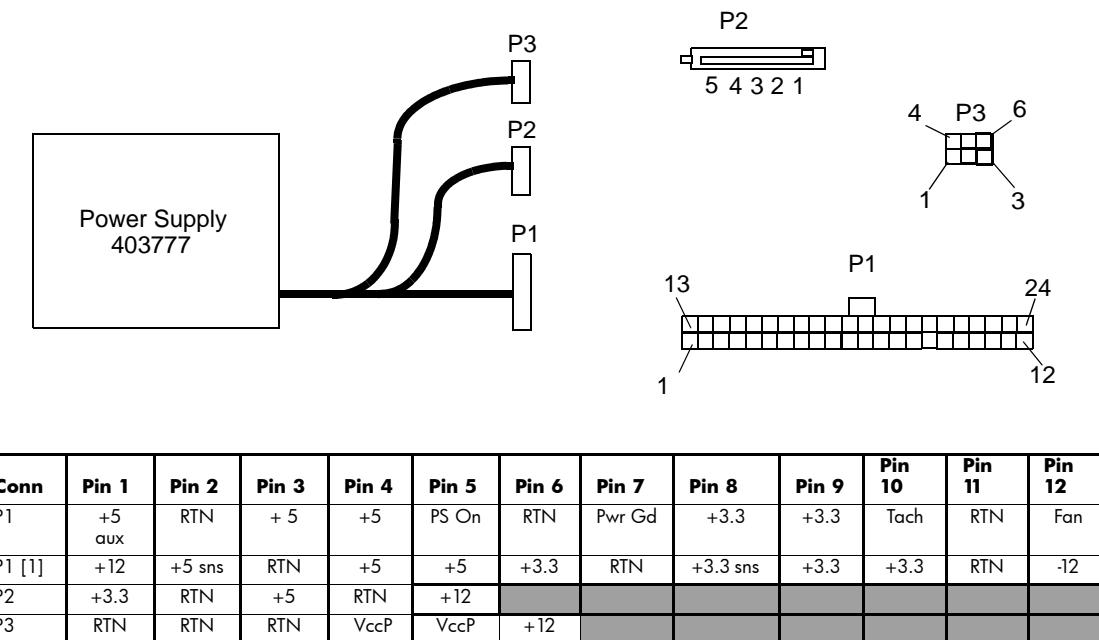
Dn = PCI state.

[1] Power cord is disconnected for this condition.

[2] Actual transition time dependent on OS and/or application software.

## 7.3 Power Distribution

The power supply assembly includes a multi-connector cable assembly that routes +3.3 VDC, +5 VDC, +5 VDC STB, +12 VC, and -12 VDC to the system board as well as to the individual drive assemblies. Figure 7-2 shows the power supply cabling for the Ultra Slim Desktop form factor.



## NOTES:

Connectors not shown to scale.

All + and - values are VDC.

RTN = Return (signal ground)

sns = sense

GND = Power ground

RS = Remote sense

FO = Fan off

FSpd = Fan speed

FS = Fan Sink

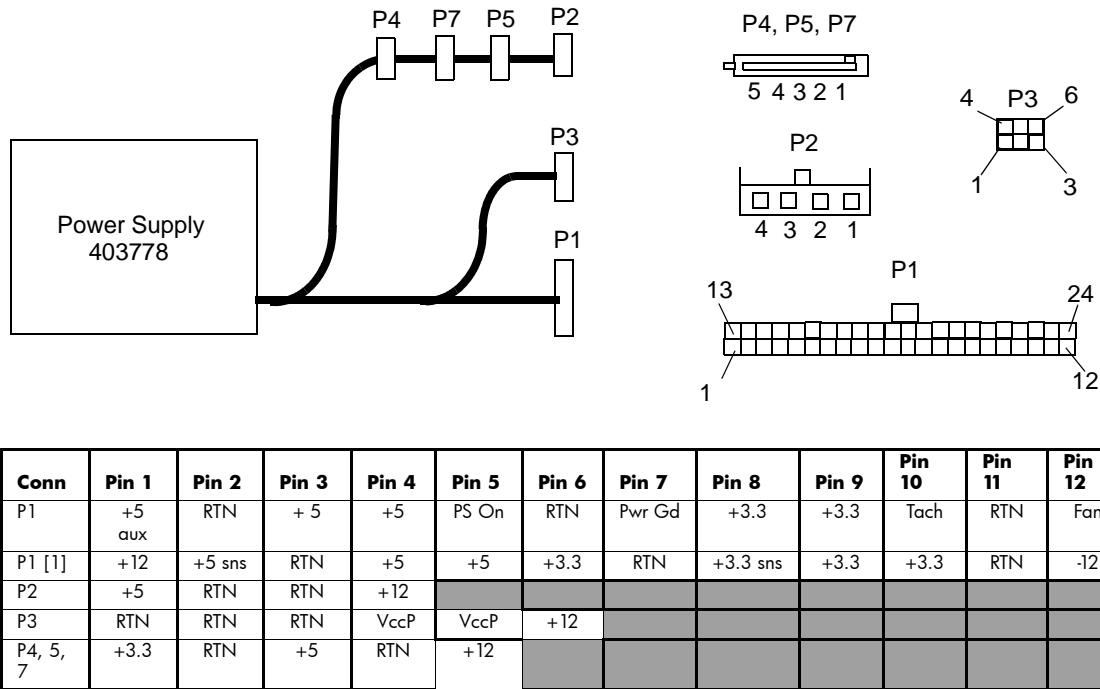
FC = Fan Command

VccP = +12 VDC for CPU

[1] This row represents pins 13 – 24 of connector P1.

Figure 7-2. USDT Power Cable Diagram

Figure 7-3 shows the power supply cabling for the SFF/ST systems.



Connectors not shown to scale.

All + and - values are VDC.

RTN = Return (signal ground)

sns = sense

GND = Power ground

RS = Remote sense

FC = Fan command

FO = Fan off

FSpd = Fan speed

FS = Fan Sink

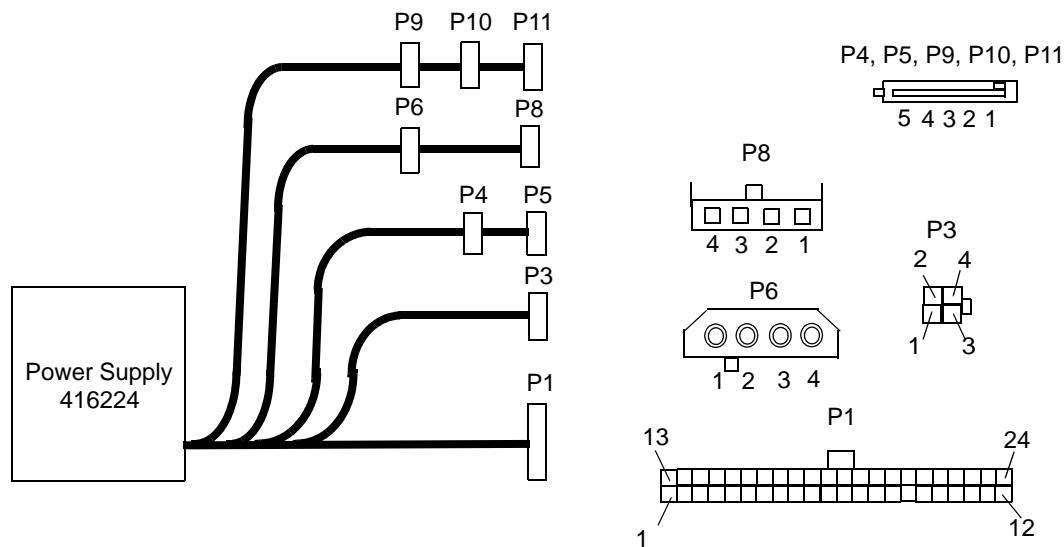
POK = Power OK (power good)

VccP = +12 for CPU

[1] This row represents pins 13–24 of connector P1

Figure 7-3. SFF/ST Power Cable Diagram

Figure 7-4 shows the power supply cabling for the microtower and convertible minitower systems.



Conn	Pin 1	Pin 2	Pin 3	Pin 4	Pin 5	Pin 6	Pin 7	Pin 8	Pin 9	Pin 10	Pin 11	Pin 12
P1	+3.3	+3.3	RTN	+5	RTN	+5	RTN	POK	5 aux	+12	+12	+3.3
P1 [1]	+3.3	-12	RTN	PS On	RTN	RTN	RTN	Open	+5	+5	+5	RTN
P3	RTN	RTN	VccP	VccP								
P4, 5, 9, 10, 11	+3.3	RTN	+5.08	RTN	+12							
P6	+12	RTN	RTN	+5								
P8	+5	RTN	RTN	+12								

## NOTES:

Connectors not shown to scale.

All + and - values are VDC.

RTN = Return (signal ground)

GND = Power ground

RS = Remote sense

POK = Power ok (power good)

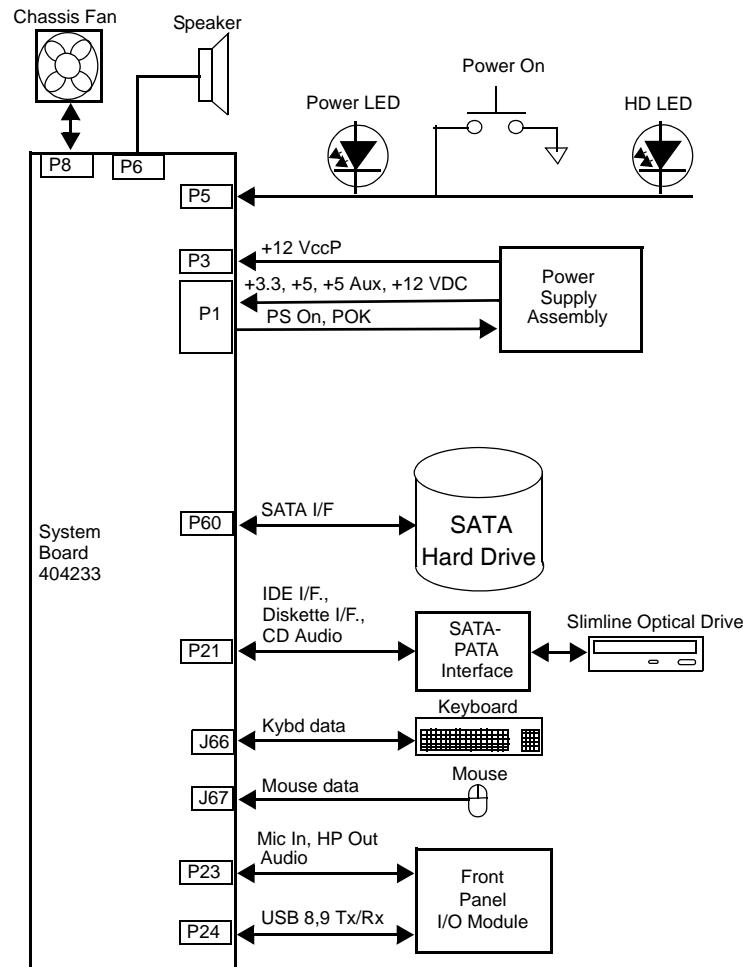
FC = Fan Command

[1] This row represents pins 13–24 of connector P1.

Figure 7-4. MT/CMT Power Cable Diagram

## 7.4 Signal Distribution

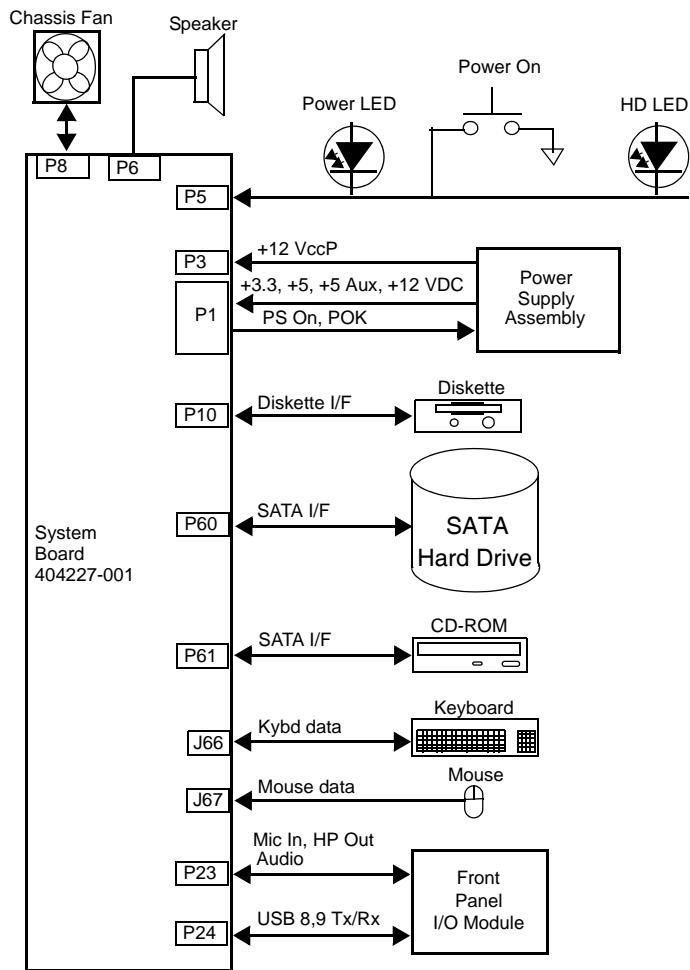
Figures 7-5 through 7-7 show general signal distribution between the main subassemblies of the system units.



### NOTES:

See Figure 7-10 for header pinout.

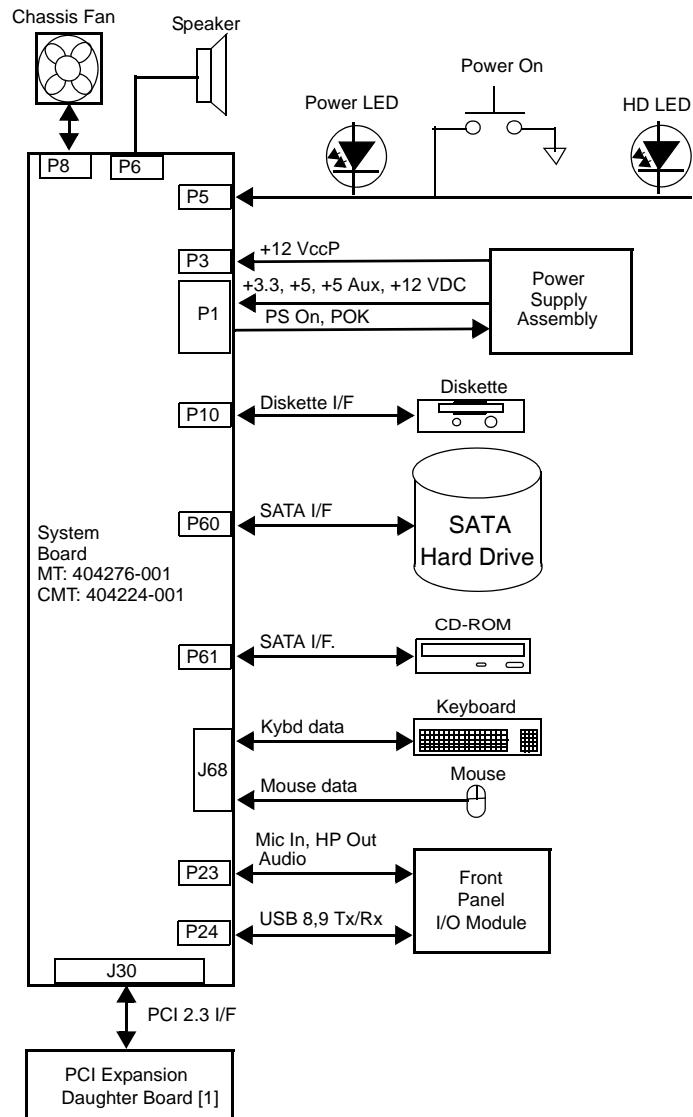
Figure 7-5. USDT Form Factor Signal Distribution Diagram



NOTES:

See Figure 7-8 for header pinout.

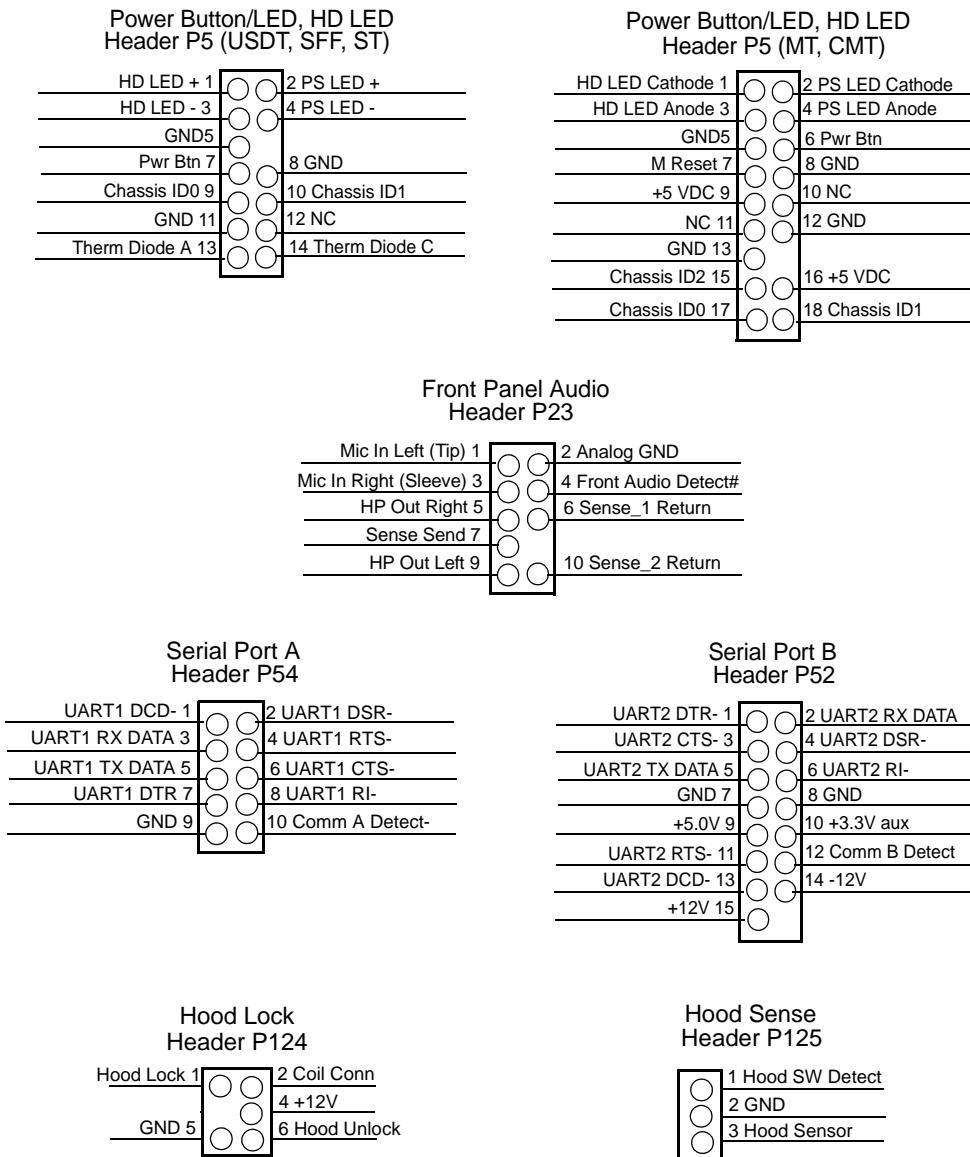
Figure 7-6. SFF / ST Form Factor Signal Distribution Diagram



## NOTE:

- [1] CMT form factor only.
- [2] See Figure 7-8 for header pinouts.

Figure 7-7. MT / CMT Form Factor Signal Distribution Diagram



**NOTE:**

No polarity consideration required for connection to speaker header P6.  
NC = Not connected

Figure 7-8. System Board Header Pinouts

## **8.1 Introduction**

The Basic Input/Output System (BIOS) of the computer is a collection of machine language programs stored as firmware in read-only memory (ROM). The BIOS ROM includes such functions as Power-On Self Test (POST), PCI device initialization, Plug 'n Play support, power management activities, and the Setup utility. The firmware contained in the BIOS ROM supports the following operating systems and specifications:

- DOS 6.2
- Windows 3.1, 95, 98SE, 2000, XP Professional, and XP Home
- Windows NT 4.0 (SP6 required for PnP support)
- OS/2 ver 2.1 and OS/2 Warp
- SCO Unix
- DMI 2.1
- Intel Wired for Management (WfM) ver. 2.2
- Alert Standard Format (ASF) 2.0
- ACPI and OnNow
- SMBIOS 2.4
- Intel PXE boot ROM for the integrated LAN controller
- BIOS Boot Specification 1.01
- Enhanced Disk Drive Specification 3.0
- “El Torito” Bootable CD-ROM Format Specification 1.0
- ATAPI Removeable Media Device BIOS Specification 1.0

The BIOS firmware is contained in a 1024 x 8 (8 Mb) flash ROM part. The runtime portion of the BIOS resides in a 128KB block from E0000h to FFFFFh.

This chapter includes the following topics:

- ROM flashing (8.2), page 8-2
- Boot functions (8.3), page 8-3
- Setup utility (8.4), page 8-6
- Client management functions (8.5), page 8-16
- SMBIOS support (8.6), page 8-18
- USB legacy support (8.7), page 8-18

## 8.2 ROM Flashing

The system BIOS firmware is contained in a flash ROM device that can be re-written with new BIOS code using a flash utility locally (with F10 setup), with the HPQFlash program in a Windows environment, or with the FLASHBIN.EXE utility in a DOS or DOS-like environment.

### 8.2.1 Upgrading

Upgrading the BIOS is not normally required but may be necessary if changes are made to the unit's operating system, hard drive, or processor. All BIOS ROM upgrades are available directly from HP. Flashing is done either locally through F10 setup, the HPQFlash program in a Windows environment, or with the FLASHBIN.EXE utility in a DOS or DOS-like environment. Flashing may also be done by deploying either HPQFlash or FLASHBIN.EXE through the network boot function.

This system includes 64 KB of write-protected boot block ROM that provides a way to recover from a failed flashing of the system BIOS ROM. If the BIOS ROM fails the flash check, the boot block code provides the minimum amount of support necessary to allow booting the system from the diskette drive and re-flashing the system ROM with a CD, USB, or diskette.

## 8.2.2 Changeable Splash Screen



A corrupted splash screen may be restored by reflashing the BIOS image through F10 setup, running HPQFlash, or running FLASHBIN.EXE. Depending on the system, changing (customizing) the splash screen may only be available with assistance from HP.

The splash screen (image displayed during POST) is stored in the BIOS ROM and may be replaced with another image of choice by using the Image Flash utility (Flashi.exe). The Image Flash utility allows the user to browse directories for image searching and pre-viewing. Background and foreground colors can be chosen from the selected image's palette.

The splash screen image requirements are as follows:

- Format = Windows bitmap with 4-bit RLE encoding
- Size = 424 (width) x 320 (height) pixels
- Colors = 16 (4 bits per pixel)
- File Size = < 64 KB

The Image Flash utility can be invoked at a command line for quickly flashing a known image as follows:

```
>\Flashi.exe [Image_Filename] [Background_Color] [Foreground_Color]
```

The utility checks to insure that the specified image meets the splash screen requirements listed above or it will not be loaded into the ROM.

## 8.3 Boot Functions

The BIOS supports various functions related to the boot process, including those that occur during the Power On Self-Test (POST) routine.

### 8.3.1 Boot Device Order

The default boot device order is as follows:

1. CD-ROM drive (EL Torito CD images)
2. Diskette drive (A:)
3. USB device
4. Hard drive (C:)
5. Network interface controller (NIC)



The above order assumes all devices are present in the initial configuration. If, for example, a diskette drive is not initially installed but added later, then drive A would be added to the end of the order (after the NIC).

The order can be changed in the ROM-based Setup utility (accessed by pressing F10 when so prompted during POST). The options are displayed only if the device is attached, except for USB devices. The USB option is displayed even if no USB storage devices are present. The hot IPL option is available through the F9 utility, which allows the user to select a hot IPL boot device.

### 8.3.2 Network Boot (F12) Support

The BIOS supports booting the system to a network server. The function is accessed by pressing the F12 key when prompted at the lower right hand corner of the display during POST. Booting to a network server allows for such functions as:

- Flashing a ROM on a system without a functional operating system (OS).
- Installing an OS.
- Installing an application.

These systems include, as standard, an integrated Intel 82562-equivalent NIC with Preboot Execution Environment (PXE) ROM and can boot with a NetPC-compliant server.

### 8.3.3 Memory Detection and Configuration

This system uses the Serial Presence Detect (SPD) method of determining the installed DIMM configuration. The BIOS communicates with an EEPROM on each DIMM through the SMBus to obtain data on the following DIMM parameters:

- Presence
- Size
- Type
- Timing/CAS latency
- PC133 capability



Refer to Chapter 3, “Processor/Memory Subsystem” for the SPD format and DIMM data specific to this system.

---

The BIOS performs memory detection and configuration with the following steps:

1. Program the buffer strength control registers based on SPD data and the DIMM slots that are populated.
2. Determine the common CAS latency that can be supported by the DIMMs.
3. Determine the memory size for each DIMM and program the GMCH accordingly.
4. Enable refresh

### 8.3.4 Boot Error Codes

The BIOS provides visual and audible indications of a failed system boot by using the system's power LED and the system board speaker. The error conditions are listed in the following table.

**Table 8-1**  
**Boot Error Codes**

<b>Visual (power LED)</b>	<b>Audible (speaker)</b>	<b>Meaning</b>
Blinks red 2 times @ 1 Hz	None	Processor thermal shut down. Check air flow, fan operation, and CPU heat sink.
Blinks red 3 times @ 1 Hz	None	Processor not installed. Install or reseat CPU.
Blinks red 4 times @ 1 Hz	None	Power failure (power supply is overloaded). Check storage devices, expansion cards and/or system board (CPU power connector P3).
Blinks red 5 times @ 1 Hz	5 beeps	Pre-video memory error. Incompatible or incorrectly seated DIMM.
Blinks red 6 times @ 1 Hz	6 beeps	Pre-video graphics error. On system with integrated graphics, check/replace system board. On system with graphics card, check/replace graphics card.
Blinks red 7 times @ 1 Hz	7 beeps	PCI failure. Check/replace system board.
Blinks red 8 times @ 1 Hz	8 beeps	Invalid ROM (checksum error). Reflash ROM using CD or replace system board.
Blinks red 9 times @ 1 Hz	9 beeps	System powers on but fails to boot. Check power supply, CPU, system board.
Blinks red 10 times @ 1 Hz	None	Bad option card.

## 8.4 Setup Utility

The Setup utility (stored in ROM) allows the user to configure system functions involving security, power management, and system resources. The Setup utility is ROM-based and invoked when the **F10** key is pressed and held during the computer boot cycle. Highlights of the Setup utility are described in the following table.



After pressing and releasing the computer's power button, press and hold the F10 key until the Setup Utility screen is displayed.

**Table 8-2**  
**Setup Utility**

Heading	Option	Description
File	System Information	<p>Lists:</p> <ul style="list-style-type: none"> <li>• Product name</li> <li>• Processor type/speed/stepping</li> <li>• Cache size (L1/L2)</li> <li>• Installed memory size/speed, number of channels (single or dual) (if applicable)</li> <li>• Integrated MAC address for embedded, enabled NIC (if applicable)</li> <li>• System ROM (includes family name and version)</li> <li>• Chassis serial number</li> <li>• Asset tracking number</li> </ul>
	About	Displays copyright information.
	Set Time and Date	Allows you to set system time and date.
	Flash System ROM	Allows user to update the BIOS image from Setup. The binary file can be obtained from a USB, diskette, or CD removable media.
	Replicated Setup	<p><b>Save to Removable Media</b></p> <p>Saves system configuration, including CMOS, to a formatted 1.44-MB diskette, a USB flash media device, or a diskette-like device (a storage device set to emulate a diskette drive).</p> <p><b>Restore from Removable Media</b></p> <p>Restores system configuration from a diskette, a USB flash media device, or a diskette-like device.</p>
	Default Setup	<p><b>Save Current Settings as Default</b></p> <p>Saves the current system configuration settings as the default.</p> <p><b>Restore Factory Settings as Default</b></p> <p>Restores the factory system configuration settings as the default.</p>
	Apply Defaults and Exit	Applies the currently selected default settings and clears any established passwords.



Support for specific Computer Setup options may vary depending on the hardware configuration.

**Table 8-2**  
**Setup Utility**

<b>Heading</b>	<b>Option</b>	<b>Description</b>												
File (continued)	Ignore Changes and Exit	Exits Computer Setup without applying or saving any changes.												
	Save Changes and Exit	Saves changes to system configuration or default settings and exits Computer Setup.												
Storage	Device Configuration	<p>Lists all installed BIOS-controlled storage devices.</p> <p>When a device is selected, detailed information and options are displayed. The following options may be presented.</p> <p><b>Diskette Type</b></p> <p>Identifies the highest capacity media type accepted by the diskette drive.</p> <p>Legacy Diskette Drives</p> <p>Options are 3.5" 1.44 MB and 5.25" 1.2 MB.</p>												
		<p><b>Drive Emulation</b></p> <p>Allows you to select a drive emulation type for a certain storage device. (For example, a Zip drive can be made bootable by selecting diskette emulation.)</p> <table border="1"> <thead> <tr> <th><b>Drive Type</b></th><th><b>Emulation Options</b></th></tr> </thead> <tbody> <tr> <td>ATAPI Zip drive</td><td>None (treated as Other) Diskette (treated as diskette drive)</td></tr> <tr> <td>ATA Hard disk</td><td>None (treated as Other) Disk (treated as hard drive)</td></tr> <tr> <td>Legacy diskette</td><td>No emulation options available</td></tr> <tr> <td>CD-ROM drive</td><td>No emulation options available</td></tr> <tr> <td>ATAPI LS-120</td><td>None (treated as Other). Diskette (treated as diskette drive).</td></tr> </tbody> </table> <p><b>Default Values IDE/SATA</b></p> <p><b>Multisector Transfers (ATA disks only)</b></p> <p>Specifies how many sectors are transferred per multi-sector PIO operation. Options (subject to device capabilities) are Disabled, 8, and 16.</p>	<b>Drive Type</b>	<b>Emulation Options</b>	ATAPI Zip drive	None (treated as Other) Diskette (treated as diskette drive)	ATA Hard disk	None (treated as Other) Disk (treated as hard drive)	Legacy diskette	No emulation options available	CD-ROM drive	No emulation options available	ATAPI LS-120	None (treated as Other). Diskette (treated as diskette drive).
<b>Drive Type</b>	<b>Emulation Options</b>													
ATAPI Zip drive	None (treated as Other) Diskette (treated as diskette drive)													
ATA Hard disk	None (treated as Other) Disk (treated as hard drive)													
Legacy diskette	No emulation options available													
CD-ROM drive	No emulation options available													
ATAPI LS-120	None (treated as Other). Diskette (treated as diskette drive).													
		<p> <b>CAUTION:</b> Ordinarily, the translation mode selected automatically by the BIOS should not be changed. If the selected translation mode is not compatible with the translation mode that was active when the disk was partitioned and formatted, the data on the disk will be inaccessible.</p>												
		<p> Support for specific Computer Setup options may vary depending on the hardware configuration.</p>												

**Table 8-2**  
**Setup Utility**

<b>Heading</b>	<b>Option</b>	<b>Description</b>
Storage (continued)		<p><b>Transfer Mode</b> Specifies mode used for data transfer.. Options (subject to device capabilities) are Max UDMA (default), PIO 0, Max PIO, Enhanced DMA, and Ultra DMA 0.</p>
		<p><b>Translation Parameters</b> (ATA disks only)   This feature appears only when User translation mode is selected. Allows you to specify the parameters (logical cylinders, heads, and sectors per track) used by the BIOS to translate disk I/O requests (from the operating system or an application) into terms the hard drive can accept. Logical cylinders may not exceed 1024. The number of heads may not exceed 256. The number of sectors per track may not exceed 63. These fields are only visible and changeable when the drive translation mode is set to User.</p>
Storage Options		<p><b>Removable Media Boot</b> Enables/disables ability to boot the system from removable media.</p>
		<p><b>Legacy Diskette Write</b> Enables/disables ability to write data to legacy diskettes.   After saving changes to Removable Media Write, the computer will restart. Turn the computer off, then on, manually.</p>
		<p><b>BIOS DMA Data Transfers</b> Allows you to control how BIOS disk I/O requests are serviced. When "Enable" is selected, the BIOS will service ATA disk read and write requests with DMA data transfers. When "Disable" is selected, the BIOS will service ATA disk read and write requests with PIO data transfers.</p>
		<p><b>SATA Emulation</b> Allows you to choose how the SATA controller and devices are accessed by the operating system.  <u>Separate IDE Controller</u> is the default option. Up to 4 SATA and 2 PATA devices may be accessed in this mode. The SATA and PATA controllers appear as two separate IDE controllers. Use this option with Microsoft Windows 2000 and Windows XP.</p> <ul style="list-style-type: none"> <li>• SATA 0 is seen as SATA Primary Device 0</li> <li>• SATA 1 (if present) is seen as SATA Secondary Device 0</li> </ul> <p><u>Combined IDE Controller</u> is the other option. Up to 2 PATA and 2 SATA devices may be accessed in this mode. The SATA and PATA controllers appear as one combined IDE controller. Use this option with Microsoft Windows 98 and earlier operating systems.</p> <ul style="list-style-type: none"> <li>• PATA Primary Device 0 replaces SATA 1</li> <li>• PATA Primary Device 1 replaces SATA 3</li> </ul>
		 Support for specific Computer Setup options may vary depending on the hardware configuration.

**Table 8-2**  
**Setup Utility**

Heading	Option	Description
Storage (continued)		<p><b>IDE Controller</b> Allows you to enable or disable the primary IDE controller. This feature is supported on select models only.</p>
		<p><b>Primary SATA Controller</b> Allows you to enable or disable the Primary SATA controller.</p>
		<p><b>Secondary SATA Controller</b> Allows you to enable or disable the Secondary SATA controller. This feature is supported on select models only.</p>
DPS Self-Test		<p>Allows you to execute self-tests on ATA hard drives capable of performing the Drive Protection System (DPS) self-tests.</p> <p> This selection will only appear when at least one drive capable of performing the DPS self-tests is attached to the system.</p>
Boot Order		<p>Allows you to:</p> <ul style="list-style-type: none"> <li>Specify the order in which attached devices (such as a USB flash media device, diskette drive, hard drive, optical drive, or network interface card) are checked for a bootable operating system image. Each device on the list may be individually excluded from or included for consideration as a bootable operating system source.</li> <li>Specify the order of attached hard drives. The first hard drive in the order will have priority in the boot sequence and will be recognized as drive C (if any devices are attached).</li> </ul> <p> MS-DOS drive lettering assignments may not apply after a non-MS-DOS operating system has started.</p> <p><b>Shortcut to Temporarily Override Boot Order</b> To boot <b>one time</b> from a device other than the default device specified in Boot Order, restart the computer and press <b>F9</b> when the monitor light turns green. After POST is completed, a list of bootable devices is displayed. Use the arrow keys to select the preferred bootable device and press <b>Enter</b>. The computer then boots from the selected non-default device for this one time.</p>
Security	Setup Password	<p>Allows you to set and enables setup (administrator) password.</p> <p> If the setup password is set, it is required to change Computer Setup options, flash the ROM, and make changes to certain plug and play settings under Windows.</p> <p>See the <i>Troubleshooting Guide</i> on the <i>Documentation CD</i> for more information.</p>
	Power-On Password	<p>Allows you to set and enable power-on password.</p> <p>See the <i>Troubleshooting Guide</i> for more information.</p>
<p> Support for specific Computer Setup options may vary depending on the hardware configuration.</p>		

**Table 8-2**  
**Setup Utility**

<b>Heading</b>	<b>Option</b>	<b>Description</b>
Security (continued)	Password Options (This selection will appear only if a power-on password is set.)	<p>Allows you to specify whether the password is required for warm boot (<b>CTRL+ALT+DEL</b>).</p> <p>Lock Legacy Resources - When enabled, prevents operating system from changing legacy resources.</p>
	Smart Cover	<p>Allows you to:</p> <ul style="list-style-type: none"> <li>• Lock/unlock the Cover Lock.</li> <li>• Set the Cover Removal Sensor to Disable/Notify User/Setup Password.</li> </ul> <p> <i>Notify User</i> alerts the user that the sensor has detected that the cover has been removed. <i>Setup Password</i> requires that the setup password be entered to boot the computer if the sensor detects that the cover has been removed.</p> <p>This feature is supported on select models only. See the <i>Desktop Management Guide</i> on the <i>Documentation CD</i> for more information.</p>
Embedded Security		<p>Allows you to:</p> <ul style="list-style-type: none"> <li>• Enable/disable the Embedded Security device.</li> <li>• Reset the device to Factory Settings.</li> </ul> <p>This feature is supported on select models only. See the <i>Desktop Management Guide</i> on the <i>Documentation CD</i> for more information.</p>
Device Security		Enables/disables serial ports, parallel port, front USB ports, system audio, network controllers (some models), SMBus controller (some models), and SCSI controllers (some models).
Network Service Boot		Enables/disables the computer's ability to boot from an operating system installed on a network server. (Feature available on NIC models only; the network controller must reside on the PCI bus or be embedded on the system board.)
System IDs		<p>Allows you to set:</p> <ul style="list-style-type: none"> <li>• Asset tag (18-byte identifier) and ownership Tag (80-byte identifier displayed during POST).</li> </ul> <p><i>See the Desktop Management Guide on the Documentation CD for more information.</i></p> <ul style="list-style-type: none"> <li>• Chassis serial number or Universal Unique Identifier (UUID) number. The UUID can only be updated if the current chassis serial number is invalid. (These ID numbers are normally set in the factory and are used to uniquely identify the system.)</li> <li>• Keyboard locale setting (for example, English or German) for System ID entry.</li> </ul>



Support for specific Computer Setup options may vary depending on the hardware configuration.

**Table 8-2**  
**Setup Utility**

<b>Heading</b>	<b>Option</b>	<b>Description</b>
Security (continued)	DriveLock Security	<p>Allows you to assign or modify a master or user password for hard drives that support the ATA security command set. When this feature is enabled, the user is prompted to provide one of the DriveLock passwords during POST. If neither is successfully entered, the hard drive will remain inaccessible until one of the passwords is successfully provided during a subsequent cold-boot sequence.</p> <p> This selection will only appear when at least one drive that supports ATA security command set feature is attached to the system.</p> <p>See the <i>Desktop Management Guide</i> on the <i>Documentation CD</i> for more information.</p>
	Data Execution Prevention	<p>Enable/Disable.</p> <p>Data Execution Prevention Mode help prevent OS security breaches.</p> <p> This selection is in effect only if the processor and operating system being used comprehend and utilize the function.</p>
Power	OS Power Management	<ul style="list-style-type: none"> <li>Runtime Power Management (selected processors only) - Enable/Disable. Allows certain operating systems to reduce processor voltage and frequency when the current software load does not require the full capabilities of the processor.</li> <li>Idle Power Savings (selected processors only) - Extended/Normal. Allows certain operating systems to decrease the processors power consumption when the processor is idle.</li> <li>ACPI S3 Support - Enables or disables ACPI S3 support.</li> <li>ACPI S3 Hard Disk Reset - Enabling this causes the BIOS to ensure hard disks are ready to accept commands after resuming from S3 before returning control to the operating system.</li> <li>ACPI S3 PS2 Mouse Wakeup - Enables or disables waking from S3 due to PS2 mouse activity.</li> <li>USB Wake on Device Insertion - Enables or disables system wake from standby upon insertion of USB device.</li> </ul>
	Hardware Power Management	SATA power management enables or disables SATA bus and/or device power management.
	Thermal	Fan idle mode - This bar graph controls the minimum permitted fan speed.



Support for specific Computer Setup options may vary depending on the hardware configuration.

**Table 8-2**  
**Setup Utility**

<b>Heading</b>	<b>Option</b>	<b>Description</b>
Advanced* *For advanced users only	Power-On Options	<p>Allows you to set:</p> <ul style="list-style-type: none"> <li>• POST mode (QuickBoot, FullBoot, or FullBoot every 1-30 days).</li> <li>• POST messages (enable/disable).</li> <li>• <b>F9</b> prompt (enable/disable). Enabling this feature will display the text <b>F9=Boot Menu</b> during POST. Disabling this feature prevents the text from being displayed but pressing <b>F9</b> will still access the Shortcut Boot (Order) Menu screen. See <b>Storage &gt; Boot Order</b> for more information.</li> <li>• <b>F10</b> prompt (enable/disable). Enabling this feature will display the text <b>F10=Setup</b> during POST. Disabling this feature prevents the text from being displayed but pressing <b>F10</b> will still access the Setup screen.</li> <li>• <b>F12</b> prompt (enable/disable). Enabling this feature will display the text <b>F12=Network Service Boot</b> during POST. Disabling this feature prevents the text from being displayed but pressing <b>F12</b> will still force the system to attempt booting from the network.</li> <li>• Option ROM* prompt (enable/disable). Enabling this feature will cause the system to display a message before loading options ROMs. (This feature is supported on select models only.)</li> <li>• Remote wakeup boot source (remote server/local hard drive).</li> <li>• After Power Loss (off/on/previous state): After power loss, if you connect your computer to an electric power strip and would like to turn on power to the computer using the switch on the power strip, set this option to <b>ON</b>.</li> </ul> <p> If you turn off power to your computer using the switch on a power strip, you will not be able to use the suspend/sleep feature or the Remote Management features.</p> <ul style="list-style-type: none"> <li>• POST Delay (in seconds) (enable/disable). Enabling this feature will add a user-specified delay to the POST process. This delay is sometimes needed for hard disks on some PCI cards that spin up very slowly; so slowly that they are not ready to boot by the time POST is finished. The POST delay also gives you more time to press <b>F10</b> to enter Computer (F10) Setup.</li> <li>• I/O APIC Mode (enable/disable). Enabling this feature will allow Microsoft Windows Operating Systems to run optimally. This feature must be disabled for certain non-Microsoft Operating Systems to work properly.</li> </ul>



Support for specific Computer Setup options may vary depending on the hardware configuration.

**Table 8-2**  
**Setup Utility**

<b>Heading</b>	<b>Option</b>	<b>Description</b>
Advanced* (continued) *For advanced users only	Power-On Options (continued)	<p>Allows you to set: (continued)</p> <ul style="list-style-type: none"> <li>• ACPI/USB Buffers @ Top of Memory (enable/disable). Enabling this feature places USB memory buffers at the top of memory. The advantage is that some amount of memory below 1 MB is freed up for use by option ROMs. The disadvantage is that a popular memory manager, HIMEM.SYS, does not work properly when USB buffers are at top of memory AND the system has 64 MB or less of RAM.</li> <li>• Hyper-threading (enable/disable).</li> <li>• Limit CPUID Maximum Value to 3 - Restricts the number of CPUID functions reported by the microprocessor. Enable this feature if booting to WinNT.</li> <li>• Setup Browse Mode (enable/disable) - When enabled, allows viewing Setup options without entering Setup password.</li> </ul>
	Execute Memory Test	When selected, will reboot system and perform a complete memory test.
	BIOS Power-On	Allows you to set the computer to turn on automatically at a time you specify.
	Onboard Devices	Allows you to set resources for or disable onboard system devices (diskette controller, serial port, or parallel port).
	PCI Devices	<ul style="list-style-type: none"> <li>• Lists currently installed PCI devices and their IRQ settings.</li> <li>• Allows you to reconfigure IRQ settings for these devices or to disable them entirely. These settings have no effect under an APIC-based operating system.</li> </ul>
Bus Options*	On select models, allows you to enable or disable:	<ul style="list-style-type: none"> <li>• PCI SERR# Generation.</li> <li>• PCI VGA palette snooping, which sets the VGA palette snooping bit in PCI configuration space; only needed when more than one graphics controller is installed.</li> </ul>



Support for specific Computer Setup options may vary depending on the hardware configuration.

**Table 8-2**  
**Setup Utility**

Heading	Option	Description
Advanced* (continued)  *For advanced users only	Device options	<p>Allows you to set:</p> <ul style="list-style-type: none"> <li>Printer mode (bi-directional, EPP &amp; ECP, output only).</li> <li><b>Num Lock</b> state at power-on (off/on).</li> <li>S5 Wake on LAN (enable/disable).           <ul style="list-style-type: none"> <li>To disable Wake on LAN during the off state (S5), use the arrow (left and right) keys to select the <b>Advanced &gt; Device Options</b> menu and set the S5 Wake on Lan feature to "Disable." This obtains the lowest power consumption available on the computer during S5. It does not affect the ability of the computer to Wake on LAN from suspend or hibernation, but will prevent it from waking from S5 via the network. It does not affect operation of the network connection while the computer is on.</li> <li>If a network connection is not required, completely disable the network controller (NIC) by using the arrow (left and right) keys to select the <b>Security &gt; Device Security</b> menu. Set the Network Controller option to "Device Hidden." This prevents the network controller from being used by the operating system and reduces the power used by the computer in S5.</li> <li>Processor cache (enable/disable).</li> <li>Unique Sleep State Blink Patterns. Allows you to choose an LED blink pattern that uniquely identifies each sleep state.</li> <li>Integrated Video (enable/disable) Allows you to use integrated video and PCI Up Solution video at the same time (available on select models only).</li> </ul> </li> <li>Inserting a PCI or PCI Express video card automatically disables Integrated Video. When PCI Express video is on, Integrated Video must remain disabled.</li> <li>Monitor Tracking (enable/disable). Allows ROM to save monitor asset information.</li> </ul>
		<p>Allows you to set:</p> <ul style="list-style-type: none"> <li>NIC PXE Option ROM Download (enable/disable). The BIOS contains an embedded NIC option ROM to allow the unit to boot through the network to a PXE server. This is typically used to download a corporate image to a hard drive. The NIC option ROM takes up memory space below 1MB commonly referred to as DOS Compatibility Hole (DCH) space. This space is limited. This F10 option will allow users to disable the downloading of this embedded NIC option ROM thus giving more DCH space for additional PCI cards which may need option ROM space. The default will be to have the NIC option ROM enabled.</li> </ul>
PCI VGA Configuration		Displayed only if there are multiple PCI video adapters in the system. Allows you to specify which VGA controller will be the "boot" or primary VGA controller.



Support for specific Computer Setup options may vary depending on the hardware configuration.

## 8.5 Client Management Functions

Table 8-3 provides a partial list of the client management BIOS functions supported by the systems covered in this guide. These functions, designed to support intelligent manageability applications, are Compaq-specific unless otherwise indicated.

**Table 8-3.**  
**Client Management Functions (INT15)**

<b>AX</b>	<b>Function</b>	<b>Mode</b>
E800h	Get system ID	Real, 16-, & 32-bit Prot.
E813h	Get monitor data	Real, 16-, & 32-bit Prot.
E814h	Get system revision	Real, 16-, & 32-bit Prot.
E816h	Get temperature status	Real, 16-, & 32-bit Prot.
E817h	Get drive attribute	Real
E818h	Get drive off-line test	Real
E819h	Get chassis serial number	Real, 16-, & 32-bit Prot.
E820h [1]	Get system memory map	Real
E81Ah	Write chassis serial number	Real
E81Bh	Get hard drive threshold	Real
E81Eh	Get hard drive ID	Real
E827h	DIMM EEPROM Access	Real, 16-, & 32-bit Prot.

NOTE:

[1] Industry standard function.

All 32-bit protected-mode functions are accessed by using the industry-standard BIOS32 Service Directory. Using the service directory involves three steps:

1. Locating the service directory.
2. Using the service directory to obtain the entry point for the client management functions.
3. Calling the client management service to perform the desired function.

The BIOS32 Service Directory is a 16-byte block that begins on a 16-byte boundary between the physical address range of 0E0000h-0FFFFh.

The following subsections provide a brief description of key Client Management functions.

### 8.5.1 System ID and ROM Type

Diagnostic applications can use the INT 15, AX=E800h BIOS function to identify the type of system. This function will return the system ID in the BX register. Systems have the following IDs and ROM family types:

**Table 8-4**  
**System ID Numbers**

<b>System (Form Factor)</b>	<b>System ID</b>	<b>Subsystem Device ID</b>
USDT	0A5Ch	2803h
SFF/ST:	0A54h	2801h
MT:	0A50h	2800h
CMT:	0A58h	2802h

NOTE: For all systems, BIOS ROM Family = 786E1, PnP ID = CPQ0968, and Subsystem vendor ID = 103Ch.

The ROM family and version numbers can be verified with the Setup utility or the Compaq Insight Manager or Diagnostics applications.

### 8.5.2 Temperature Status

The BIOS includes a function (INT15, AX=E816h) to retrieve the status of a system's interior temperature. This function allows an application to check whether the temperature situation is at a Normal, Caution, or Critical condition.

### 8.5.3 Drive Fault Prediction

The BIOS directly supports Drive Fault Prediction for IDE (ATA)-type hard drives. This feature is provided through two Client Management BIOS calls. Function INT 15, AX=E817h is used to retrieve a 512-byte block of drive attribute data while the INT 15, AX=E81Bh is used to retrieve the drive's warranty threshold data. If data is returned indicating possible failure then the following message is displayed:

**1720-SMART Hard Drive detects imminent failure**

## 8.6 SMBIOS

In support of the DMI specification the PnP functions 50h and 51h are used to retrieve the SMBIOS data. Function 50h retrieves the number of structures, size of the largest structure, and SMBIOS version. Function 51h retrieves a specific structure. This system supports SMBIOS version 2.4 and the following structure types:

Type	Data
0	BIOS Information
1	System Information
2	Base board information
3	System Enclosure or Chassis
4	Processor Information
7	Cache Information
8	Port Connector Information
9	System Slots
13	BIOS Language Information
15	System Event Log Information
16	Physical Memory Array
17	Memory Devices
19	Memory Array Mapped Addresses
20	Memory Device Mapped Addresses
31	Boot Integrity Service Entry Point
32	System Boot Information



System information on these systems is handled exclusively through the SMBIOS.

## 8.7 USB Legacy Support

The BIOS ROM checks the USB port, during POST, for the presence of a USB keyboard. This allows a system with only a USB keyboard to be used during ROM-based setup and also on a system with an OS that does not include a USB driver.

On such a system a keystroke will generate an SMI and the SMI handler will retrieve the data from the device and convert it to PS/2 data. The data will be passed to the keyboard controller and processed as in the PS/2 interface. Changing the delay and/or typematic rate of a USB keyboard through BIOS function INT 16 is not supported.



# Error Messages and Codes

## A.1 Introduction

This appendix lists the error codes and a brief description of the probable cause of the error.



Errors listed in this appendix are applicable only for systems running HP/Compaq BIOS.

Not all errors listed in this appendix may be applicable to a particular system model and/or configuration.

## A.2 Beep/Power LED Codes



Beep and Power LED indications listed in Table A-1 apply only to HP-branded models.

**Table A-1.**  
**Beep/Power LED Codes**

Beeps	Power LED	Probable Cause
None	Blinks red 2 times @ 1 Hz	Processor thermal shut down. Check air flow, fan operation, and CPU heat sink
None	Blinks red 3 times @ 1 Hz	Processor not installed. Install or reseat CPU.
None	Blinks red 4 times @ 1 Hz	Power failure (power supply is overloaded). Check storage devices, expansion cards and/or system board (CPU power connector P3).
5 beeps	Blinks red 5 times @ 1 Hz	Pre-video memory error. Incompatible or incorrectly seated DIMM.
6 beeps	Blinks red 6 times @ 1 Hz	Pre-video graphics error. On system with integrated graphics, check/replace system board. On system with graphics card, check/replace graphics card.
7 beeps	Blinks red 7 times @ 1 Hz	PCA failure. Check/replace system board.
8 beeps	Blinks red 8 times @ 1 Hz	Invalid ROM (checksum error). Reflash ROM using CD or replace system board.
9 beeps	Blinks red 9 times @ 1 Hz	System powers on but fails to boot. Check power supply, CPU, system board.
None	Blinks red 10 times @ 1 Hz	Bad option card.

## A.3 Power-On Self Test (POST) Messages

**Table A-2.**  
**Power-On Self Test (POST) Messages**

Error Message	Probable Cause
Invalid Electronic Serial Number	Chassis serial number is corrupt. Use Setup to enter a valid number.
Network Server Mode Active (w/o keyboard)	System is in network mode.
101-Option ROM Checksum Error	A device's option ROM has failed/is bad.
110-Out of Memory Space for Option ROMs	Recently added PCI card contains and option ROM too large to download during POST.
102-system Board Failure	Failed ESCD write, A20, timer, or DMA controller.
150-Safe POST Active	An option ROM failed to execute on a previous boot.
162-System Options Not Set	Invalid checksum, RTC lost power, or invalid configuration.
163-Time & Date Not Set	Date and time information in CMOS is not valid.
164-Memory Size Error	Memory has been added or removed.
201-Memory Error	Memory test failed.
213-Incompatible Memory Module	BIOS detected installed DIMM(s) as being not compatible.
214-DIM Configuration Warning	A specific error has occurred in a memory device installed in the identified socket.
216-Memory Size Exceeds Max	Installed memory exceeds the maximum supported by the system.
217-DIMM Configuration Warning	Unbalanced memory configuration.
219-ECC Memory Module Detected ECC Modules not supported on this platform	Recently added memory module(s) support ECC memory error correction.
301-Keyboard Error	Keyboard interface test failed (improper connection or stuck key).
303-Keyboard Controller Error	Keyboard buffer failed empty (8042 failure or stuck key).
304-Keyboard/System Unit Error	Keyboard controller failed self-test.
404-Parallel Port Address Conflict	Current parallel port address is conflicting with another device.
417-Network Interface Card Failure	NIC BIOS could not read Device ID of embedded NIC.
501-Display Adapter Failure	Graphics display controller.
510-Splash Image Corrupt	Corrupted splash screen image. Restore default image w/flash utility.
511-CPU Fan Not Detected	Processor heat sink fan is not connected.
512-Chassis Fan Not Detected	Chassis fan is not connected.

**Table A-2. (Continued)**  
**Power-On Self Test (POST) Messages**

Error Message	Probable Cause
514-CPU or Chassis Fan not detected.	CPU fan is not connected or may have malfunctioned.
601-Diskette Controller Error	Diskette drive removed since previous boot.
605-Diskette Drive Type Error	Mismatch in drive type.
912-Computer Cover Removed Since Last System Start Up	Cover (hood) removal has been detected by the Smart Cover Sensor.
914-Hood Lock Coil is not Connected	Smart Cover Lock mechanism is missing or not connected.
916-Power Button Not Connected	Power button harness has been detached or unseated from the system board.
917-Expansion Riser Not Detected	Expansion (backplane) board not seated properly.
919-Front Panel, MultiPort, and/or MultiBay Risers not Detected	Riser card has been removed or has not been reinstalled properly in the system.
1156-Serial Port A Cable Not Detected	Cable from serial port header to I/O connector is missing or not connected properly.
1157-Front Cables Not Detected	Cable from front panel USB and audio connectors is missing or not connected properly.
1720-SMART Hard Drive Detects Imminent Failure	SMART circuitry on an IDE drive has detected possible equipment failure.
1721-SMART SCSI Hard Drive Detects Imminent Failure	SMART circuitry on a SCSI drive has detected possible equipment failure.
1785-MultiBay incorrectly installed	<b>For integrated MultiBay/ USDT systems:</b>
	MultiBay device not properly seated.
	or
	MultiBay riser not properly seated.
1794-Inaccessible device attached to SATA 1 (for systems with 2 SATA ports)	A device is attached to SATA 1. Any device attached to this connector will be inaccessible while "SATA Emulation" is set to "Combined IDE Controller" in Computer Setup.
1794-Inaccessible devices attached to SATA 1 and/or SATA 3 (for systems with 4 SATA ports)	A device is attached to SATA 1 and/or SATA 3. Devices attached to these connectors will be inaccessible while "SATA Emulation" is set to "Combined IDE Controller" in Computer Setup
1796-SATA Cabling Error	One or more SATA devices are improperly attached. For optimal performance, the SATA 0 and SATA 1 connectors must be used before SATA 2 and SATA 3.

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**Table A-2. (Continued)**  
**Power-On Self Test (POST) Messages**

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<b>Error Message</b>	<b>Probable Cause</b>
1801-Microcode Patch Error	A processor is installed for which the BIOS ROM has no patch. Check for ROM update.
Invalid Electronic Serial Number	Electronic serial number has become corrupted.
Network Server Mode Active and No Keyboard Attached	Keyboard failure while Network Server Mode enabled.
Parity Check 2	Keyboard failure while Network Server Mode enabled.

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## A.4 System Error Messages (1xx-xx)

**Table A-3.**  
**System Error Messages**

<b>Message</b>	<b>Probable Cause</b>	<b>Message</b>	<b>Probable Cause</b>
101	Option ROM error	109-02	CMOS clock rollover test failed
102	System board failure [1]	109-03	CMOS not properly initialized (clk test)
103	System board failure	110-01	Programmable timer load data test failed
104-01	Master int. cntrl. test failed	110-02	Programmable timer dynamic test failed
104-02	Slave int. cntrl. test failed	110-03	Program timer 2 load data test failed
104-03	Int. cntrl. SW RTC inoperative	111-01	Refresh detect test failed
105-01	Port 61 bit <6> not at zero	112-01	Speed test Slow mode out of range
105-02	Port 61 bit <5> not at zero	112-02	Speed test Mixed mode out of range
105-03	Port 61 bit <3> not at zero	112-03	Speed test Fast mode out of range
105-04	Port 61 bit <1> not at zero	112-04	Speed test unable to enter Slow mode
105-05	Port 61 bit <0> not at zero	112-05	Speed test unable to enter Mixed mode
105-06	Port 61 bit <5> not at one	112-06	Speed test unable to enter Fast mode
105-07	Port 61 bit <3> not at one	112-07	Speed test system error
105-08	Port 61 bit <1> not at one	112-08	Unable to enter Auto mode in speed test
105-09	Port 61 bit <0> not at one	112-09	Unable to enter High mode in speed test
105-10	Port 61 I/O test failed	112-10	Speed test High mode out of range
105-11	Port 61 bit <7> not at zero	112-11	Speed test Auto mode out of range
105-12	Port 61 bit <2> not at zero	112-12	Speed test variable speed mode inop.
105-13	No int. generated by failsafe timer	113-01	Protected mode test failed
105-14	NMI not triggered by failsafe timer	114-01	Speaker test failed
106-01	Keyboard controller test failed	116-xx	Way 0 read/write test failed
107-01	CMOS RAM test failed	162-xx	Sys. options failed (mismatch in drive type)
108-02	CMOS interrupt test failed	163-xx	Time and date not set
108-03	CMOS not properly initialized (int.test)	164-xx	Memory size
109-01	CMOS clock load data test failed	199-00	Installed devices test failed

NOTES:

[1] 102 message code may be caused by one of a variety of processor-related problems that may be solved by replacing the processor, although system board replacement may be needed.

## A.5 Memory Error Messages (2xx-xx)

**Table A-4.**  
**Memory Error Messages**

<b>Message</b>	<b>Probable Cause</b>
200-04	Real memory size changed
200-05	Extended memory size changed
200-06	Invalid memory configuration
200-07	Extended memory size changed
200-08	CLIM memory size changed
201-01	Memory machine ID test failed
202-01	Memory system ROM checksum failed
202-02	Failed RAM/ROM map test
202-03	Failed RAM/ROM protect test
203-01	Memory read/write test failed
203-02	Error while saving block in read/write test
203-03	Error while restoring block in read/write test
204-01	Memory address test failed
204-02	Error while saving block in address test
204-03	Error while restoring block in address test
204-04	A20 address test failed
204-05	Page hit address test failed
205-01	Walking I/O test failed
205-02	Error while saving block in walking I/O test
205-03	Error while restoring block in walking I/O test
206-xx	Increment pattern test failed
207-xx	ECC failure
210-01	Memory increment pattern test
210-02	Error while saving memory during increment pattern test
210-03	Error while restoring memory during increment pattern test
211-01	Memory random pattern test

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**Table A-4. (Continued)**  
**Memory Error Messages**

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<b>Message</b>	<b>Probable Cause</b>
211-02	Error while saving memory during random memory pattern test
211-03	Error while restoring memory during random memory pattern test
213-xx	Incompatible DIMM in slot x
214-xx	Noise test failed
215-xx	Random address test

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## A.6 Keyboard Error Messages (30x-xx)

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**Table A-5.**  
**Keyboard Error Messages**

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<b>Message</b>	<b>Probable Cause</b>	<b>Message</b>	<b>Probable Cause</b>
300-xx	Failed ID test	303-05	LED test, LED command test failed
301-01	Kybd short test, 8042 self-test failed	303-06	LED test, LED command test failed
301-02	Kybd short test, interface test failed	303-07	LED test, LED command test failed
301-03	Kybd short test, echo test failed	303-08	LED test, command byte restore test failed
301-04	Kybd short test, kybd reset failed	303-09	LED test, LEDs failed to light
301-05	Kybd short test, kybd reset failed	304-01	Keyboard repeat key test failed
302-xx	Failed individual key test	304-02	Unable to enter mode 3
302-01	Kybd long test failed	304-03	Incorrect scan code from keyboard
303-01	LED test, 8042 self-test failed	304-04	No Make code observed
303-02	LED test, reset test failed	304-05	Cannot /disable repeat key feature
303-03	LED test, reset failed	304-06	Unable to return to Normal mode
303-04	LED test, LED command test failed	--	--

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## A.7 Printer Error Messages (4xx-xx)

**Table A-6**  
**Printer Error Messages**

<b>Message</b>	<b>Probable Cause</b>	<b>Message</b>	<b>Probable Cause</b>
401-01	Printer failed or not connected	402-11	Interrupt test, data/cntrl. reg. failed
402-01	Printer data register failed	402-12	Interrupt test and loopback test failed
402-02	Printer control register failed	402-13	Int. test, LpBk. test., and data register failed
402-03	Data and control registers failed	402-14	Int. test, LpBk. test., and cntrl. register failed
402-04	Loopback test failed	402-15	Int. test, LpBk. test., and data/cntrl. reg. failed
402-05	Loopback test and data reg. failed	402-16	Unexpected interrupt received
402-06	Loopback test and cntrl. reg. failed	402-01	Printer pattern test failed
402-07	Loopback tst, data/cntrl. reg. failed	403-xx	Printer pattern test failed
402-08	Interrupt test failed	404-xx	Parallel port address conflict
402-09	Interrupt test and data reg. failed	498-00	Printer failed or not connected
402-10	Interrupt test and control reg. failed	--	--

## A.8 Video (Graphics) Error Messages (5xx-xx)

**Table A-7.**  
**Video (Graphics) Error Messages**

<b>Message</b>	<b>Probable Cause</b>	<b>Message</b>	<b>Probable Cause</b>
501-01	Video controller test failed	508-01	320x200 mode, color set 0 test failed
502-01	Video memory test failed	509-01	320x200 mode, color set 1 test failed
503-01	Video attribute test failed	510-01	640x200 mode test failed
504-01	Video character set test failed	511-01	Screen memory page test failed
505-01	80x25 mode, 9x14 cell test failed	512-01	Gray scale test failed
506-01	80x25 mode, 8x8 cell test failed	514-01	White screen test failed
507-01	40x25 mode test failed	516-01	Noise pattern test failed

See Table A-14 for additional video (graphics) messages.

## A.9 Diskette Drive Error Messages (6xx-xx)

**Table A-8.**  
**Diskette Drive Error Messages**

<b>Message</b>	<b>Probable Cause</b>	<b>Message</b>	<b>Probable Cause</b>
6xx-01	Exceeded maximum soft error limit	6xx-20	Failed to get drive type
6xx-02	Exceeded maximum hard error limit	6xx-21	Failed to get change line status
6xx-03	Previously exceeded max soft limit	6xx-22	Failed to clear change line status
6xx-04	Previously exceeded max hard limit	6xx-23	Failed to set drive type in ID media
6xx-05	Failed to reset controller	6xx-24	Failed to read diskette media
6xx-06	Fatal error while reading	6xx-25	Failed to verify diskette media
6xx-07	Fatal error while writing	6xx-26	Failed to read media in speed test
6xx-08	Failed compare of R/W buffers	6xx-27	Failed speed limits
6xx-09	Failed to format a tract	6xx-28	Failed write-protect test
6xx-10	Failed sector wrap test	-	-

600-xx = Diskette drive ID test

601-xx = Diskette drive format

602-xx = Diskette read test

603-xx = Diskette drive R/W compare test

604-xx = Diskette drive random seek test

605-xx = Diskette drive ID media

606-xx = Diskette drive speed test

607-xx = Diskette drive wrap test

608-xx = Diskette drive write-protect test

609-xx = Diskette drive reset controller test

610-xx = Diskette drive change line test

611-xx = Pri. diskette drive port addr. conflict

612-xx = Sec. diskette drive port addr. conflict

694-00 = Pin 34 not cut on 360-KB drive

697-00 = Diskette type error

698-00 = Drive speed not within limits

699-00 = Drive/media ID error (run Setup)

## A.10 Serial Interface Error Messages (11 xx-xx)

**Table A-9.**  
**Serial Interface Error Messages**

<b>Message</b>	<b>Probable Cause</b>	<b>Message</b>	<b>Probable Cause</b>
1101-01	UART DLAB bit failure	1101-13	UART cntrl. signal interrupt failure
1101-02	Line input or UART fault	1101-14	DRV/R/RCVR data failure
1101-03	Address line fault	1109-01	Clock register initialization failure
1101-04	Data line fault	1109-02	Clock register rollover failure
1101-05	UART cntrl. signal failure	1109-03	Clock reset failure
1101-06	UART THRE bit failure	1109-04	Input line or clock failure
1101-07	UART Data RDY bit failure	1109-05	Address line fault
1101-08	UART TX/RX buffer failure	1109-06	Data line fault
1101-09	Interrupt circuit failure	1150-xx	Comm port setup error (run Setup)
1101-10	COM1 set to invalid INT	1151-xx	COM1 address conflict
1101-11	COM2 set to invalid INT	1152-xx	COM2 address conflict
1101-12	DRV/R/RCVR cntrl. signal failure	1155-xx	COM port address conflict

## A.11 Modem Communications Error Messages (12xx-xx)

**Table A-10.**  
**Modem Communications Error Messages**

<b>Message</b>	<b>Probable Cause</b>	<b>Message</b>	<b>Probable Cause</b>
1201-XX	Modem internal loopback test	1204-03	Data block retry limit reached [4]
1201-01	UART DLAB bit failure	1204-04	RX exceeded carrier lost limit
1201-02	Line input or UART failure	1204-05	TX exceeded carrier lost limit
1201-03	Address line failure	1204-06	Time-out waiting for dial tone
1201-04	Data line fault	1204-07	Dial number string too long
1201-05	UART control signal failure	1204-08	Modem time-out waiting for remote response
1201-06	UART THRE bit failure	1204-09	Modem exceeded maximum redial limit
1201-07	UART DATA READY bit failure	1204-10	Line quality prevented remote response
1201-08	UART TX/RX buffer failure	1204-11	Modem time-out waiting for remote connection
1201-09	Interrupt circuit failure	1205-XX	Modem auto answer test
1201-10	COM1 set to invalid interrupt	1205-01	Time-out waiting for SYNC [5]
1201-11	COM2 set to invalid	1205-02	Time-out waiting for response [5]
1201-12	DRV/R/RCVR control signal failure	1205-03	Data block retry limit reached [5]
1201-13	UART control signal interrupt failure	1205-04	RX exceeded carrier lost limit
1201-14	DRV/R/RCVR data failure	1205-05	TX exceeded carrier lost limit
1201-15	Modem detection failure	1205-06	Time-out waiting for dial tone
1201-16	Modem ROM, checksum failure	1205-07	Dial number string too long
1201-17	Tone detect failure	1205-08	Modem time-out waiting for remote response
1202-XX	Modem internal test	1205-09	Modem exceeded maximum redial limit
1202-01	Time-out waiting for SYNC [1]	1205-10	Line quality prevented remote response
1202-02	Time-out waiting for response [1]	1205-11	Modem time-out waiting for remote connection
1202-03	Data block retry limit reached [1]	1206-XX	Dial multi-frequency tone test
1202-11	Time-out waiting for SYNC [2]	1206-17	Tone detection failure
1202-12	Time-out waiting for response [2]	1210-XX	Modem direct connect test

**Table A-10. (Continued)**  
**Modem Communications Error Messages**

<b>Message</b>	<b>Probable Cause</b>	<b>Message</b>	<b>Probable Cause</b>
1202-13	Data block retry limit reached [2]	1210-01	Time-out waiting for SYNC [6]
1202-21	Time-out waiting for SYNC [3]	1210-02	Time-out waiting for response [6]
1202-22	Time-out waiting for response [3]	1210-03	Data block retry limit reached [6]
1202-23	Data block retry limit reached [3]	1210-04	RX exceeded carrier lost limit
1203-XX	Modem external termination test	1210-05	TX exceeded carrier lost limit
1203-01	Modem external TIP/RING failure	1210-06	Time-out waiting for dial tone
1203-02	Modem external data TIP/RING fail	1210-07	Dial number string too long
1203-03	Modem line termination failure	1210-08	Modem time-out waiting for remote response
1204-XX	Modem auto originate test	1210-09	Modem exceeded maximum redial limit
1204-01	Time-out waiting for SYNC [4]	1210-10	Line quality prevented remote response
1204-02	Time-out waiting for response [4]	1210-11	Modem time-out waiting for remote connection

NOTES:

[1] Local loopback mode	[4] Modem auto originate test
[2] Analog loopback originate mode	[5] Modem auto answer test
[3] Analog loopback answer mode	[6] Modem direct connect test

## **A.12 System Status Error Messages (16xx-xx)**

**Table A-11**  
**System Status Error Messages**

<b>Message</b>	<b>Probable Cause</b>
1601-xx	Temperature violation
1611-xx	Fan failure

## A.13 Hard Drive Error Messages (17xx-xx)

**Table A-12**  
**Hard Drive Error Messages**

Message	Probable Cause	Message	Probable Cause
17xx-01	Exceeded max. soft error limit	17xx-51	Failed I/O read test
17xx-02	Exceeded max. Hard error limit	17xx-52	Failed file I/O compare test
17xx-03	Previously exceeded max. soft error limit	17xx-53	Failed drive/head register test
17xx-04	Previously exceeded max.hard error limit	17xx-54	Failed digital input register test
17xx-05	Failed to reset controller	17xx-55	Cylinder 1 error
17xx-06	Fatal error while reading	17xx-56	Failed controller RAM diagnostics
17xx-07	Fatal error while writing	17xx-57	Failed controller-to-drive diagnostics
17xx-08	Failed compare of R/W buffers	17xx-58	Failed to write sector buffer
17xx-09	Failed to format a track	17xx-59	Failed to read sector buffer
17xx-10	Failed diskette sector wrap during read	17xx-60	Failed uncorrectable ECC error
17xx-19	Cntrlr. failed to deallocate bad sectors	17xx-62	Failed correctable ECC error
17xx-40	Cylinder 0 error	17xx-63	Failed soft error rate
17xx-41	Drive not ready	17xx-65	Exceeded max. bad sectors per track
17xx-42	Failed to recalibrate drive	17xx-66	Failed to initialize drive parameter
17xx-43	Failed to format a bad track	17xx-67	Failed to write long
17xx-44	Failed controller diagnostics	17xx-68	Failed to read long
17xx-45	Failed to get drive parameters from ROM	17xx-69	Failed to read drive size
17xx-46	Invalid drive parameters from ROM	17xx-70	Failed translate mode
17xx-47	Failed to park heads	17xx-71	Failed non-translate mode
17xx-48	Failed to move hard drive table to RAM	17xx-72	Bad track limit exceeded
17xx-49	Failed to read media in file write test	17xx-73	Previously exceeded bad track limit
17xx-50	Failed I/O write test	-	-

NOTE:

xx = 00, Hard drive ID test	xx = 19, Hard drive power mode test
xx = 01, Hard drive format test	xx = 20, SMART drive detects imminent failure
xx = 02, Hard drive read test	xx = 21, SCSI hard drive imminent failure
xx = 03, Hard drive read/write compare test	xx = 24, Net work preparation test
xx = 04, Hard drive random seek test	xx = 36, Drive monitoring test
xx = 05, Hard drive controller test	xx = 71, Pri. IDE controller address conflict
xx = 06, Hard drive ready test	xx = 72, Sec. IDE controller address conflict
xx = 07, Hard drive recalibrate test	xx = 80, Disk 0 failure
xx = 08, Hard drive format bad track test	xx = 81, Disk 1 failure
xx = 09, Hard drive reset controller test	xx = 82, Pri. IDE controller failure
xx = 10, Hard drive park head test	xx = 90, Disk 0 failure
xx = 14, Hard drive file write test	xx = 91, Disk 1 failure
xx = 15, Hard drive head select test	xx = 92, Se. controller failure
xx = 16, Hard drive conditional format test	xx = 93, Sec. Controller or disk failure
xx = 17, Hard drive ECC test	xx = 99, Invalid hard drive type

## A.14 Hard Drive Error Messages (19xx-xx)

**Table A-13**  
**Hard Drive Error Messages**

Message	Probable Cause	Message	Probable Cause
19xx-01	Drive not installed	19xx-21	Got servo pulses second time but not first
19xx-02	Cartridge not installed	19xx-22	Never got to EOT after servo check
19xx-03	Tape motion error	19xx-23	Change line unset
19xx-04	Drive busy erro	19xx-24	Write-protect error
19xx-05	Track seek error	19xx-25	Unable to erase cartridge
19xx-06	Tape write-protect error	19xx-26	Cannot identify drive
19xx-07	Tape already Servo Written	19xx-27	Drive not compatible with controller
19xx-08	Unable to Servo Write	19xx-28	Format gap error
19xx-09	Unable to format	19xx-30	Exception bit not set
19xx-10	Format mode error	19xx-31	Unexpected drive status
19xx-11	Drive recalibration error	19xx-32	Device fault
19xx-12	Tape not Servo Written	19xx-33	Illegal command
19xx-13	Tape not formatted	19xx-34	No data detected
19xx-14	Drive time-out error	19xx-35	Power-on reset occurred
19xx-15	Sensor error flag	19xx-36	Failed to set FLEX format mode
19xx-16	Block locate (block ID) error	19xx-37	Failed to reset FLEX format mode
19xx-17	Soft error limit exceeded	19xx-38	Data mismatch on directory track
19xx-18	Hard error limit exceeded	19xx-39	Data mismatch on track 0
19xx-19	Write (probably ID ) error	19xx-40	Failed self-test
19xx-20	NEC fatal error	19xx-91	Power lost during test

1900-xx = Tape ID test failed

1904-xx = Tape BOT/EOT test failed

1901-xx = Tape servo write failed

1905-xx = Tape read test failed

1902-xx = Tape format failed

1906-xx = Tape R/W compare test failed

1903-xx = Tape drive sensor test failed

1907-xx = Tape write-protect failed

## A.15 Video (Graphics) Error Messages (24xx-xx)

**Table A-14**  
**Video (Graphics) Error Messages**

<b>Message</b>	<b>Probable Cause</b>	<b>Message</b>	<b>Probable Cause</b>
2402-01	Video memory test failed	2418-02	EGA shadow RAM test failed
2403-01	Video attribute test failed	2419-01	EGA ROM checksum test failed
2404-01	Video character set test failed	2420-01	EGA attribute test failed
2405-01	80x25 mode, 9x14 cell test failed	2421-01	640x200 mode test failed
2406-01	80x25 mode, 8x8 cell test failed	2422-01	640x350 16-color set test failed
2407-01	40x25 mode test failed	2423-01	640x350 64-color set test failed
2408-01	320x200 mode color set 0 test failed	2424-01	EGA Mono. text mode test failed
2409-01	320x200 mode color set 1 test failed	2425-01	EGA Mono. graphics mode test failed
2410-01	640x200 mode test failed	2431-01	640x480 graphics mode test failed
2411-01	Screen memory page test failed	2432-01	320x200 256-color set test failed
2412-01	Gray scale test failed	2448-01	Advanced VGA controller test failed
2414-01	White screen test failed	2451-01	132-column AVGA test failed
2416-01	Noise pattern test failed	2456-01	AVGA 256-color test failed
2417-01	Lightpen text test failed, no response	2458-xx	AVGA BitBLT test failed
2417-02	Lightpen text test failed, invalid response	2468-xx	AVGA DAC test failed
2417-03	Lightpen graphics test failed, no resp.	2477-xx	AVGA data path test failed
2417-04	Lightpen graphics tst failed, invalid resp.	2478-xx	AVGA BitBLT test failed
2418-01	EGA memory test failed	2480-xx	AVGA linedraw test failed

## A.16 Audio Error Messages (3206-xx)

**Table A-15**  
**Audio Error Messages**

<b>Message</b>	<b>Probable Cause</b>
3206-xx	Audio subsystem internal error

## A.17 DVD/CD-ROM Error Messages (33xx-xx)

**Table A-16**  
**DVD/CD-ROM Error Messages**

Message	Probable Cause
3301-xx	Drive test failed
3305-xx	Seek test failed

## A.18 Network Interface Error Messages (60xx-xx)

**Table A-17**  
**Network Interface Error Messages**

Message	Probable Cause	Message	Probable Cause
6000-xx	Pointing device interface error	6054-xx	Token ring configuration test failed
6014-xx	Ethernet configuration test failed	6056-xx	Token ring reset test failed
6016-xx	Ethernet reset test failed	6068-xx	Token ring int. loopback test failed
6028-xx	Ethernet int. loopback test failed	6069-xx	Token ring ext. loopback test failed
6029-xx	Ethernet ext. loopback test failed	6089-xx	Token ring open

## A.19 SCSI Interface Error Messages (65xx-xx, 66xx-xx, 67xx-xx)

**Table A-18**  
**SCSI Interface Error Messages**

Message	Probable Cause	Message	Probable Cause
6nyy-02	Drive not installed	6nyy-33	Illegal controller command
6nyy-03	Media not installed	6nyy-34	Invalid SCSI bus phase
6nyy-05	Seek failure	6nyy-35	Invalid SCSI bus phase
6nyy-06	Drive timed out	6nyy-36	Invalid SCSI bus phase
6nyy-07	Drive busy	6nyy-39	Error status from drive
6nyy-08	Drive already reserved	6nyy-40	Drive timed out
6nyy-09	Reserved	6nyy-41	SSI bus stayed busy
6nyy-10	Reserved	6nyy-42	ACK/REQ lines bad
6nyy-11	Media soft error	6nyy-43	ACK did not deassert
6nyy-12	Drive not ready	6nyy-44	Parity error
6nyy-13	Media error	6nyy-50	Data pins bad
6nyy-14	Drive hardware error	6nyy-51	Data line 7 bad
6nyy-15	Illegal drive command	6nyy-52	MSG, C/D, or I/O lines bad
6nyy-16	Media was changed	6nyy-53	BSY never went busy
6nyy-17	Tape write-protected	6nyy-54	BSY stayed busy
6nyy-18	No data detected	6nyy-60	Controller CONFIG-1 register fault
6nyy-21	Drive command aborted	6nyy-61	Controller CONFIG-2 register fault
6nyy-24	Media hard error	6nyy-65	Media not unloaded
6nyy-25	Reserved	6nyy-90	Fan failure
6nyy-30	Controller timed out	6nyy-91	Over temperature condition
6nyy-31	Unrecoverable error	6nyy-92	Side panel not installed
6nyy-32	Controller/drive not connected	6nyy-99	Autoloader reported tape not loaded properly

n = 5, Hard drive  
= 6, CD-ROM drive  
= 7, Tape drive

YY = 00, ID  
= 03, Power check  
= 05, Read  
= 06, SA/Media  
= 08, Controller  
= 23, Random read  
= 28, Media load/unload

## A.20 Pointing Device Interface Error Messages (8601-xx)

**Table A-19**  
**Pointing Device Interface Error Messages**

<b>Message</b>	<b>Probable Cause</b>	<b>Message</b>	<b>Probable Cause</b>
8601-01	Mouse ID fails	8601-07	Right block not selected
8601-02	Left mouse button is inoperative	8601-08	Timeout occurred
8601-03	Left mouse button is stuck closed	8601-09	Mouse loopback test failed
8601-04	Right mouse button is inoperative	8601-10	Pointing device is inoperative
8601-05	Right mouse button is stuck closed	8602-xx	I/F test failed
8601-06	Left block not selected	--	--



# ASCII Character Set

## B.1 Introduction

This appendix lists, in Table B-1, the 256-character ASCII code set including the decimal and hexadecimal values. All ASCII symbols may be called while in DOS or using standard text-mode editors by using the combination keystroke of holding the Alt key and using the Numeric Keypad to enter the decimal value of the symbol. The extended ASCII characters (decimals 128-255) can only be called using the Alt + Numeric Keypad keys.



Regarding keystrokes, refer to notes at the end of the table. Applications may interpret multiple keystroke accesses differently or ignore them completely.

**Table B-1.**  
**ASCII Character Set**

Dec	Hex	Symbol									
0	00	Blank	32	20	Space	64	40	@	96	60	'
1	01		33	21	!	65	41	A	97	61	a
2	02		34	22	"	66	42	B	98	62	b
3	03	©	35	23	#	67	43	C	99	63	c
4	04	®	36	24	\$	68	44	D	100	64	d
5	05	ß	37	25	%	69	45	E	101	65	e
6	06	™	38	26	&	70	46	F	102	66	f
7	07	l	39	27	'	71	47	G	103	67	g
8	08	m	40	28	(	72	48	H	104	68	h
9	09		41	29	)	73	49	I	105	69	i
10	0A		42	2A	*	74	4A	J	106	6A	j
11	0B		43	2B	+	75	4B	K	107	6B	k
12	0C		44	2C	'	76	4C	L	108	6C	l
13	0D		45	2D	-	77	4D	M	109	6D	m
14	0E		46	2E	.	78	4E	N	110	6E	n
15	0F		47	2F	/	79	4F	O	111	6F	o
16	10	4	48	30	0	80	50	P	112	70	p
17	11	3	49	31	1	81	51	Q	113	71	q

**Table B-1. (Continued)**  
**ASCII Character Set**

Dec	Hex	Symbol									
18	12	×	50	32	2	82	52	R	114	72	r
19	13	!!	51	33	3	83	53	S	115	73	s
20	14	¶	52	34	4	84	54	T	116	74	t
21	15	§	53	35	5	85	55	U	117	75	u
22	16	0	54	36	6	86	56	V	118	76	v
23	17	×	55	37	7	87	57	W	119	77	w
24	18	:	56	38	8	88	58	X	120	78	x
25	19	Ø	57	39	9	89	59	Y	121	79	y
26	1A	Æ	58	3A	:	90	5A	Z	122	7A	z
27	1B	..	59	3B	;	91	5B	[	123	7B	{
28	1C		60	3C	<	92	5C	\	124	7C	
29	1D	'	61	3D	=	93	5D	]	125	7D	}
30	1E	s	62	3E	>	94	5E	^	126	7E	~
31	1F	†	63	3F	?	95	5F	–	127	7F	[1]
128	80	Ç	160	A0	á	192	C0		224	E0	
129	81	ü	161	A1	í	193	C1		225	E1	ß
130	82	é	162	A2	ó	194	C2		226	E2	
131	83	â	163	A3	ú	195	C3		227	E3	
132	84	ä	164	A4	ñ	196	C4		228	E4	
133	85	à	165	A5	Ñ	197	C5		229	E5	
134	86	å	166	A6	¤	198	C6		230	E6	µ
135	87	ç	167	A7	°	199	C7		231	E7	
136	88	ê	168	A8	¿	200	C8		232	E8	
137	89	ë	169	A9		201	C9		233	E9	
138	8A	è	170	AA	¬	202	CA		234	EA	
139	8B	ï	171	AB	½	203	CB		235	EB	
140	8C	î	172	AC	¼	204	CC		236	EC	
141	8D	ì	173	AD	í	205	CD		237	ED	
142	8E	Ä	174	AE	«	206	CE		238	EE	
143	8F	Å	175	AF	»	207	CF		239	EF	
144	90	É	176	B0		208	D0		240	F0	

**Table B-1. (Continued)**  
**ASCII Character Set**

Dec	Hex	Symbol									
145	91	æ	177	B1		209	D1		241	F1	±
146	92	Æ	178	B2		210	D2		242	F2	
147	93	ô	179	B3		211	D3		243	F3	
148	94	ö	180	B4		212	D4		244	F4	
149	95	ò	181	B5		213	D5		245	F5	
150	96	û	182	B6		214	D6		246	F6	÷
151	97	ù	183	B7		215	D7		247	F7	
152	98	ÿ	184	B8		216	D8		248	F8	°
153	99	Ö	185	B9		217	D9		249	F9	·
154	9A	Ü	186	BA		218	DA		250	FA	·
155	9B	¢	187	BB		219	DB		251	FB	
156	9C	£	188	BC		220	DC		252	FC	
157	9D	¥	189	BD		221	DD		253	FD	<sup>2</sup>
158	9E		190	BE		222	DE		254	FE	
159	9F	f	191	BF		223	DF		255	FF	Blank

## NOTES:

[1] Symbol not displayed.

## Keystroke Guide:

Dec #	Keystroke(s)
0	Ctrl 2
1-26	Ctrl A thru Z respectively
27	Ctrl [
28	Ctrl
29	Ctrl ]
30	Ctrl 6
31	Ctrl -
32	Space Bar
33-43	Shift and key w/corresponding symbol
44-47	Key w/corresponding symbol
48-57	Key w/corresponding symbol, numerical keypad w/Num Lock active
58	Shift and key w/corresponding symbol
59	Key w/corresponding symbol
60	Shift and key w/corresponding symbol
61	Key w/corresponding symbol
62-64	Shift and key w/corresponding symbol
65-90	Shift and key w/corresponding symbol or key w/corresponding symbol and Caps Lock active
91-93	Key w/corresponding symbol
94, 95	Shift and key w/corresponding symbol
96	Key w/corresponding symbol
97-126	Key w/corresponding symbol or Shift and key w/corresponding symbol and Caps Lock active
127	Ctrl -
128-255	Alt and decimal digit(s) of desired character



## C.1 Introduction

This appendix describes the HP keyboard that is included as standard with the system unit. The keyboard complies with the industry-standard classification of an “enhanced keyboard” and includes a separate cursor control key cluster, twelve “function” keys, and enhanced programmability for additional functions.

This appendix covers the following keyboard types:

- Standard enhanced keyboard.
- Space-Saver Windows-version keyboard featuring additional keys for specific support of the Windows operating system.
- **Easy Access keyboard with additional buttons for internet accessibility functions.**

Only one type of keyboard is supplied with each system. Other types may be available as an option.



This appendix discusses only the keyboard unit. The keyboard interface is a function of the system unit and is discussed in Chapter 5, Input/Output Interfaces.

## C.2 Keystroke Processing

A functional block diagram of the keystroke processing elements is shown in Figure C-1. Power (+5 VDC) is obtained from the system through the PS/2-type interface. The keyboard uses a Z86C14 (or equivalent) microprocessor. The Z86C14 scans the key matrix drivers every 10 ms for pressed keys while at the same time monitoring communications with the keyboard interface of the system unit. When a key is pressed, a Make code is generated. A Break code is generated when the key is released. The Make and Break codes are collectively referred to as scan codes. All keys generate Make and Break codes with the exception of the Pause key, which generates a Make code only.

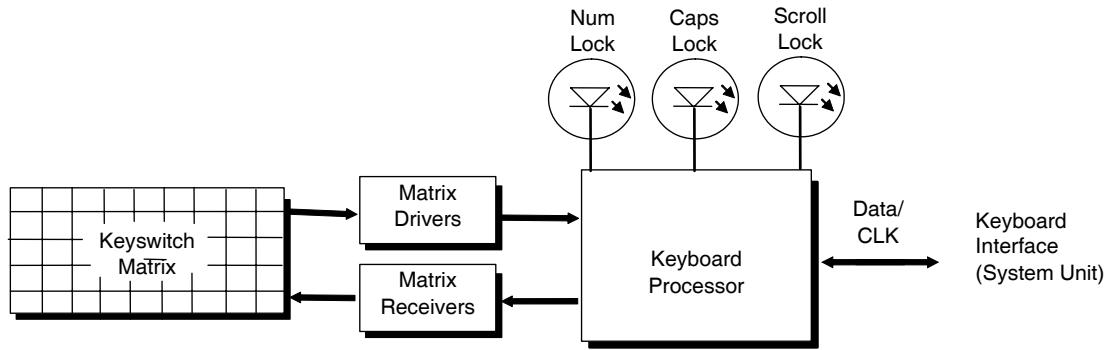


Figure C-1. Keystroke Processing Elements, Block Diagram

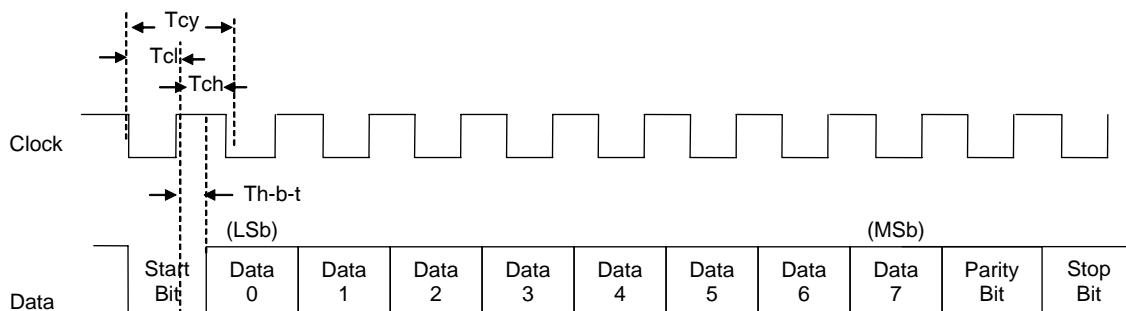
When the system is turned on, the keyboard processor generates a Power-On Reset (POR) signal after a period of 150 ms to 2 seconds. The keyboard undergoes a Basic Assurance Test (BAT) that checks for shorted keys and basic operation of the keyboard processor. The BAT takes from 300 to 500 ms to complete.

If the keyboard fails the BAT, an error code is sent to the CPU and the keyboard is disabled until an input command is received. After successful completion of the POR and BAT, a completion code (AAh) is sent to the CPU and the scanning process begins.

The keyboard processor includes a 16-byte FIFO buffer for holding scan codes until the system is ready to receive them. Response and typematic codes are not buffered. If the buffer is full (16 bytes held) a 17th byte of a successive scan code results in an overrun condition and the overrun code replaces the scan code byte and any additional scan code data (and the respective key strokes) are lost. Multi-byte sequences must fit entirely into the buffer before the respective keystroke can be registered.

## C.2.1 PS/2-Type Keyboard Transmissions

The PS/2-type keyboard sends two main types of data to the system; commands (or responses to system commands) and keystroke scan codes. Before the keyboard sends data to the system (specifically, to the 8042-type logic within the system), the keyboard verifies the clock and data lines to the system. If the clock signal is low (0), the keyboard recognizes the inhibited state and loads the data into a buffer. Once the inhibited state is removed, the data is sent to the system. Keyboard-to-system transfers (in the default mode) consist of 11 bits as shown in Figure C-2.



Parameter	Minimum	Nominal	Maximum
Tcy (clock cycle)	60 us	--	80 us
Tcl (clock low)	30 us	41 us	50 us
Tch (clock high)	30 us	--	40 us
Th-b-t (high-before-transmit)	--	20 us	--

Figure C-2. PS/2 Keyboard-To-System Transmission, Timing Diagram

The system can halt keyboard transmission by setting the clock signal low. The keyboard checks the clock line every 60  $\mu$ s to verify the state of the signal. If a low is detected, the keyboard will finish the current transmission if the rising edge of the clock pulse for the parity bit has not occurred. The system uses the same timing relationships during reads (typically with slightly reduced time periods).

The enhanced keyboard has three operating modes:

- Mode 1—PC-XT compatible
- Mode 2—PC-AT compatible (default)
- Mode 3—Select mode (keys are programmable as to make-only, break-only, typematic)

Modes can be selected by the user or set by the system. Mode 2 is the default mode. Each mode produces a different set of scan codes. When a key is pressed, the keyboard processor sends that key's make code to the 8042 logic of the system unit. When the key is released, a release code is transmitted as well (except for the Pause key, which produces only a make code). The 8042-type logic of the system unit responds to scan code reception by asserting IRQ1, which is processed by the interrupt logic and serviced by the CPU with an interrupt service routine. The service routine takes the appropriate action based on which key was pressed.

## C.2.2 USB-Type Keyboard Transmissions

The USB-type keyboard sends essentially the same information to the system that the PS/2 keyboard does except that the data receives additional NRZI encoding and formatting (prior to leaving the keyboard) to comply with the USB I/F specification (discussed in chapter 5 of this guide).

Packets received at the system's USB I/F and decoded as originating from the keyboard result in an SMI being generated. An SMI handler routine is invoked that decodes the data and transfers the information to the 8042 keyboard controller where normal (legacy) keyboard processing takes place.

## C.2.3 Keyboard Layouts

Figures C-3 through C-8 show the key layouts for keyboards shipped with HPsystems. Actual styling details including location of the HP logo as well as the numbers lock, caps lock, and scroll lock LEDs may vary.

### C.2.3.1 Standard Enhanced Keyboards

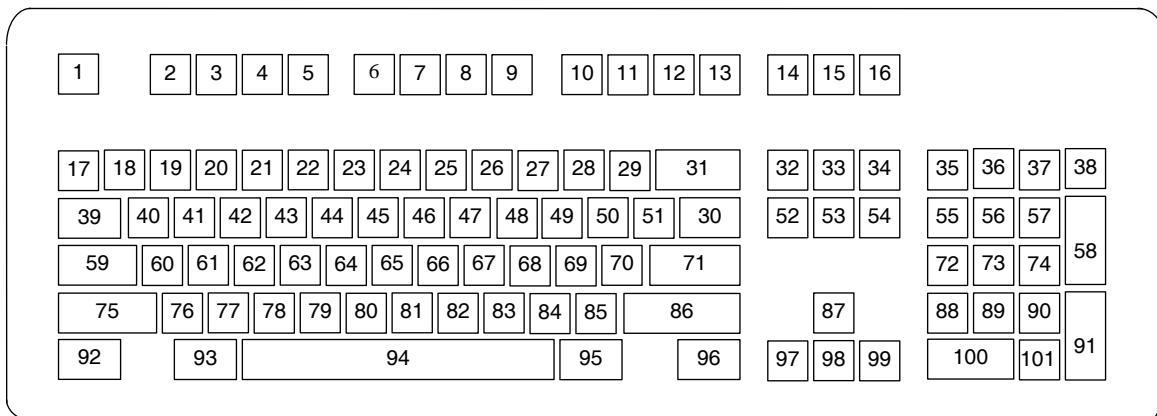


Figure C-3. U.S. English (101-Key) Keyboard Key Positions

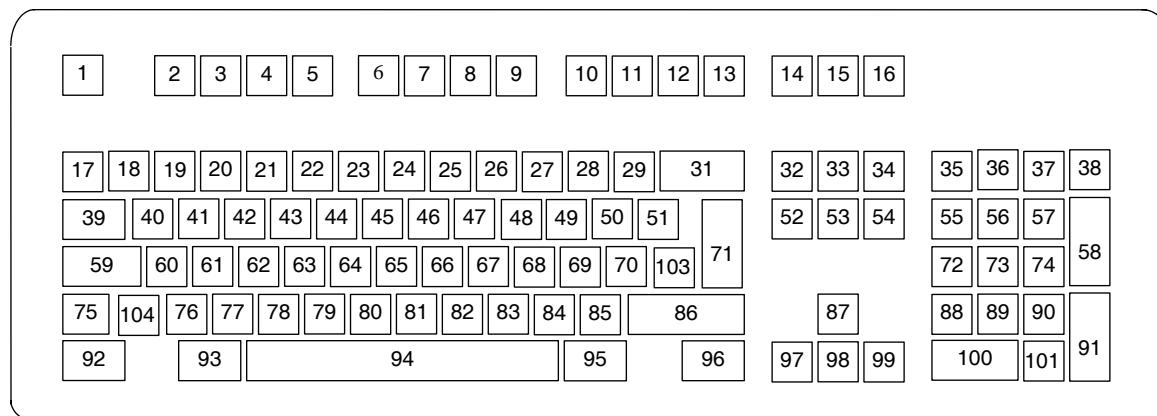


Figure C-4. National (102-Key) Keyboard Key Positions

### C.2.3.2 Windows Enhanced Keyboards

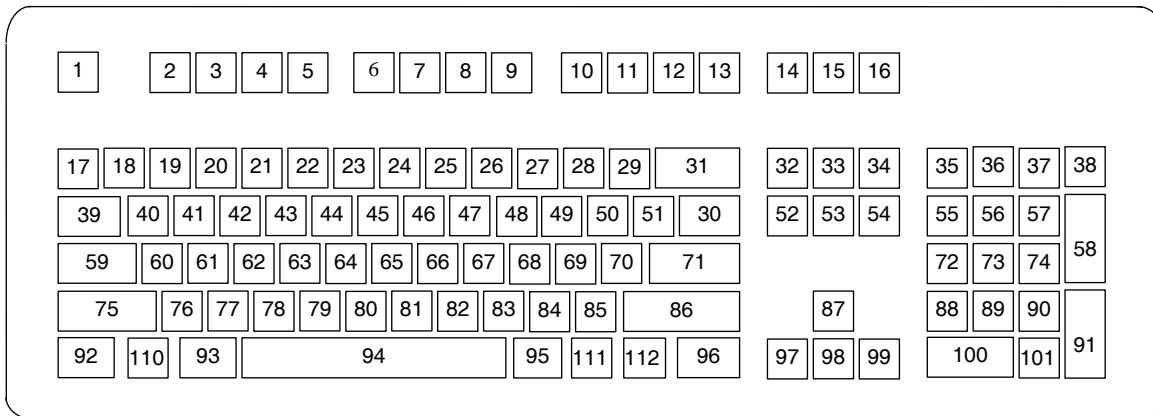


Figure C-5. U.S. English Windows (101W-Key) Keyboard Key Positions

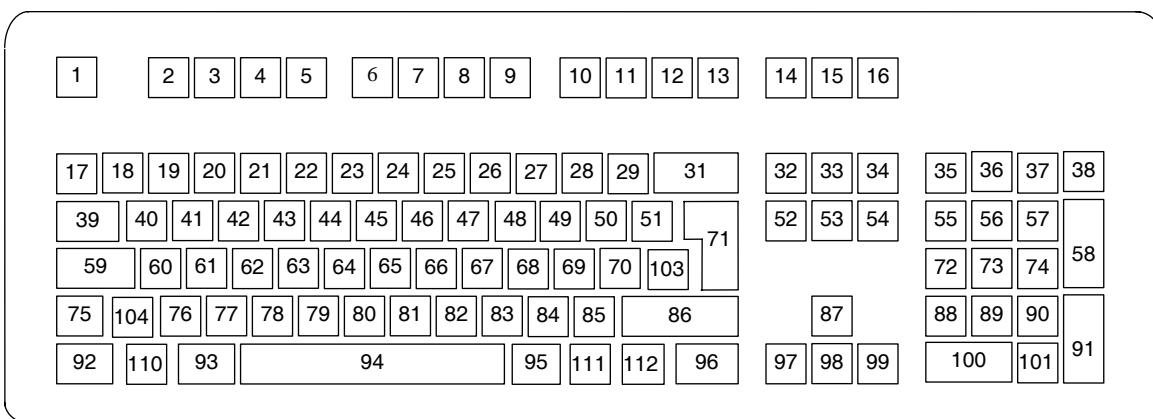
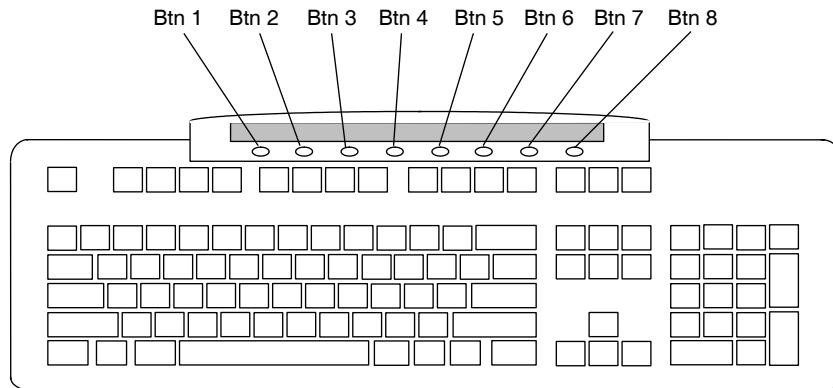


Figure C-6. National Windows (102W-Key) Keyboard Key Positions

### C.2.3.3 Easy Access Keyboard

The Easy Access keyboard is a Windows Enhanced-type keyboard that includes special buttons allowing quick internet navigation. The Easy Access Keyboard uses the PS/2-type connection.



Main key positions same as Windows Enhanced (Figures C-5 or C-6).

---

*Figure C-7. 8-Button Easy Access Keyboard Layout*

## C.2.4 Keys

All keys generate a Make code (when pressed) and a Break code (when released) with the exception of the **Pause** key (pos. 16), which produces a Make code only. All keys with the exception of the **Pause** and Easy Access keys are also typematic, although the typematic action of the **Shift**, **Ctrl**, **Alt**, **Num Lock**, **Scroll Lock**, **Caps Lock**, and **Ins** keys is suppressed by the BIOS. Typematic keys, when held down longer than 500 ms, send the Make code repetitively at a 10-12 Hz rate until the key is released. If more than one key is held down, the last key pressed will be typematic.

### C.2.4.1 Special Single-Keystroke Functions

The following keys provide the intended function in most applications and environments.

**Caps Lock**—The **Caps Lock** key (pos. 59), when pressed and released, invokes a BIOS routine that turns on the caps lock LED and shifts into upper case key positions 40-49, 60-68, and 76-82. When pressed and released again, these keys revert to the lower case state and the LED is turned off. Use of the **Shift** key will reverse which state these keys are in based on the **Caps Lock** key.

**Num Lock**—The **Num Lock** key (pos. 32), when pressed and released, invokes a BIOS routine that turns on the num lock LED and shifts into upper case key positions 55-57, 72-74, 88-90, 100, and 101. When pressed and released again, these keys revert to the lower case state and the LED is turned off.

The following keys provide special functions that require specific support by the application.

**Print Scrn**—The **Print Scrn** (pos. 14) key can, when pressed, generate an interrupt that initiates a print routine. This function may be inhibited by the application.

**Scroll Lock**—The **Scroll Lock** key (pos. 15) when pressed and released, invokes a BIOS routine that turns on the scroll lock LED and inhibits movement of the cursor. When pressed and released again, the LED is turned off and the function is removed. This keystroke is always serviced by the BIOS (as indicated by the LED) but may be inhibited or ignored by the application.

**Pause**—The **Pause** (pos. 16) key, when pressed, can be used to cause the keyboard interrupt to loop, i.e., wait for another key to be pressed. This can be used to momentarily suspend an operation. The key that is pressed to resume operation is discarded. This function may be ignored by the application.

The **Esc**, **Fn** (function), **Insert**, **Home**, **Page Up/Down**, **Delete**, and **End** keys operate at the discretion of the application software.

### C.2.4.2 Multi-Keystroke Functions

**Shift**—The **Shift** key (pos. 75/86), when held down, produces a shift state (upper case) for keys in positions 17-29, 30, 39-51, 60-70, and 76-85 as long as the **Caps Lock** key (pos. 59) is toggled off. If the **Caps Lock** key is toggled on, then a held **Shift** key produces the lower (normal) case for the identified pressed keys. The **Shift** key also reverses the **Num Lock** state of key positions 55-57, 72, 74, 88-90, 100, and 101.

**Ctrl**—The **Ctrl** keys (pos. 92/96) can be used in conjunction with keys in positions 1-13, 16, 17-34, 39-54, 60-71, and 76-84. The application determines the actual function. Both **Ctrl** key positions provide identical functionality. The pressed combination of **Ctrl** and **Break** (pos. 16) results in the generation of BIOS function INT 1Bh. This software interrupt provides a method of exiting an application and generally halts execution of the current program.

**Alt**—The **Alt** keys (pos. 93/95) can be used in conjunction with the same keys available for use with the **Ctrl** keys with the exception that position 14 (**SysRq**) is available instead of position 16 (**Break**). The **Alt** key can also be used in conjunction with the numeric keypad keys (pos. 55-57, 72-74, and 88-90) to enter the decimal value of an ASCII character code from 1-255. The application determines the actual function of the keystrokes. Both **Alt** key positions provide identical functionality. The combination keystroke of **Alt** and **SysRq** results in software interrupt 15h, AX=8500h being executed. It is up to the application to use or not use this BIOS function.

The **Ctrl** and **Alt** keys can be used together in conjunction with keys in positions 1-13, 17-34, 39-54, 60-71, and 76-84. The **Ctrl** and **Alt** key positions used and the sequence in which they are pressed make no difference as long as they are held down at the time the third key is pressed. The **Ctrl**, **Alt**, and **Delete** keystroke combination (required twice if in the Windows environment) initiates a system reset (warm boot) that is handled by the BIOS.

#### C.2.4.3 Windows Keystrokes

Windows-enhanced keyboards include three additional key positions. Key positions 110 and 111 (marked with the Windows logo ) have the same functionality and are used by themselves or in combination with other keys to perform specific “hot-key” type functions for the Windows operating system. The defined functions of the Windows logo keys are listed as follows:

Keystroke	Function
Window Logo	Open Start menu
Window Logo + F1	Display pop-up menu for the selected object
Window Logo + TAB	Activate next task bar button
Window Logo + E	Explore my computer
Window Logo + F	Find document
Window Logo + CTRL + F	Find computer
Window Logo + M	Minimize all
Shift + Window Logo + M	Undo minimize all
Window Logo + R	Display Run dialog box
Window Logo + PAUSE	Perform system function
Window Logo + 0-9	Reserved for OEM use (see following text)

The combination keystroke of the Window Logo + 1-0 keys are reserved for OEM use for auxiliary functions (speaker volume, monitor brightness, password, etc.).

Key position 112 (marked with an application window icon ) is used in combination with other keys for invoking Windows application functions.

#### C.2.4.4 Easy Access Keystrokes

The Easy Access keyboards(Figures C-7) include additional keys (also referred to as buttons) used to streamline internet access and navigation.

These buttons, which can be re-programmed to provide other functions, have the default functionality described below:

##### **8-Button Easy Access Keyboard:**

<b>Button #</b>	<b>Description</b>	<b>Default Function</b>
1	Go to favorite web site	Customer web site of choice
2	Go to AltaVista	AltaVista web site
3	Search	AltaVista search engine
4	Check Email	Launches user Email
5	Business Community	Industry specification info
6	Market Monitor	Launches Bloomberg market monitor
7	Meeting Center	Links to user's project center
8	News/PC Lock	News retrieval service

All buttons may be re-programmed by the user through the Easy Access utility.

## C.2.5 Keyboard Commands

Table C-1 lists the commands that the keyboard can send to the system (specifically, to the 8042-type logic).

**Table C-1.**  
**Keyboard-to-System Commands**

Command	Value	Description
Key Detection Error/Over/run	00h [1] FFh [2]	Indicates to the system that a switch closure couldn't be identified.
BAT Completion	AAh	Indicates to the system that the BAT has been successful.
BAT Failure	FCh	Indicates failure of the BAT by the keyboard.
Echo	EEh	Indicates that the Echo command was received by the keyboard.
Acknowledge (ACK)	FAh	Issued by the keyboard as a response to valid system inputs (except the Echo and Resend commands).
Resend	FEh	Issued by the keyboard following an invalid input.
Keyboard ID	83ABh	Upon receipt of the Read ID command from the system, the keyboard issues the ACK command followed by the two IDS bytes.

Note:

[1] Modes 2 and 3.

[2] Mode 1 only.

## C.2.6 Scan Codes

The scan codes generated by the keyboard processor are determined by the mode the keyboard is operating in.

- Mode 1: In Mode 1 operation, the keyboard generates scan codes compatible with 8088-/8086-based systems. To enter Mode 1, the scan code translation function of the keyboard controller must be disabled. Since translation is not performed, the scan codes generated in Mode 1 are identical to the codes required by BIOS. Mode 1 is initiated by sending command F0h with the 01h option byte. Applications can obtain system codes and status information by using BIOS function INT 16h with AH=00h, 01h, and 02h.
- Mode 2: Mode 2 is the default mode for keyboard operation. In this mode, the 8042 logic translates the make codes from the keyboard processor into the codes required by the BIOS. This mode was made necessary with the development of the Enhanced III keyboard, which includes additional functions over earlier standard keyboards. Applications should use BIOS function INT 16h, with AH=10h, 11h, and 12h for obtaining codes and status data. In Mode 2, the keyboard generates the Break code, a two-byte sequence that consists of a Make code immediately preceded by F0h (i.e., Break code for 0Eh is “F0h 0Eh”).
- Mode 3: Mode 3 generates a different scan code set from Modes 1 and 2. Code translation must be disabled since translation for this mode cannot be done.

NOTE:

**Table C-2.**  
**Keyboard Scan Codes**

Key Pos.	Legend	Make/Break Codes (Hex)		
		Mode 1	Mode 2	Mode 3
1	Esc	01/81	76/F0 76	08/na
2	F1	3B/BB	05/F0 05	07/na
3	F2	3C/BC	06/F0 06	0F/na
4	F3	3D/BD	04/F0 04	17/na
5	F4	3E/BE	0C/F0 0C	1F/na
6	F5	3F/BF	03/F0 03	27/na
7	F6	40/C0	0B/F0 0B	2F/na
8	F7	41/C1	83/F0 83	37/na
9	F8	42/C2	0A/F0 0A	3F/na
10	F9	43/C3	01/F0 01	47/na
11	F10	44/C4	09/F0 09	4F/na
12	F11	57/D7	78/F0 78	56/na
13	F12	58/D8	07/F0 07	5E/na

**Table C-2. (Continued)**  
**Keyboard Scan Codes**

Key Pos.	Legend	Make/Break Codes (Hex)		
		Mode 1	Mode 2	Mode 3
14	Print Scrn	E0 2A E0 37/E0 B7 E0 AA E0 37/E0 B7 [1] [2] 54/84 [3]	E0 2A E0 7C/E0 F0 7C E0 F0 12 E0 7C/E0 F0 7C [1] [2] 84/F0 84 [3]	57/na
15	Scroll Lock	46/C6	7E/F0 7E	5F/na
16	Pause	E1 1D 45 E1 9D C5/na E0 46 E0 C6/na [3]	E1 14 77 E1 F0 14 F0 77/na E0 7E E0 F0 7E/na [3]	62/na
17	'	29/A9	0E/F0 E0	0E/F0 0E
18	1	02/82	16/F0 16	46/F0 46
19	2	03/83	1E/F0 1E	1E/F0 1E
20	3	04/84	26/F0 26	26/F0 26
21	4	05/85	25/F0 25	25/F0 25
22	5	06/86	2E/F0 2E	2E/F0 2E
23	6	07/87	36/F0 36	36/F0 36
24	7	08/88	3D/F0 3D	3D/F0 3D
25	8	09/89	3E/F0 3E	3E/F0 3E
26	9	0A/8A	46/F0 46	46/F0 46
27	0	0B/8B	45/F0 45	45/F0 45
28	-	0C/8C	4E/F0 4E	4E/F0 4E
29	=	0D/8D	55/F0 55	55/F0 55
30	\	2B/AB	5D/F0 5D	5C/F0 5C
31	Backspace	0E/8E	66/F0 66	66/F0 66
32	Insert	E0 52/E0 D2 E0 AA E0 52/E0 D2 E0 2A [4] E0 2A E0 52/E0 D2 E0 AA [6]	E0 70/E0 F0 70 E0 F0 12 E0 70/E0 F0 70 E0 12 [5] E0 12 E0 70/E0 F0 70 E0 F0 12 [6]	67/na
33	Home	E0 47/E0 D2 E0 AA E0 52/E0 D2 E0 2A [4] E0 2A E0 47/E0 C7 E0 AA [6]	E0 6C/E0 F0 6C E0 F0 12 E0 6C/E0 F0 6C E0 12 [5] E0 12 E0 6C/E0 F0 6C E0 F0 12 [6]	6E/na
34	Page Up	E0 49/E0 C7 E0 AA E0 49/E0 C9 E0 2A [4] E0 2A E0 49/E0 C9 E0 AA [6]	E0 7D/E0 F0 7D E0 F0 12 E0 7D/E0 F0 7D E0 12 [5] E0 12 E0 7D/E0 F0 7D E0 F0 12 [6]	6F/na

**Table C-2. (Continued)**  
**Keyboard Scan Codes**

Key Pos.	Legend	Make/Break Codes (Hex)		
		Mode 1	Mode 2	Mode 3
35	Num Lock	45/C5	77/F0 77	76/na
36	/	E0 35/E0 B5 E0 AA E0 35/E0 B5 E0 2A [1]	E0 4A/E0 F0 4A E0 F0 12 E0 4A/E0 F0 4A E0 12 [1]	77/na
37	*	37/B7	7C/F0 7C	7E/na
38	-	4A/CA	7B/F0 7B	84/na
39	Tab	0F/8F	0D/F0 0D	0D/na
40	Q	10/90	15/F0 15	15/na
41	W	11/91	1D/F0 1D	1D/F0 1D
42	E	12/92	24/F0 24	24/F0 24
43	R	13/93	2D/F0 2D	2D/F0 2D
44	T	14/94	2C/F0 2C	2C/F0 2C
45	Y	15/95	35/F0 35	35/F0 35
46	U	16/96	3C/F0 3C	3C/F0 3C
47	I	17/97	43/F0 43	43/F0 43
48	O	18/98	44/F0 44	44/F0 44
49	P	19/99	4D/F0 4D	4D/F0 4D
50	[	1A/9A	54/F0 54	54/F0 54
51	]	1B/9B	5B/F0 5B	5B/F0 5B
52	Delete	E0 53/E0 D3 E0 AA E0 53/E0 D3 E0 2A [4] E0 2A E0 53/E0 D3 E0 AA [6]	E0 71/E0 F0 71 E0 F0 12 E0 71/E0 F0 71 E0 12 [5] E0 12 E0 71/E0 F0 71 E0 F0 12 [6]	64/F0 64
53	End	E0 4F/E0 CF E0 AA E0 4F/E0 CF E0 2A [4] E0 2A E0 4F/E0 CF E0 AA [6]	E0 69/E0 F0 69 E0 F0 12 E0 69/E0 F0 69 E0 12 [5] E0 12 E0 69/E0 F0 69 E0 F0 12 [6]	65/F0 65
54	Page Down	E0 51/E0 D1 E0 AA E0 51/E0 D1 E0 2A [4] E0 @a E0 51/E0 D1 E0 AA [6]	E0 7A/E0 F0 7A E0 F0 12 E0 7A/E0 F0 7A E0 12 [5] E0 12 E0 7A/E0 F0 7A E0 F0 12 [6]	6D/F0 6D
55	7	47/C7 [6]	6C/F0 6C [6]	6C/na [6]
56	8	48/C8 [6]	75/F0 75 [6]	75/na [6]
57	9	49/C9 [6]	7D/F0 7D [6]	7D/na [6]

**Table C-2. (Continued)**  
**Keyboard Scan Codes**

Key Pos.	Legend	Make/Break Codes (Hex)		
		Mode 1	Mode 2	Mode 3
58	+	4E/CE [6]	79/F0 79 [6]	7C/F0 7C
59	Caps Lock	3A/BA	58/F0 58	14/F0 14
60	A	1E/9E	1C/F0 1C	1C/F0 1C
61	S	1F/9F	1B/F0 1B	1B/F0 1B
62	D	20/A0	23/F0 23	23/F0 23
63	F	21/A1	2B/F0 2B	2B/F0 2B
64	G	22/A2	34/F0 34	34/F0 34
65	H	23/A3	33/F0 33	33/F0 33
66	J	24/A4	3B/F0 3B	3B/F0 3B
67	K	25/A5	42/F0 42	42/F0 42
68	L	26/A6	4B/F0 4B	4B/F0 4B
69	;	27/A7	4C/F0 4C	4C/F0 4C
70	'	28/A8	52/F0 52	52/F0 52
71	Enter	1C/9C	5A/F0 5A	5A/F0 5A
72	4	4B/CB [6]	6B/F0 6B [6]	6B/na [6]
73	5	4C/CC [6]	73/F0 73 [6]	73/na [6]
74	6	4D/CD [6]	74/F0 74 [6]	74/na [6]
75	Shift (left)	2A/AA	12/F0 12	12/F0 12
76	Z	2C/AC	1A/F0 1A	1A/F0 1A
77	X	2D/AD	22/F0 22	22/F0 22
78	C	2E/AE	21/F0 21	21/F0 21
79	V	2F/AF	2A/F0 2A	2A/F0 2A
80	B	30/B0	32/F0 32	32/F0 32
81	N	31/B1	31/F0 31	31/F0 31
82	M	32/B2	3A/F0 3A	3A/F0 3A
83	,	33/B3	41/F0 41	41/F0 41
84	.	34/B4	49/F0 49	49/F0 49

**Table C-2. (Continued)**  
**Keyboard Scan Codes**

		Make/Break Codes (Hex)		
Key Pos.	Legend	Mode 1	Mode 2	Mode 3
85	/	35/B5	4A/F0 4A	4A/F0 4A
86	Shift (right)	36/B6	59/F0 59	59/F0 59
87		E0 48/E0 C8 E0 AA E0 48/E0 C8 E0 2A [4] E0 2A E0 48/E0 C8 E0 AA [6]	E0 75/E0 F0 75 E0 F0 12 E0 75/E0 F0 75 E0 12 [5] E0 12 E0 75/E0 F0 75 E0 F0 12 [6]	63/F0 63
88	1	4F/CF [6]	69/F0 69 [6]	69/na [6]
89	2	50/D0 [6]	72/F0 72 [6]	72/na [6]
90	3	51/D1 [6]	7A/F0 7A [6]	7A/na [6]
91	Enter	E0 1C/E0 9C	E0 5A/F0 E0 5A	79/F0 79[6]
92	Ctrl (left)	1D/9D	14/F0 14	11/F0 11
93	Alt (left)	38/B8	11/F0 11	19/F0 19
94	(Space)	39/B9	29/F0 29	29/F0 29
95	Alt (right)	E0 38/E0 B8	E0 11/F0 E0 11	39/na
96	Ctrl (right)	E0 1D/E0 9D	E0 14/F0 E0 14	58/na
97		E0 4B/E0 CB E0 AA E0 4B/E0 CB E0 2A [4] E0 2A E0 4B/E0 CB E0 AA [6]	E0 6B/E0 F0 6B E0 F0 12 E0 6B/E0 F0 6B E0 12[5] E0 12 E0 6B/E0 F0 6B E0 F0 12[6]	61/F0 61
98		E0 50/E0 D0 E0 AA E0 50/E0 D0 E0 2A [4] E0 2A E0 50/E0 D0 E0 AA [6]	E0 72/E0 F0 72 E0 F0 12 E0 72/E0 F0 72 E0 12[5] E0 12 E0 72/E0 F0 72 E0 F0 12[6]	60/F0 60
99		E0 4D/E0 CD E0 AA E0 4D/E0 CD E0 2A [4] E0 2A E0 4D/E0 CD E0 AA [6]	E0 74/E0 F0 74 E0 F0 12 E0 74/E0 F0 74 E0 12[5] E0 12 E0 74/E0 F0 74 E0 F0 12[6]	6A/F0 6A
100	0	52/D2 [6]	70/F0 70 [6]	70/na [6]
101	.	53/D3 [6]	71/F0 71 [6]	71/na [6]
102	na	7E/FE	6D/F0 6D	7B/F0 7B
103	na	2B/AB	5D/F0 5D	53/F0 53
104	na	36/D6	61/F0 61	13/F0 13

**Table C-2. (Continued)**  
**Keyboard Scan Codes**

Key Pos.	Legend	Make/Break Codes (Hex)		
		Mode 1	Mode 2	Mode 3
110	(Win95) [7]	EO 5B/E0 DB EO AA E0 5B/E0 DB EO 2A [4] EO 2A E0 5B/E0 DB EO AA [6]	EO 1F/E0 F0 1F EO F0 12 E0 1F/E0 F0 1F EO 12 [5] EO 12 E0 1F/E0 F0 1F EO F0 12 [6]	8B/F0 8B
111	(Win95) [7]	EO 5C/E0 DC EO AA E0 5C/E0 DC EO 2A [4] EO 2A E0 5C/E0 DC EO AA [6]	EO 2F/E0 F0 27 EO F0 12 E0 27/E0 F0 27 EO 12 [5] EO 12 E0 27/E0 F0 27 EO F0 12 [6]	8C/F0 8C
112	(Win Apps) [7]	EO 5D/E0 DD EO AA E0 5D/E0 DD EO 2A [4] EO 2A E0 5D E0 DD EO AA [6]	EO 2F/E0 F0 2F EO F0 12 E0 2F/E0 F0 2F EO 12 [5] EO 12 E0 2F/E0 F0 2F EO F0 12 [6]	8D/F0 8D
Btn 1	[8]	EO 1E/E0 9E	EO 1C/E0 F0 1C	95/F0 95
Btn 2	[8]	EO 26/E0 A6	EO 4B/E0 F0 4B	9C/F0 9C
Btn 3	[8]	EO 25/E0 A5	EO 42/E0 F0 42	9D/F0 9D
Btn 4	[8]	EO 23/E0 A3	EO 33/E0 F0 33	9A/F0 9A
Btn 5	[8]	EO 21/E0 A1	EO 2B/E0 F0 2B	99/F0 99
Btn 6	[8]	EO 12/E0 92	EO 24/E0 F0 24	96/F0 96
Btn 7	[8]	EO 32/E0 B2	EO 3A/E0 F0 3A	97/F0 97
Btn 1	[9]	EO 23/E0 A3	EO 33/E0 F0 33	9A/F0 9A
Btn 2	[9]	EO 1F/E0 9F	EO 1B/E0 F0 1B	80/F0 80
Btn 3	[9]	EO 1A/E0 9A	EO 54/E0 F0 54	99/F0 99
Btn 4	[9]	EO 1E/E0 9E	EO 1C/E0 F0 1C	95/F0 95
Btn 5	[9]	EO 13/E0 93	EO 2D/E0 F0 2D	0C/F0 0C
Btn 6	[9]	EO 14/E0 94	EO 2C/E0 F0 2C	9D/F0 9D
Btn 7	[9]	EO 15/E0 95	EO 35/E0 F0 35	96/F0 96
Btn 8	[9]	EO 1B/E0 9B	EO 5B/E0 F0 5B	97/F0 97

All codes assume Shift, Ctrl, and Alt keys inactive unless otherwise noted.

NA = Not applicable

[1] Shift (left) key active.

[2] Ctrl key active.

[3] Alt key active.

[4] Left Shift key active. For active right Shift key, substitute AA/2A make/break codes for B6/36 codes.

[5] Left Shift key active. For active right Shift key, substitute F0 12/12 make/break codes for F0 59/59 codes.

[6] Num Lock key active.

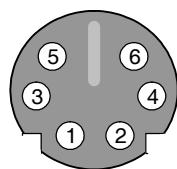
[7] Windows keyboards only.

[8] 7-Button Easy Access keyboard.

[9] 8-Button Easy Access keyboard.

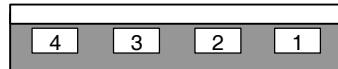
## C.3 Connectors

Two types of keyboard interfaces may be used in HP/Compaq systems: PS/2-type and USB-type. System units that provide a PS/2 connector will ship with a PS/2-type keyboard but may also support simultaneous connection of a USB keyboard. Systems that do not provide a PS/2 interface will ship with a USB keyboard. For a detailed description of the PS/2 and USB interfaces refer to Chapter 5 “Input/Output” of this guide. The keyboard cable connectors and their pinouts are described in the following figures:



Pin	Function
1	Data
2	Not connected
3	Ground
4	+5 VDC
5	Clock
6	Not connected

Figure C-9. PS/2 Keyboard Cable Connector (Male)



Pin	Function
1	+5 VDC
2	Data (-)
3	Data (+)
4	Ground

Figure C-10. USB Keyboard Cable Connector (Male)



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